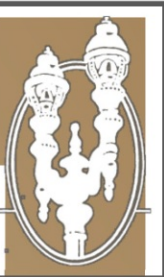


CENTRAL CLOVIS SPECIFIC PLAN



CITY OF CLOVIS 2016

TABLE OF CONTENTS



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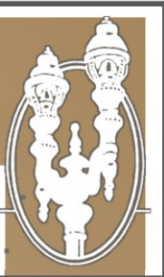
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Disclaimer:

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TABLE OF CONTENTS



I. INTRODUCTION

- 1.1 Central Clovis Specific Plan Introduction
- 1.2 Vision and Intent
- 1.3 General Plan Community Values and Guiding Principles
- 1.4 Specific Plan Goals and Action Items
- 1.5 Site Description and Analysis
 - Project Location
 - Existing Conditions, Land Use and Development
- 1.6 Form, Image, Opportunities and Constraints
- 1.7 Relationship to General Plan
- 1.8 Parking Business and Improvement Area and Business Organization of Old Town
- 1.9 Public Parking Facilities

2. COMMUNITY DESIGN DEVELOPMENT STANDARDS

LANDSCAPE FRAMEWORK PLAN

- 2.1 Gateways

STREETSCAPE DEVELOPMENT PLAN

- 2.3 Circulation Plan

STREET SECTIONS

- 2.4 Clovis Avenue – Storefront Commercial
- 2.5 Clovis Avenue – Old Town Service
- 2.6 Bullard Avenue – SoFi
- 2.7 Bullard Avenue – West Entry
- 2.8 Woodworth Avenue – Bicycle Residential
- 2.9 Pollasky Avenue – Storefront Commercial
- 2.10 Pollasky Avenue – Gateway Office Residential
- 2.11 Pedestrian Residential Tiny Street
- 2.12 Barstow Ave/Third St – Community Bicycle Route

ACTIVE TRANSPORTATION

- 2.13 Bicycle Circulation Plan
- 2.14 Trail Sections
- 2.15 Pedestrian and Bicycle Facilities

3. LAND USE DEVELOPMENT STANDARDS

PLANNING AREAS

- 3.1 Planning Areas (PA) Key
- 3.2 PA1 – Old Town Storefront Commercial
- 3.3 PA2 – Gateway Office Residential
- 3.4 PA3 – Low Density Residential; Historic
- 3.5 PA4 – Transitional Residential/Commercial
- 3.6 PA5 – Mixed Office Residential
- 3.7 PA6 – Central Clovis Service
- 3.8 PA7 – Pedestrian Residential
- 3.9 PA8 – Garden Residential
- 3.10 PA9 – Landmark District
- 3.11 PA10 – Gateway Office/Commercial
- 3.12 PA11 – Civic District
- 3.13 PA12 – Rodeo District

PUBLIC AREAS

- 3.14 – Parks, Open Spaces and Public Places
- 3.16 – Public Art

4. MASTER DEVELOPMENT PLAN ADOPTION, ADMINISTRATION AND IMPLEMENTATION

- 4.1 Master Development Plan Administration
- 4.2 Implementation and Action Items

5. APPENDIX/DESIGN GUIDELINES

- 5.1 Old Town Storefront Commercial



CENTRAL CLOVIS SPECIFIC PLAN



INTRODUCTION



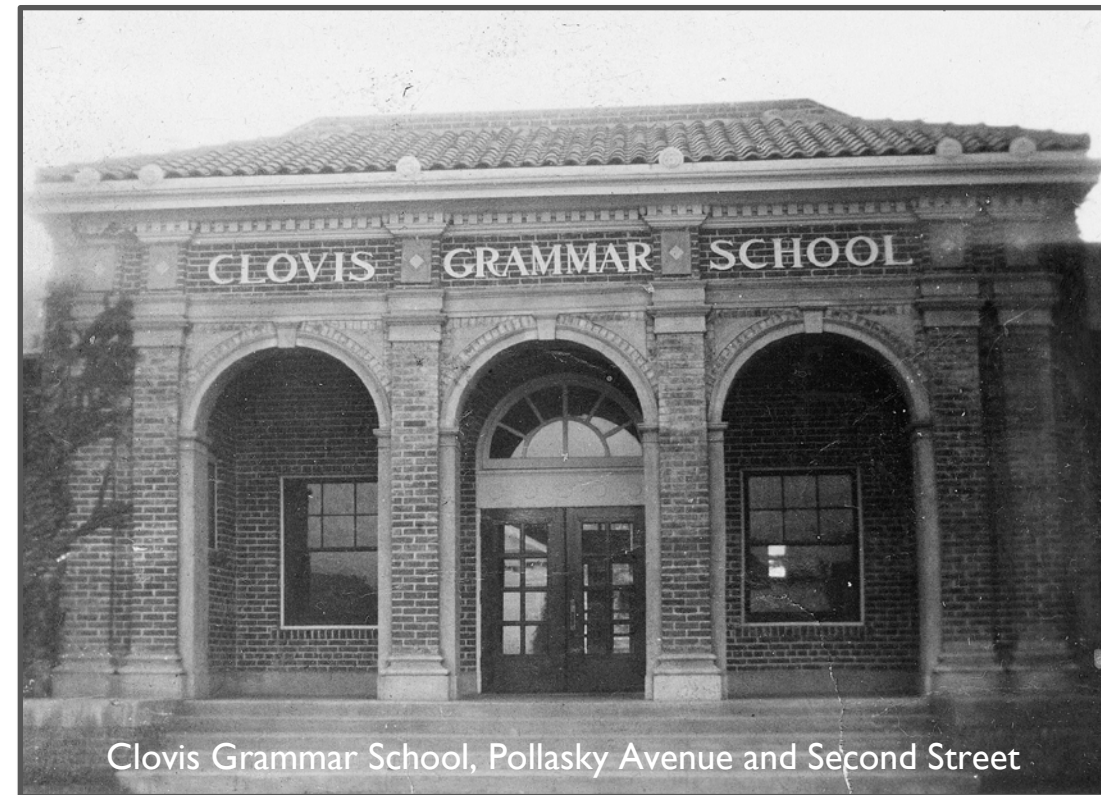


Introduction

Central Clovis is the area that sparked the creation of this successful and well-loved community. Settled in the latter part of the 1800's Clovis began with dry land wheat farming and 20 acre homestead parcels in colonies made possible by irrigation water. Among Clovis Cole's first purchases in 1873 were roughly 480 acres in what is now Central Clovis. His holdings eventually reached 40,000 acres. In 1890 the Pineridge Flume and Irrigation Company set out to build a 42-mile flume to bring lumber from the Sierra Nevada. The flume was completed in 1894. Clovis was rightly said to be a 'lumber town'. At the same time, and aided by land from Clovis Cole, the San Joaquin Railroad was constructed to move wheat, lumber and other goods to and from the growing community. In 1892 local businessmen hired surveyor Inyroot Trilman to lay out a land map for the community. The population grew from about 500 people in 1905 to around 1,000 by 1911. The community incorporated on February 27, 1912. Clovis became 'a way of life' and a new sense of community enveloped the area. That sense of community has held strong for more than 100 years. The first half-century of the city's growth was defined by agriculture and the resources of the nearby Sierra Nevada, to which Clovis became a gateway. The second half-century of growth was inspired by the new Fresno State campus and the unification of local school districts. Quality education and excellent government services made it a desirable place for families and has been an impetus for the city's continued growth. From early pioneers to residents today, Clovis is a community of enduring stories and bold vision.

As with many communities throughout California, the central core can be susceptible to decline and decay as newer and attractive portions of the City are built. This was the case with Central Clovis until in the early 1980's. Efforts were made to revitalize and re-establish the Central Clovis area as the heart of the community. The 1983 Central Clovis Specific Plan, in conjunction with the establishment of a redevelopment agency, began the successful efforts to reinvigorate this area.

This plan seeks to build upon the successes and accomplishments of former efforts by continuing to celebrate the unique and treasured facets of Old Town and to reinforce the importance of the Central Clovis Area.



Clovis Grammar School, Pollasky Avenue and Second Street



Clovis Fire Station #1 based upon Clovis Grammar School 2009





Vision and Intent

Vision

The Central Clovis Specific Plan encompasses and embraces the historic heart of the Clovis Community. This area is comprised of a unique and broad variety of land uses that exemplify the character and values shared throughout the City. Incorporated in 1912, the one square mile of the original City has sparked the creation of a community of over 100,000 residents. Over the years it has flexed to accommodate historic events and cultural changes, has accommodated new citizens and new technologies, has weathered and rebounded from economic difficulties and yet has consistently served as the heart of Clovis.

This plan seeks to recognize, celebrate and preserve the unique culture and history of the central Clovis area while building upon the successes achieved over the past 100 years. It also seeks to embrace the vision of the 2014 General Plan Update; “A City that is committed to the Clovis Community Family, their needs, their values, and a quality way of life for all; reflecting that commitment in how it develops and in the activities it undertakes”.

Intent

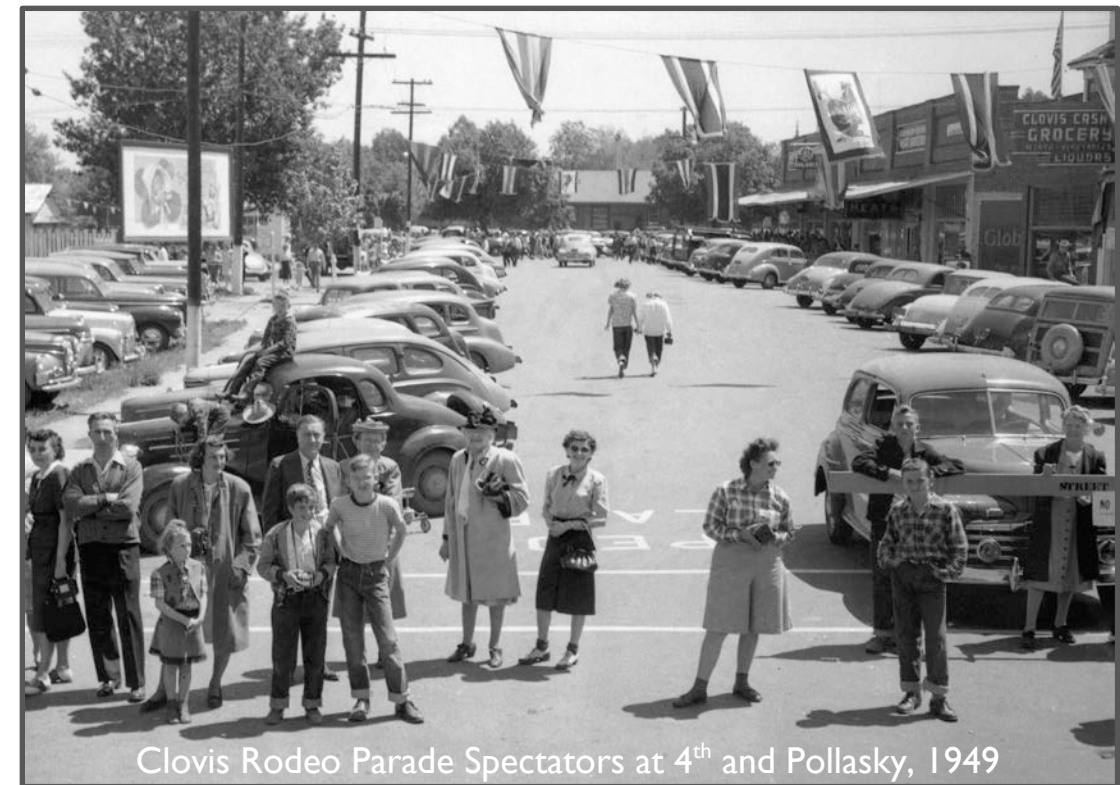
This plan is intended to implement the *Vision, Values, Guiding Principles, Goals and Policies* of the Clovis General Plan Update of 2014. As well it is intended to provide specific guidance in land use and the design of public and private improvements within the plan area to substantiate its importance as the “hub” of the Clovis community. It is intended to inform citizens, property owners, project designers and applicants of the community’s expectations and preferences for the quality and character of development as well as serving as the foundation for the City staff review and Planning Commission and City Council consideration of projects.

This document will function in two ways:

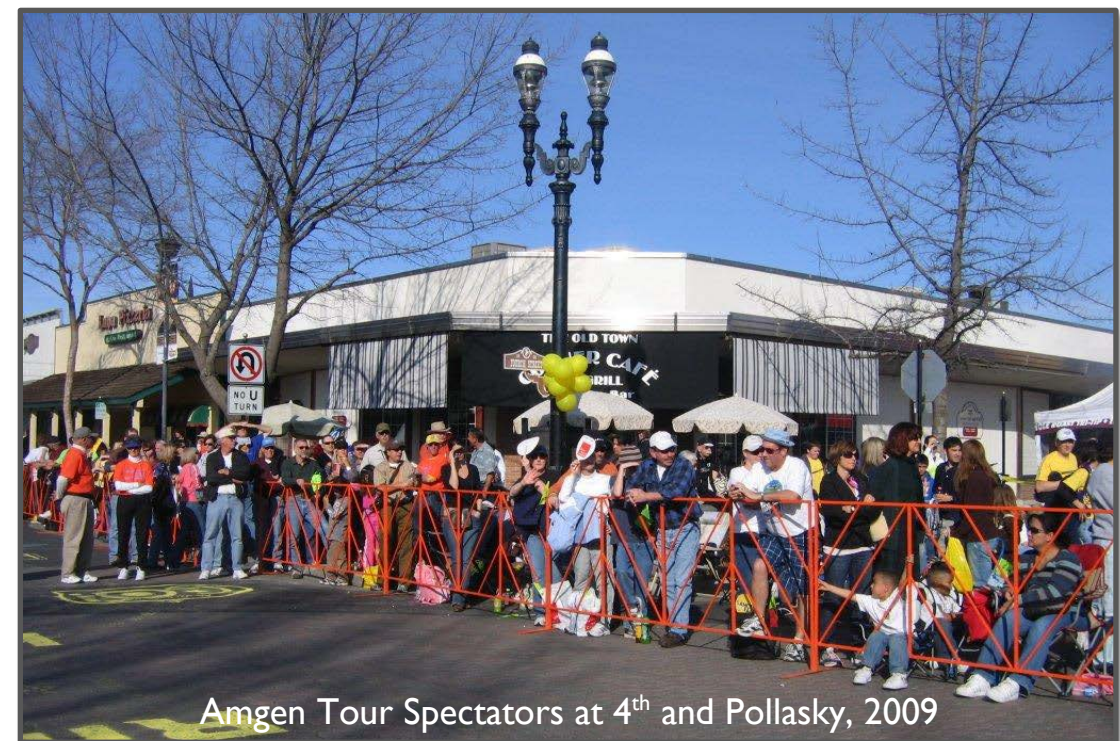
- ❖ The officially adopted Master Planned Community (MPC) Zoning District; and
- ❖ The official development standards.

This plan also:

- ❖ Identifies acceptable and desirable land uses
- ❖ Sets forth an overall theme and quality for Central Clovis
- ❖ Illustrates and directs the intended architectural, landscape and site elements
- ❖ Provides criteria and examples of expected design qualities and treatments
- ❖ Refines and implements the Goals and Objectives of the Clovis General Plan.



Clovis Rodeo Parade Spectators at 4th and Pollasky, 1949



Amgen Tour Spectators at 4th and Pollasky, 2009





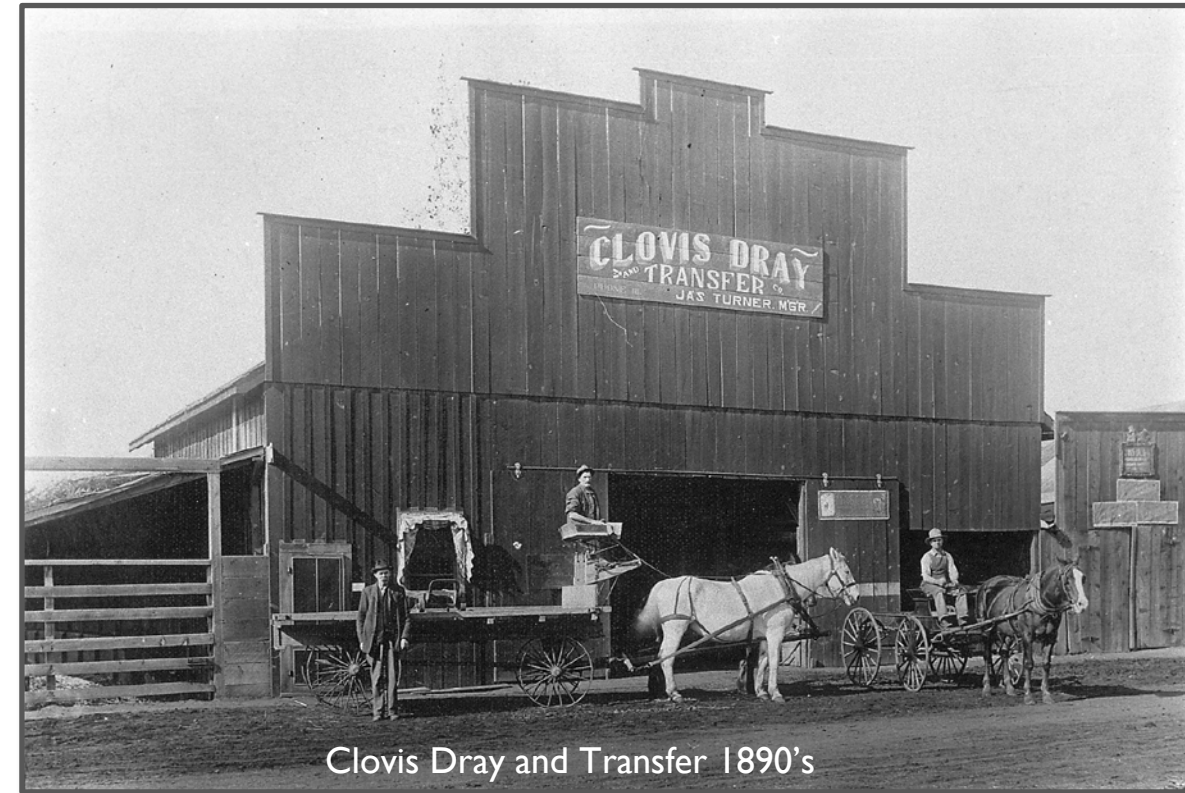
General Plan Community Values and Guiding Principles

One word symbolizes Clovis of the past, present and future more than any other: FAMILY—not only the conventional definition, but all of the individuals and households who make Clovis their home or work place. In other words: The Clovis Community Family.

The physical place called Clovis will continue to reflect the central value of The Community Family as it moves through this century. The Vision for Clovis is the building block of our neighborhoods, schools, and civic institutions and provides the motivation for everything the City and its leaders do jointly to shape the future.

The Clovis Community Family idea embraces the following guiding principles:

- ❖ **Small Town Character** Preserve the authenticity of Old Town and plan new development that creates a sense of community and place.
- ❖ **Education** Support access to superior lifelong education for all Clovis residents.
- ❖ **Long-term Governance** Create a sustainable community through incorporating long-term thinking into short-term decision-making.
- ❖ **Lifecycle Community** Create housing, employment, and lifestyle opportunities for all ages and incomes of residents.
- ❖ **Social Capital** Strengthen social networks that create pride and a commitment to action within the Clovis community.
- ❖ **Public Parks, Open Space & Trails** Use and design public open space resources for trails, parks, and recreation where people live, work, and play.
- ❖ **Natural Resources** Foster stewardship as a primary means of conserving and enhancing natural resources, and promoting connections to the Sierra.
- ❖ **Economic Prosperity** Foster economic growth.
- ❖ **Regional Engagement** Support regional efforts to work interconnectedly to improve the economy and the quality of life in the San Joaquin Valley.



Clovis Dray and Transfer 1890's



Clovis Rodeo Parade 1940's





Specific Plan Goals and Action Items

A thriving local economy enriched with successful businesses.

- ❖ Study and identify compatible retailers and services that can provide value for specific downtown districts.
- ❖ Facilitate a permit process for outdoor/sidewalk dining.
- ❖ Study and identify strategies for encouraging expanded evening hours of activity.
- ❖ Promote Old Town as a bicycle and pedestrian environment that is easily accessible from metropolitan area trails.
- ❖ Consider incentives to encourage quality business, mixed use and residential development.

A pedestrian and bicycle friendly downtown that connects to regional assets and all transportation modes.

- ❖ Study opportunities for “road diets” allowing for greater pedestrian and bicycle usage.
- ❖ Study opportunities, strategies and best practices for pedestrian access across Clovis Avenue.
- ❖ Encourage and identify areas for bicycle parking and bicyclist facilities throughout the Old Town area.
- ❖ Develop a pedestrian and bicycle oriented wayfinding program for Old Town that also identifies the location of area parking facilities.
- ❖ Encourage community events that celebrate pedestrians, bicyclists and those with disabilities.

An entertainment, art and cultural center for the region that preserves, promotes and celebrates the historic heritage of Clovis.

- ❖ Promote both public and private venues for local artists and poets.
- ❖ Include performing arts as an event in Old Town.
- ❖ Encourage events that celebrate the cultural diversity of the metropolitan area.
- ❖ Catalog area auditoriums, lecture halls and other venues in the Old Town vicinity and integrate their use with Old Town events.
- ❖ Connect Old Town to the Fresno State events center, the Fresno airport, area hotels and outlying events through a bus/shuttle service.

A place with distinctive gateways and thematic elements.

- ❖ Design distinctive tree and landscape pallets for significant streets in Old Town.
- ❖ Visually delineate the original city boundaries of Clovis.
- ❖ Identify gateway points and develop thematic elements which identify one’s arrival and departure in Old Town.
- ❖ Provide distinctive way finding to Old Town from State Route 168.
- ❖ Develop distinct districts in Old Town through streetscape and architectural design as well as unique sets of land uses.

An authentic heart of the Clovis Community that offers employment, housing and lifestyle opportunities for all ages and incomes.

- ❖ Develop architectural guidelines for the various districts in Old Town that celebrate the authentic character of the community.
- ❖ Facilitate a variety of housing opportunities to serve the needs of the spectrum of community residents.
- ❖ Consider opportunities for new residential development and the development of underutilized properties.
- ❖ Incorporate safety services as an authentic function in Old Town.



Community Outreach, November 2015





Site Description and Analysis

Project Location

The Central Clovis Specific Plan envelopes the original one square mile that was incorporated in 1912 as the City of Clovis. The site is both physically and symbolically considered to be the heart of the present day Clovis community and is recognized throughout the region as “Old Town Clovis”. Clovis is historically known as the “Gateway to the Sierras” symbolized by the grammatically incorrect but well-loved sign that is suspended over Clovis Avenue in Old Town.

The City of Clovis lies in the center of California’s San Joaquin Valley and within the Clovis/Fresno Metropolitan Area which has a population of over 600,000.

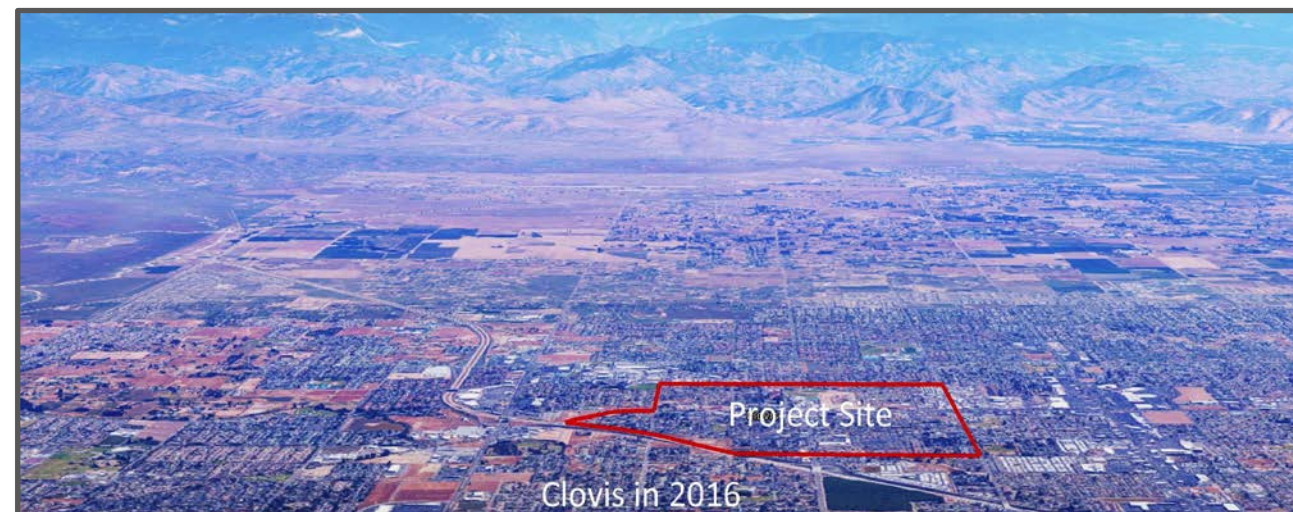
The Central Clovis Specific Plan is bounded by Sunnyside Avenue to the east, Barstow Avenue to the south, Minnewawa Avenue to the west and State Route 168 and the Old Town Trail to the north.

Existing Conditions, Land Use and Development

The Central Clovis Specific Plan area contains a broad variety of existing land uses and is nearly 100% developed. As the original incorporated area of the City of Clovis, a full spectrum of land uses were developed including commercial, service, industrial and a variety of existing housing types. Initial development of this area began in the late 1800’s with the development of agricultural and lumber industries. Catalyzed by the expansion of the San Joaquin Valley Railroad in 1891, shops offering goods and services began to appear near the intersection of Clovis Avenue and Fifth Street. The area became a trading center for residents of the nearby agricultural areas. Development of educational and Civic facilities soon followed.

Substantial development of vacant land in the plan area continued through the 1960’s culminating with the improvement of “Countryside Estates”; a residential subdivision located near Sierra and Sunnyside Avenues. During the 1970’s, however, the City center began to decline as newer shopping and residential areas developed elsewhere in the metropolitan area. This produced a vacancy rate of nearly 40% by 1979 in the commercial core.

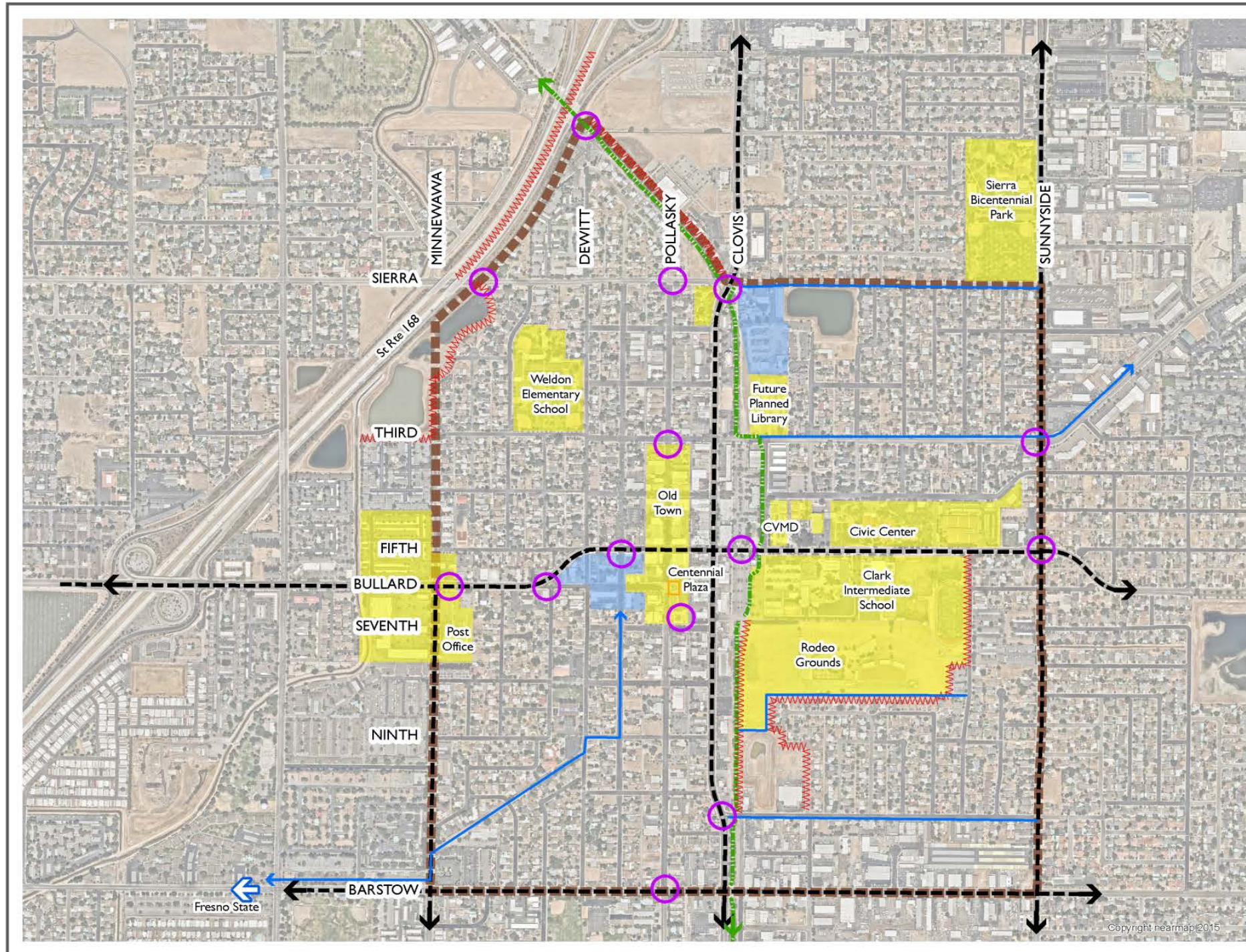
In the early 1980’s the Clovis Community Development Agency (redevelopment) was created and the Central Clovis Specific Plan was prepared and adopted in 1983. This effort has led to substantial reinvestment in the “Old Town” commercial core as well as surrounding neighborhoods. Today the area is once again the authentic vital heart of Clovis with a nearly 0% vacancy rate. The project site contains 676 acres.













Form, Image, Opportunities and Constraints

Various elements create the physical image of the plan area as well as define opportunities for improvement and physical constraints. These elements are outlined here and serve as the basis for the specific plan development.



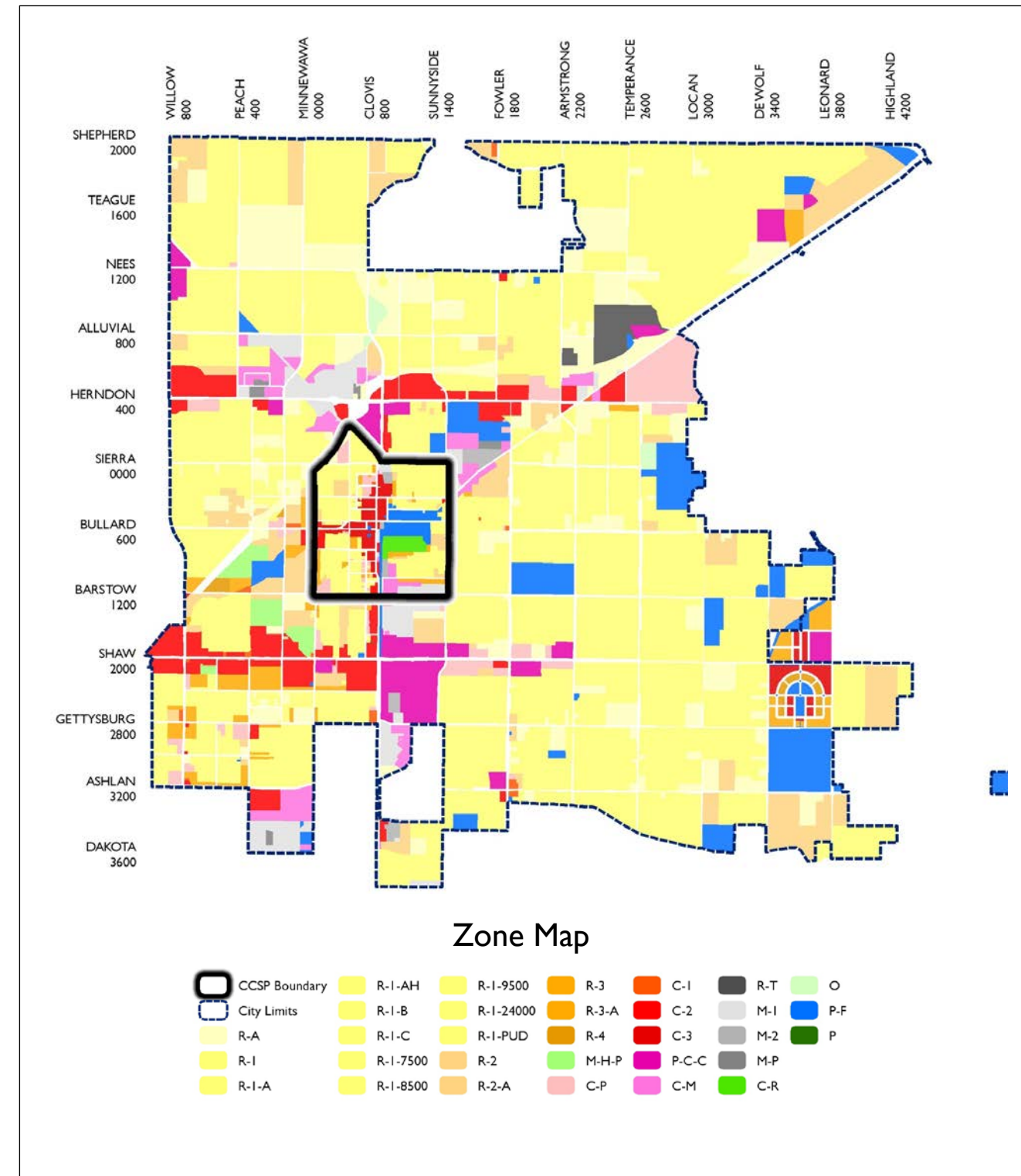
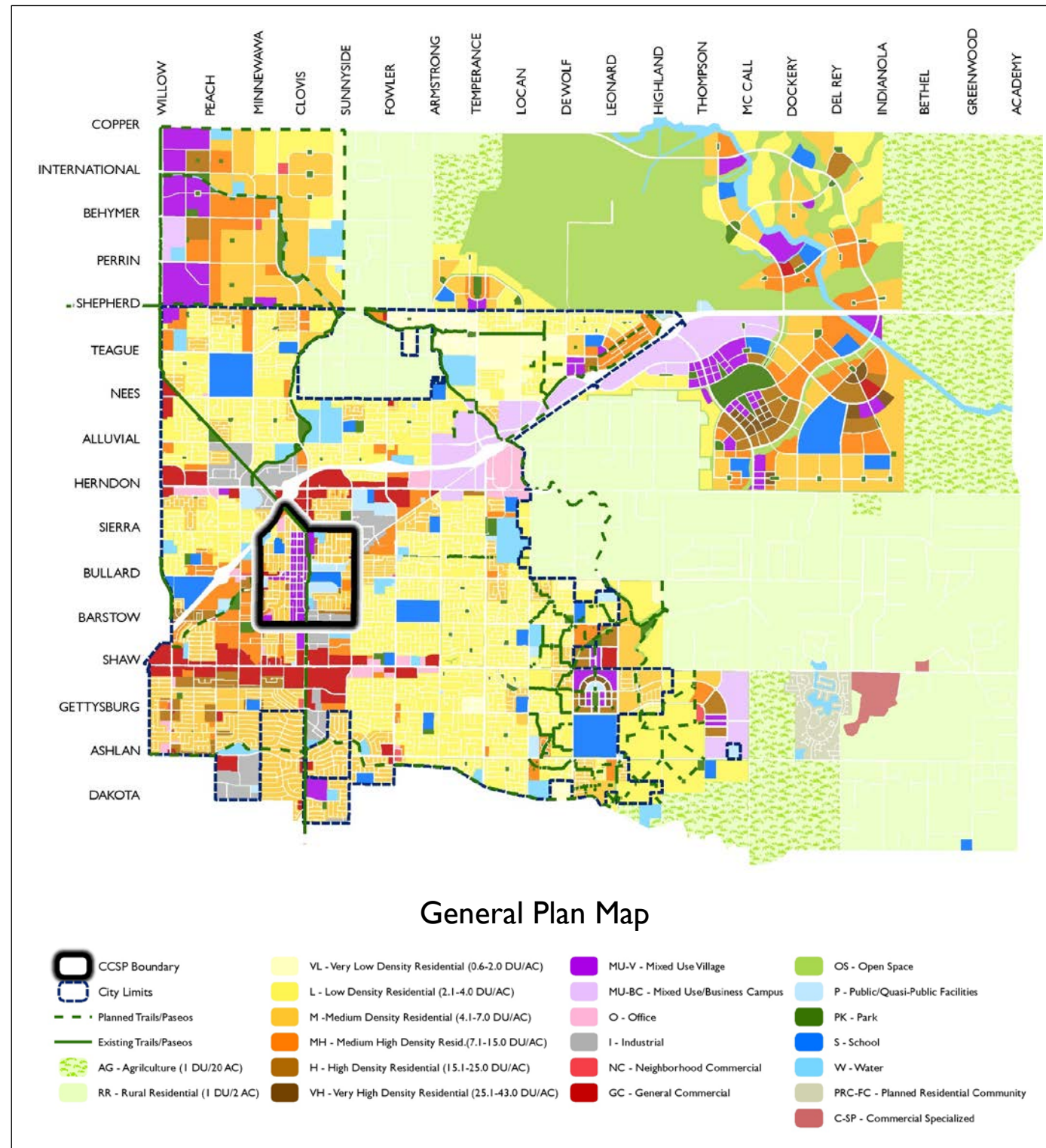
-  **Gateway**
 Gateways are clear entryways into the design area. They mark a pathway and set the tone for the area being entered. Gateways carry the bulk of the people who see the downtown and are responsible for a lasting impression people have of the downtown.
-  **Edge Barrier**
 Edges/Barriers represent strong linear changes in the physical environment, either built or natural, which create distinct boundaries for the area such as State Route 168 located along the northwest boundary of the project area. Because edges are strong elements, they should be used for a positive effect and not overlooked or avoided.
-  **Major Street**
 Major Streets are basic parts of the transportation system serving the downtown area. Through their design these streets have the potential to carry traffic through the downtown efficiently, or to guide visitors to specific locations.
-  **Pedestrian Path**
 Pedestrian/Bicycle Paths delineate areas exclusively designed and built for such use that also connect to the greater community.
-  **Opportunity Area**
 **Opportunity Area**
 Opportunity areas are locations that can be enhanced to integrate with and serve the Old Town area. Areas may be developable sites or locations where trails, bike lanes or other transportation enhancements can occur.
-  **Activity Generator**
 Activity Generators are public or private land uses which tend to pull people into the planning area. The value of activity generators goes beyond their ability to bring people in; they are also instrumental in establishing an overall impression of the area. Examples of existing activity generators include the Rodeo Grounds, Clovis Veterans Memorial District and Clark Intermediate School.
-  **CCSP Boundary**





Relationship to the General Plan

The Central Clovis Specific Plan refines and implements the General Plan. This plan provides specific guidance to land uses designated by the General Plan and adopts specific zoning standards for the plan area. Those areas not specifically identified as Planning Areas (PA's) shall utilize the Clovis General Plan for development guidance.





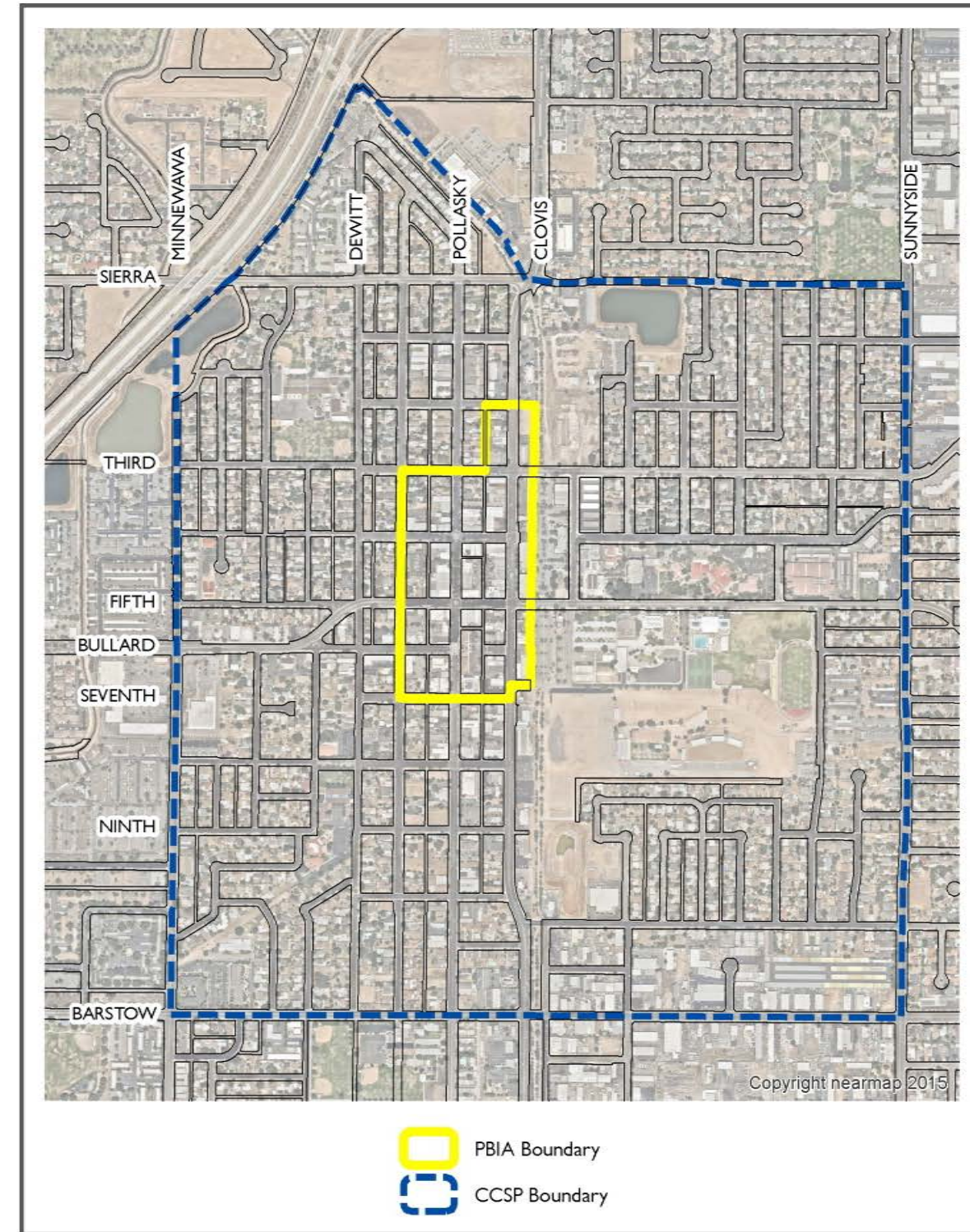
Parking and Business Improvement Area (PBIA) and The Business Organization of Old Town (BOOT)

Established in 1975, the PBIA is an assessment district for portions of “Old Town” that waives off-street parking requirements for individual businesses. Assessments contribute to the development, maintenance and parking enforcement of public parking facilities. Portions of assessment funding also support marketing efforts for this area and the Business Organization of Old Town (BOOT).

BOOT was formed in 1989 as a merchant’s organization with the goal of promoting the Old Town area. Boot has been pivotal in revitalization efforts by planning, promoting and managing the summertime Friday Farmer’s Markets, the National Pole Vaulting Championships, antique and collectable fairs, wine walks, sidewalk sales and a variety of other Old Town events.



L.W. Gibson Store 1902





Public Parking Facilities

Public parking is found throughout the Central Clovis Specific Plan area. Most land uses, with the exception of those developed within the Parking Business Improvement Area (PBIA), also provide on-site parking. The historic core of the plan area had generally developed prior to automobile use and thus made no provision for business related parking facilities, the PBIA was established in 1975 to assist in addressing automobile parking needs.

The City currently provides seven no fee public parking facilities in the central business district area containing a total of 837 off-street parking spaces. Additionally, the City provides approximately 510 no-fee on-street parking spaces within the PBIA. In conjunction with 535 privately developed spaces, 1,882 spaces are available.

The PBIA contains approximately 425,000 square feet of gross leasable area (GLA) and would require 2000 spaces to meet a standard commercial parking ratio of 4.7 stalls per 1000 square feet of GLA. Thus 118 parking stalls are needed. Parking facilities found at the Clovis Rodeo Grounds, Clark Intermediate School, Clovis Veterans Memorial District and Clovis Civic Center and not included in this parking count but assist in overflow demand on weekends and after business hours.

Parking Lot 1 is located within the block bounded by Clovis and Pollasky Avenues and Fourth and Fifth Streets and contains 68 spaces.

Parking Lot 2 is located within the block bounded by Pollasky, Bullard and Woodworth Avenues and Fifth Street and contains 60 spaces.

Parking Lot 3 is located within the block bounded by Pollasky and Woodworth Avenues and Fourth and Fifth Streets and contains 66 spaces.

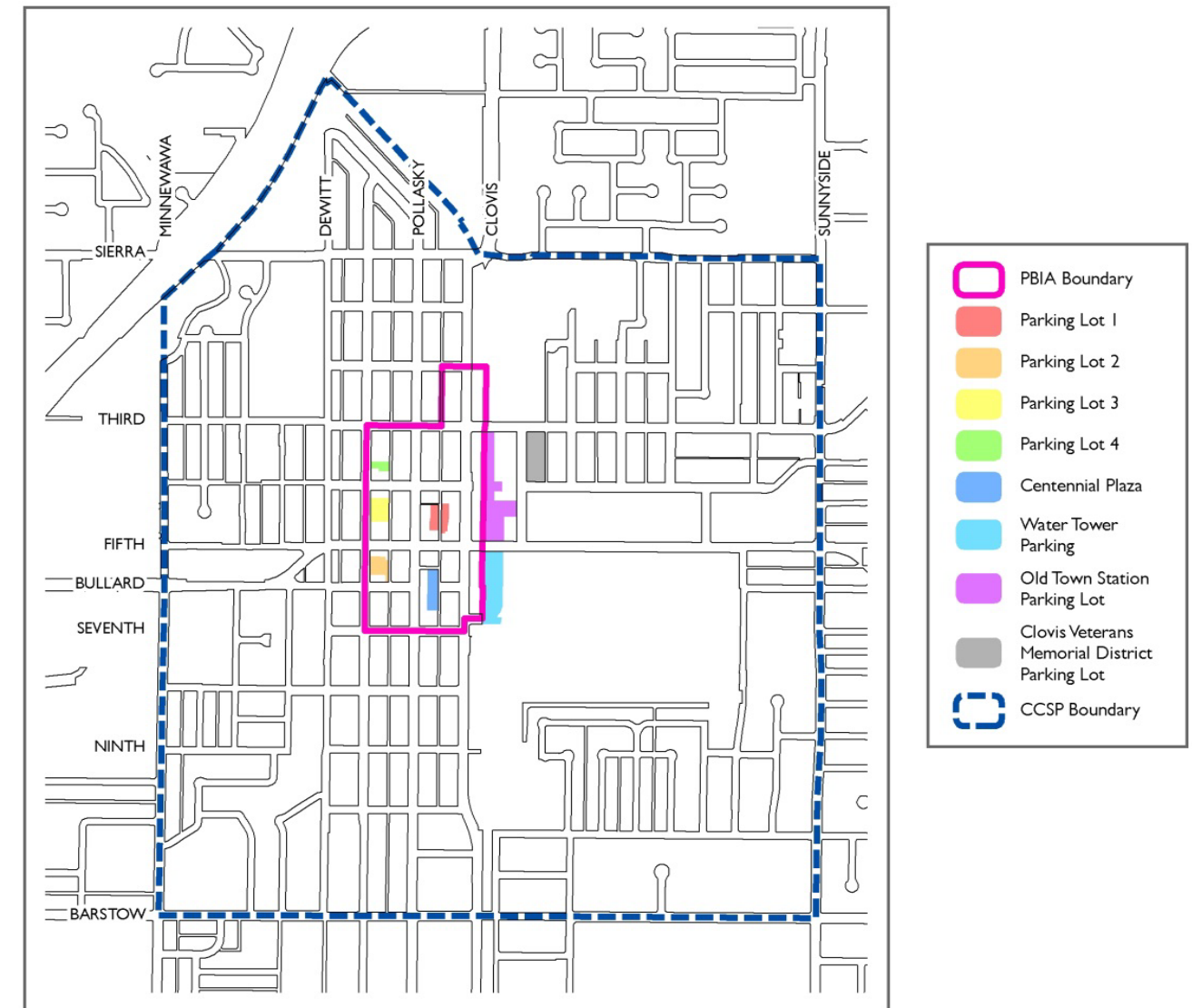
Parking Lot 4 is located north of Fourth Street and east of Woodworth Avenue and contains 21 spaces.

Centennial Plaza is located on the east side of Pollasky Avenue between Fifth and Seventh Streets and contains 69 spaces.

Water Tower Parking Lot is located east of Clovis Avenue between Fifth Street and Rodeo Drive and contains 156 spaces.

Old Town Station Parking Lot is located west of Veterans Parkway between Third and Fifth Streets and contains 397 spaces.

Clovis Veterans Memorial District Parking Lot is located east of Veterans Parkway between Third and Fifth Streets and contains 140 spaces.





With the loss of redevelopment funding in California and limited financial resources available, the development of additional parking stalls or stalls within multi-floor structures is highly unlikely. Some permanent spaces might be developed through cooperative agreements between entities such as the Clovis Veterans Memorial District, Clovis Unified School District and the Clovis Rodeo Association. However, other measures may be appropriate.

- ❖ **Heighten public identification of existing parking facilities.** While adequate public parking spaces are available within a five minute walk to any property within the PBIA area, finding spaces and locating parking lots may be problematic, particularly to those visiting Old Town for the first time. Parking Maps, parking finder applications and improved parking lot signing can assist in identification efforts and should be considered as implementation measures.
- ❖ **Limit periodic on-street and off-street parking hours.** Old Town currently utilizes some parking time limitations both on-street and within parking lots. Expanded two to three hour limitations coupled with active parking enforcement can ensure that a parking space become “cycled” for efficiency throughout the day and discourages shop owners and employees from parking adjacent to their businesses and consuming spaces that could be utilized by customers and patrons.
- ❖ **Encourage the use of public and active transportation services and facilities.** Old Town Clovis is serviced by significant bicycle, trail and public transportation services and facilities. The Old Town Trail and substantial bicycle lanes and routes connect Old Town to the greater City as well as the metropolitan area. Class I, II and III facilities are found throughout the area as well as amenities including bicycle racks, bicycle service facilities, drinking fountains and restrooms. With recommendations being made under the Bicycle Circulation Plan (page 2.13) these facilities will be conveniently located throughout the area.
- ❖ **Encourage use of Public Transit.** Clovis Transit currently operates one route through the Old Town area. This route connects to three other City routes as well as a Fresno Area Express (FAX) route. A public transit center and hub are being planned as part of the “Landmark” district near the northeast corner of Third Street and Clovis Avenue. Being built in conjunction with a new Clovis Regional Library and City of Clovis Senior Center, this development will directly connect to all City bus routes as well as the potential for public transit to outlying acres such as Yosemite and Sequoia National Parks. This facility should reduce the need for parking by providing public transit access to a point within easy walking distance to uses in the PBIA area.



Northwest corner of Clovis Avenue and Fifth Street, circa 1935



CENTRAL CLOVIS SPECIFIC PLAN



STREET SCENE,
CLOVIS, CALIF.

Looking west on 5th Street from Front Street (Clovis Avenue).



COMMUNITY DESIGN DEVELOPMENT STANDARDS





Introduction

The Central Clovis Specific Plan area is the authentic heart of Clovis and contains facets of Clovis' first one hundred years of history. Along with its genuine building architecture, streetscapes also portray the depth of history found here.

Successful enhancement and development of this unique district requires visual cues that distinctly set this area apart from other portions of Clovis. It is important that visitors know when they are entering and exiting "Old Town" as well as helping them perceive where they are at when they have arrived. To a large part this is accomplished with the creation of thematic gateways and distinctive street themes.

Gateways

Gateways are marked by intensified landscape and hardscape treatment at an appropriate scale. These unique entrances are intended to establish a sense of place, arrival and departure. Two types of gateways are identified; Area and District Gateways.

Area Gateways are located at the periphery of the plan area and highlight the boundary of the historic core. These gateways are generally more automobile oriented although will contain some pedestrian scale amenities. Iconography such as the "lamppost" logos as well as monument features would be appropriately located here.

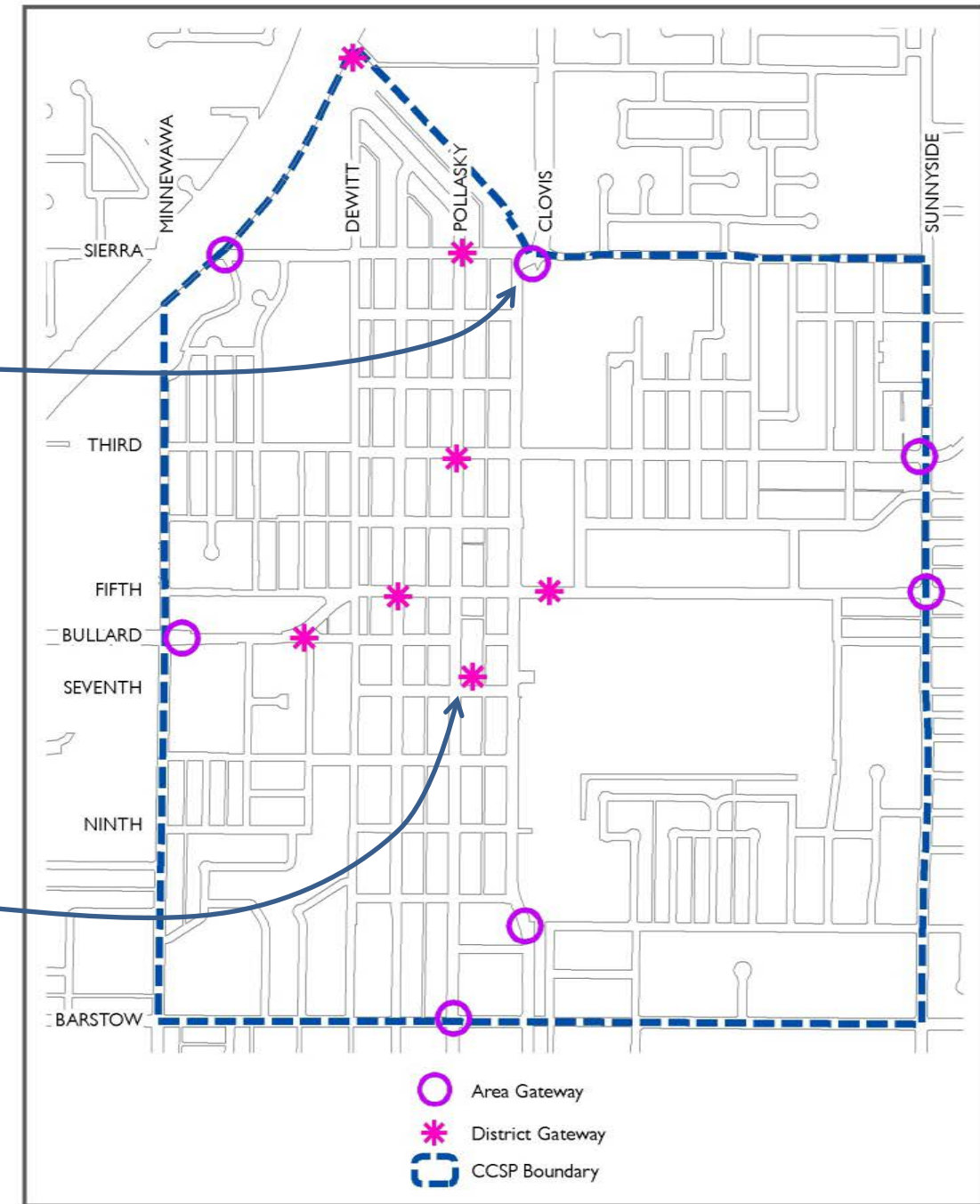
District Gateways help users understand what area of the plan they are entering and can include a combination of distinctive pedestrian scale amenities that can include lighting, landscaping and architectural form.



Area Gateway (Clovis & Sierra)



District Gateway (Pollasky & Seventh)





Gateways Examples

Many gateways currently serve their intended purpose by announcing the arrival and departure from the Central Clovis area. However several gateways could be transformed to meet specific purposes of the plan update.

An example of this is the area and district gateways on Bullard Avenue east of Minnewawa Avenue.

Today the area gateway at Minnewawa Avenue is poorly defined. There are no visual clues that inform the public that they are coming upon “Old Town” and that the circulation preference is changing from an automobile orientation to a more pedestrian and bicycle friendly environment. Consequently unique monumentation, the narrowing of streets, and a change in landscape palette can define the entry and establish driver expectations of “Old Town”. It can also inform drivers that more efficient through routes may be found elsewhere rather than traversing through “Old Town”. A key feature here would be to “mirror the existing Valley Oak with a complimentary Oak creating a landscape threshold into “Old Town.”

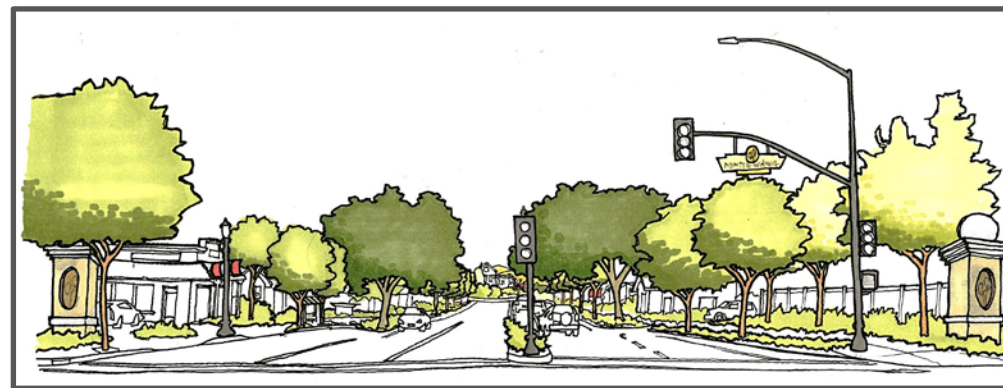
The district gateway found at the Bullard Avenue/Fifth Street “couplet” currently gives priority to vehicular traffic and diminishes the safety of bicyclists and pedestrians. A modification to this “couplet” could prioritize the pedestrian and bicycle use to the entertainment district found to the east while encouraging a slower vehicular flow.

All gateways in the Central Clovis area should be evaluated for their applicability in reinforcing the plan’s goals, policies and action items. Specific design development and approval will be required for each gateway.

Bullard/Minnewawa Area Gateway Concept



Before



After

- ❖ Narrow Bullard to two lanes of traffic with bike lanes and a center left turn lane.
- ❖ Create a landscape “threshold” by mirroring the existing Valley Oak with one on the north side of the street.
- ❖ Widen pedestrian ways and create a tree shaded canopy to improve the walking experience to shopping opportunities to the west.
- ❖ Introduce “Old Town” monumentation, thematic lighting and unique street signs west of Minnewawa Avenue.
- ❖ Underground utilities.

Bullard/Fifth Couplet District Gateway Concept



Before



After

- ❖ Change vehicular exit to a pedestrian and bicycle entrance to the “SoFi” (South of Fifth) District to the east.
- ❖ Allow for a low speed “T” shaped vehicular intersection.
- ❖ Introduce “Old Town” monumentation, thematic lighting and an entry feature.
- ❖ Underground utilities.

GATEWAYS





Circulation Plan

The circulation plan for the Central Clovis area is made up of a variety of street sections. These roadways are unique to the project area and are intended to enhance connectivity for pedestrians, bicycles and automobiles. They are also important for moving vehicle traffic through the community.

Additionally the design of streets, including streetscape furniture, landscape palettes, and sidewalk designs, is pivotal to creating the unique pedestrian environment found in the various districts.

Street Sections

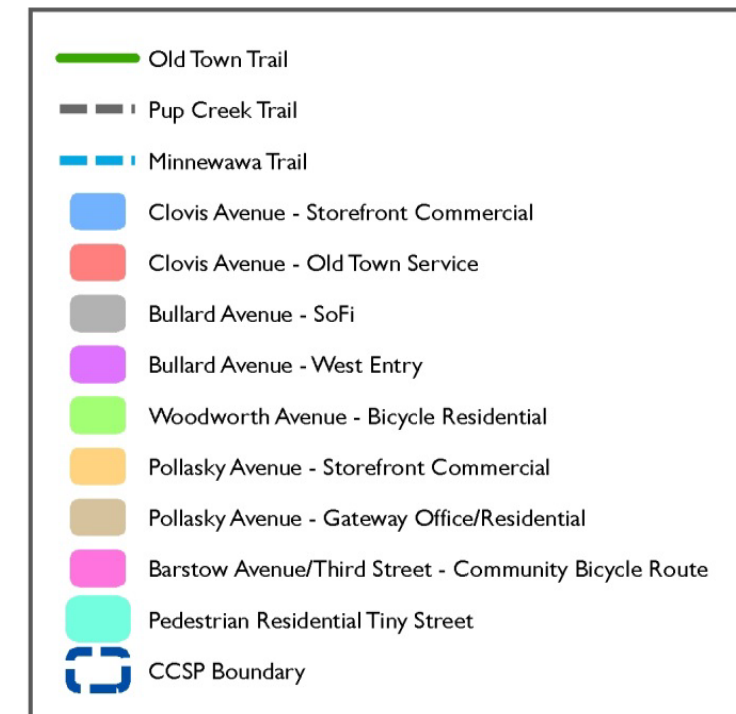
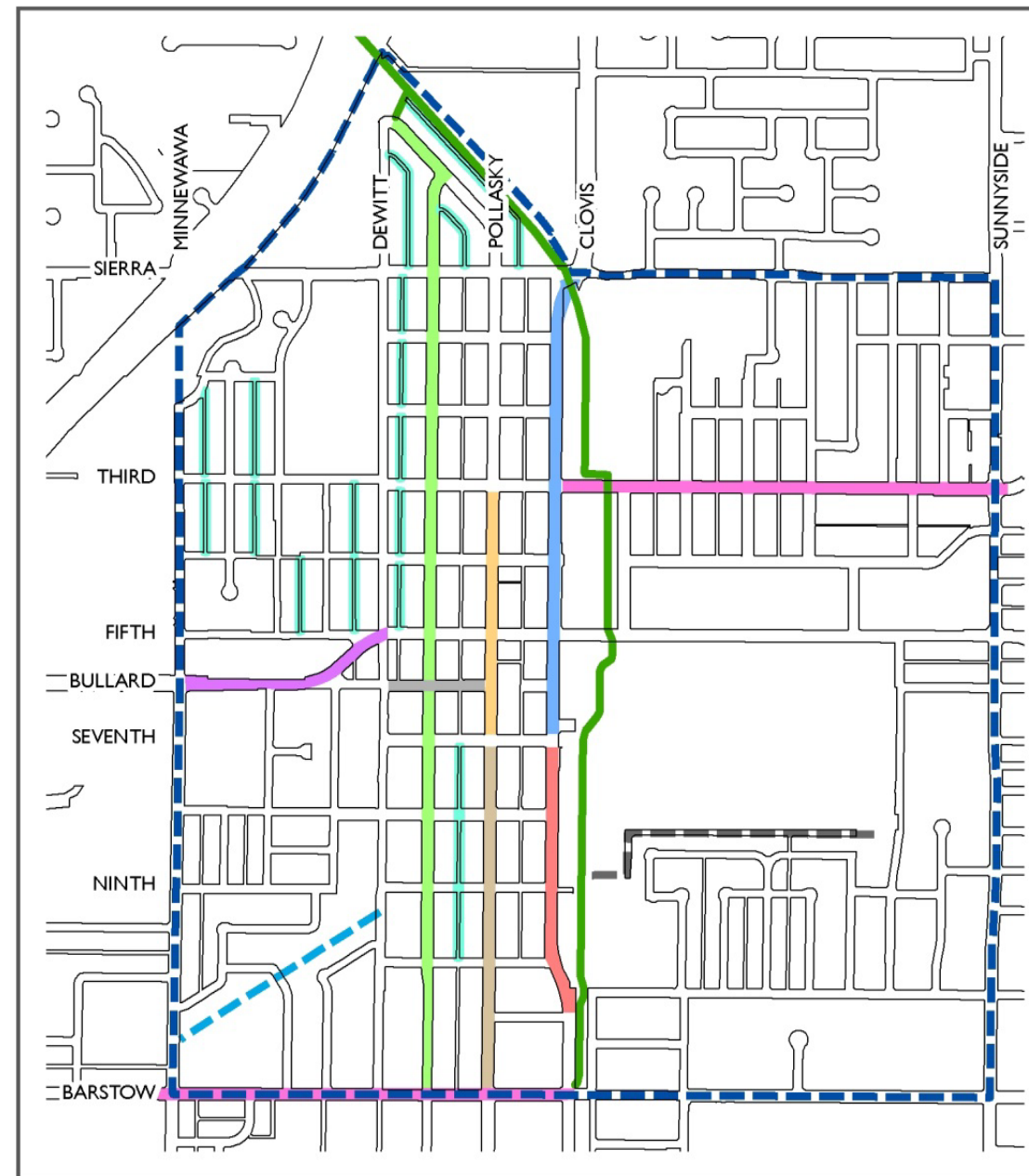
Street sections illustrate the format of various important streets in the plan area. These sections define the balance between vehicular travel ways and pedestrian spaces for specific locations. They also include, when warranted, bicycle paths and lane configurations.

Many streets do not have detailed street sections and are intended to remain in their present format or to be guided by the General Plan Circulation Element.

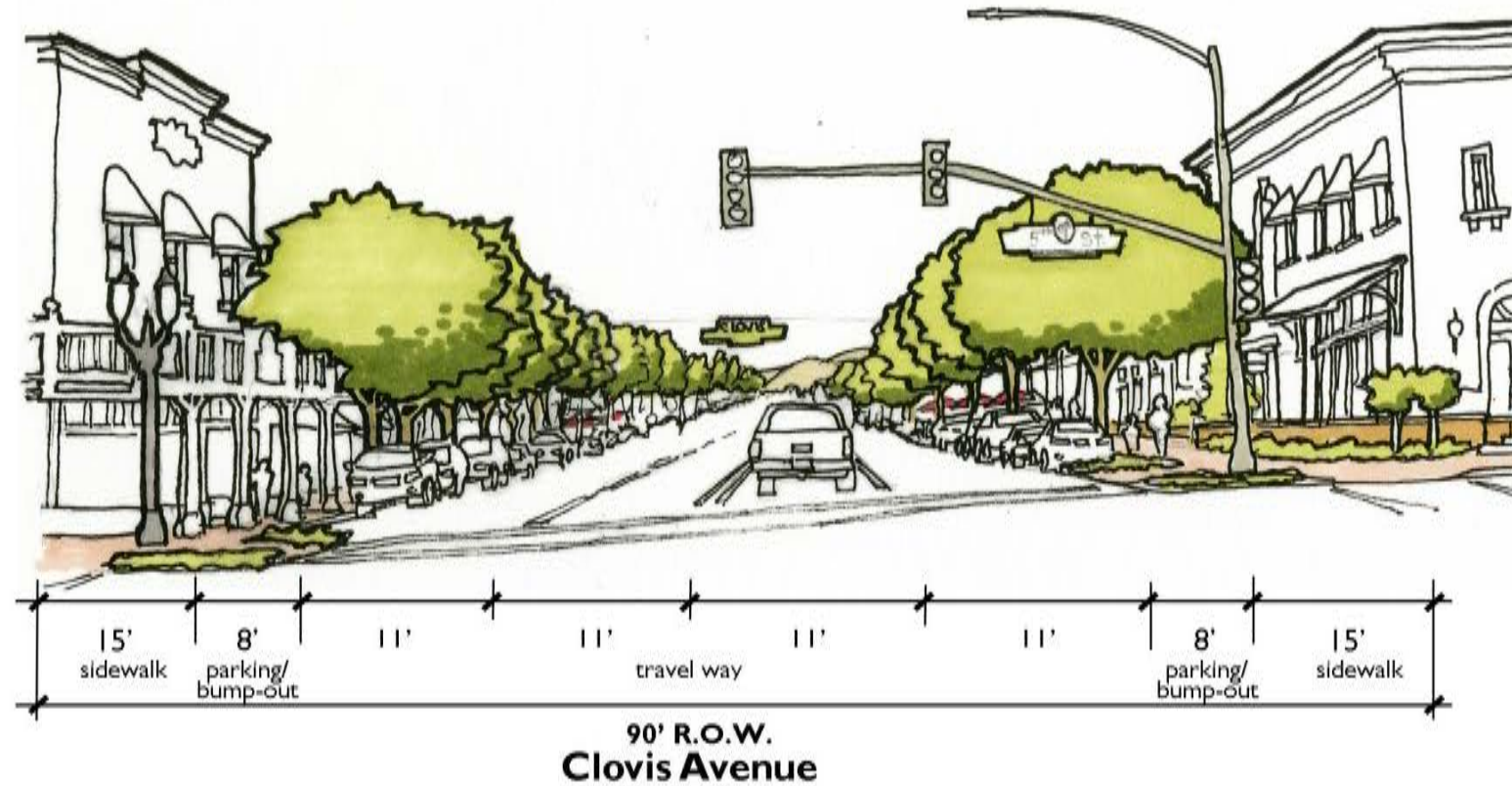
Trail Sections

The plan area incorporates the Clovis Old Town Trail. While presently developed, the plan provides additional guidance in how new development should address the trail.

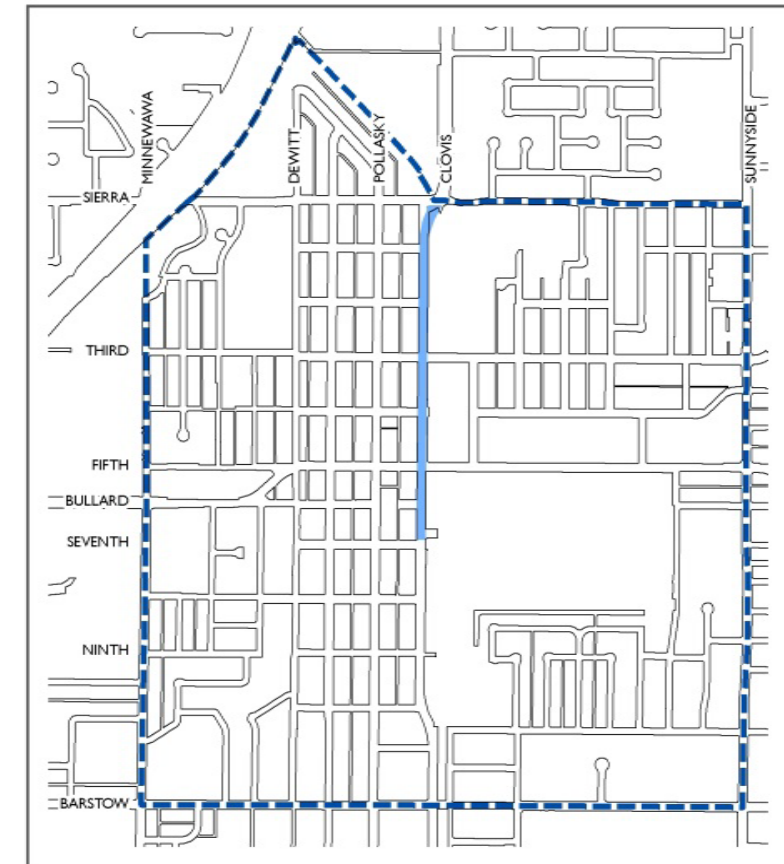
Opportunities also exist for additional trail development. Design concepts for these trails are included here.



COMMUNITY DESIGN DEVELOPMENT STANDARDS



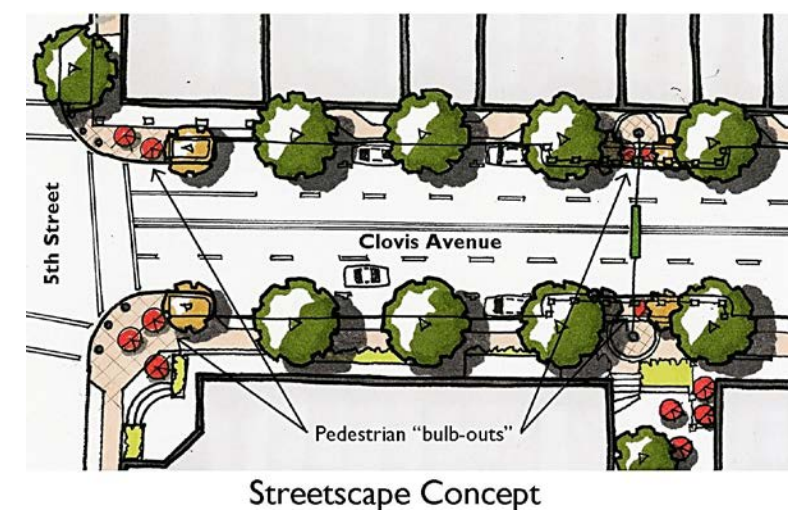
Key Map



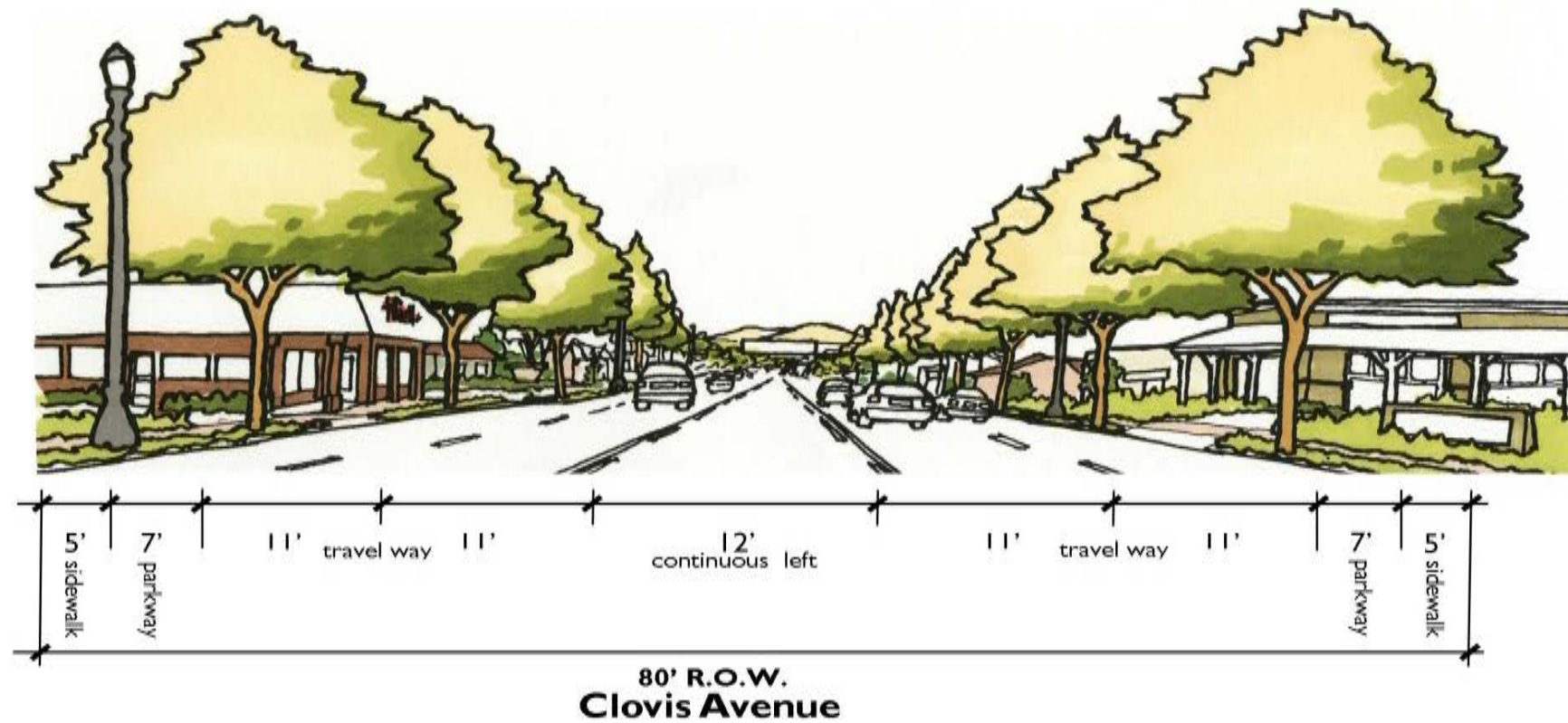
LANDSCAPE	
Tree Palette* *Tree Type(s) selected shall be consistently planted	Chinese Pistache
Pattern/Spacing	50' min
Groundcover	---
Tree Well	5x5' Gravel

LIGHTING	
Light Model with banner pole option	New Frontier Post with Reading Luminaire, single fixture. Two fixtures at street intersections
Placement and spacing	To be determined at final site plan review

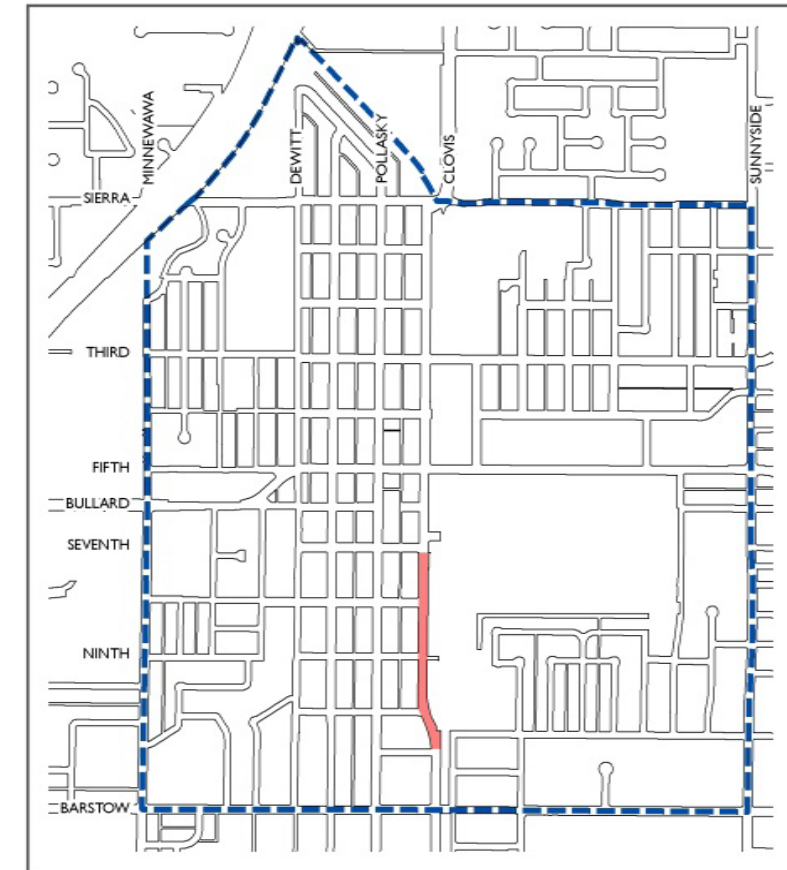
STREETScape FURNITURE/OTHER	
Furnishing(s)	6' 'Pullman' Bench (P26) by Keystone Ridge Designs or equivalent; 'Midtown' Litter Round Receptacle by Keystone Ridge Designs or equivalent, size per City of Clovis standards. Color-charcoal or equivalent.
Street Sign Post	Per site plan review
Other	All other street furniture, such as newsracks, drinking fountains, bollards and bike racks, shall complement the color and design of other features. Illuminated iconic street signs shall be placed at all signalized intersections.



COMMUNITY DESIGN DEVELOPMENT STANDARDS



Key Map



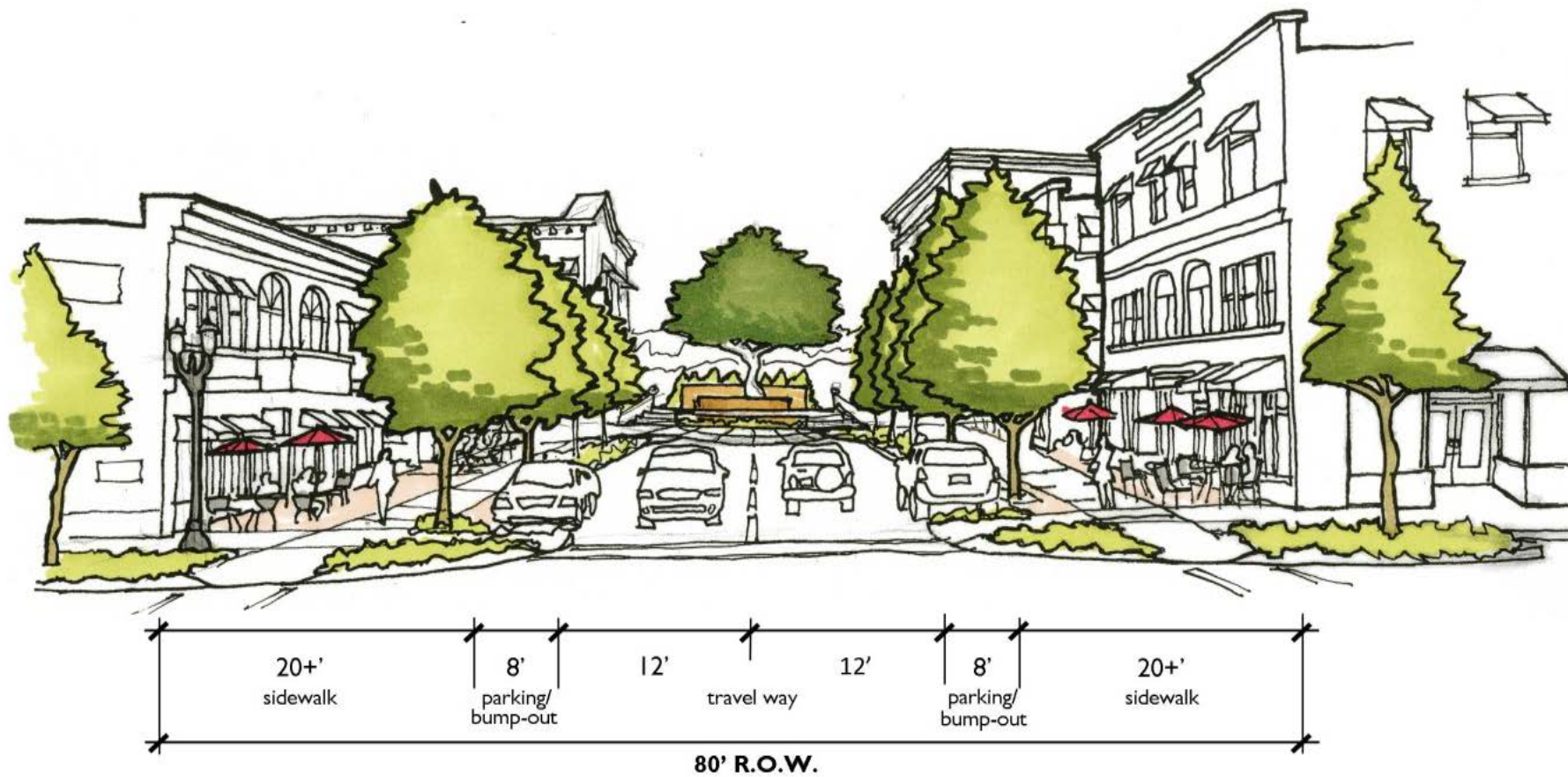
LANDSCAPE	
Tree Palette*	London Plane Tree
*Tree Type(s) selected shall be consistently planted	
Pattern/Spacing	70' min
Groundcover	---
Tree Well	5x5' Gravel

LIGHTING	
Light Model with banner pole option	New Frontier Post with Reading Luminaire, single fixture. Two fixtures at street intersections
Placement and spacing	To be determined at final improvement plan approval.

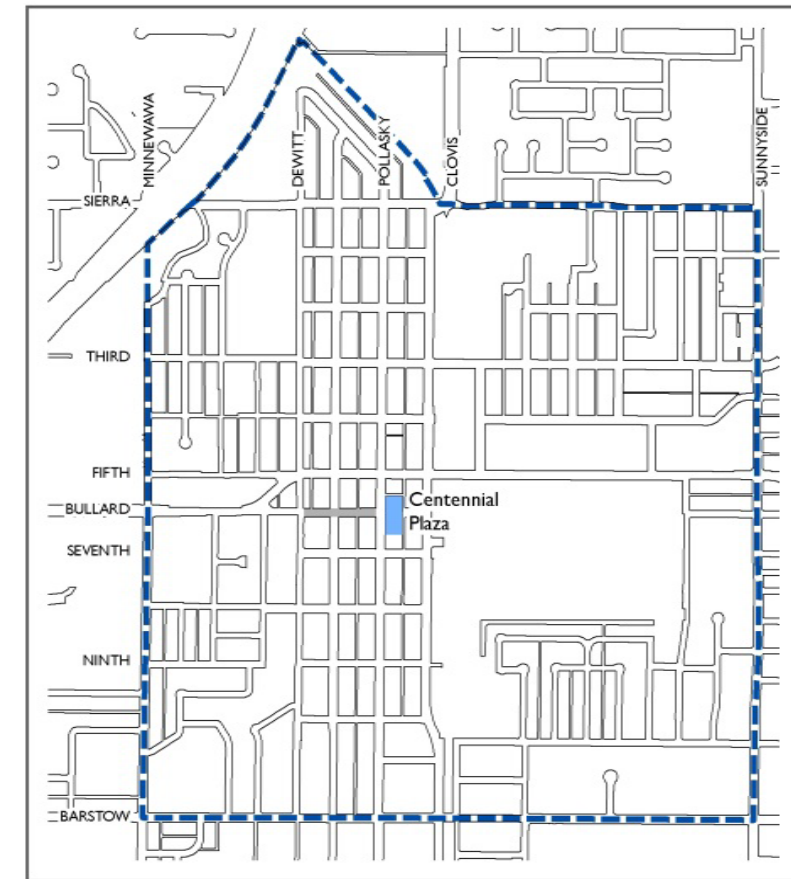
STREETScape FURNITURE/OTHER	
Furnishing(s)	6' 'Pullman' Bench (P26) by Keystone Ridge Designs or equivalent; 'Midtown' Litter Round Receptacle by Keystone Ridge Designs or equivalent, size per City of Clovis standards. Color-charcoal or equivalent.
Street Sign Post	Per site plan review
Other	All other street furniture, such as newsracks, drinking fountains, bollards and bike racks, shall complement the color and design of other features.



COMMUNITY DESIGN DEVELOPMENT STANDARDS



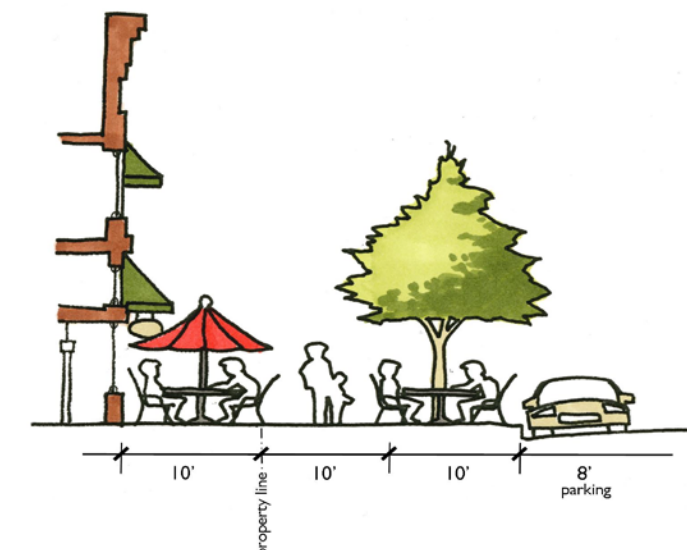
Key Map



LANDSCAPE	
Tree Palette* *Tree Type(s) selected shall be consistently planted	Chinese Pistache
Pattern/Spacing	50' min
Groundcover	---
Tree Well	5x5' Gravel

LIGHTING	
Light Model with banner pole option	New Frontier Post with Reading Luminaire, single fixture. Two fixtures at street intersections
Placement and spacing	To be determined at final site plan review

STREETSCAPE FURNITURE/OTHER	
Furnishing(s)	6' 'Pullman' Bench (P26) by Keystone Ridge Designs or equivalent; 'Midtown' Litter Round Receptacle by Keystone Ridge Designs or equivalent, size per City of Clovis standards. Color-charcoal or equivalent.
Street Sign Post	Per site plan review
Other	All other street furniture, such as news racks, drinking fountains, bollards and bike racks, shall complement the color and design of other features. Streetscape shall utilize Centennial Plaza as a focal point. Outdoor dining should be established in a manner that reinforces the use of the plaza as an entertainment venue.



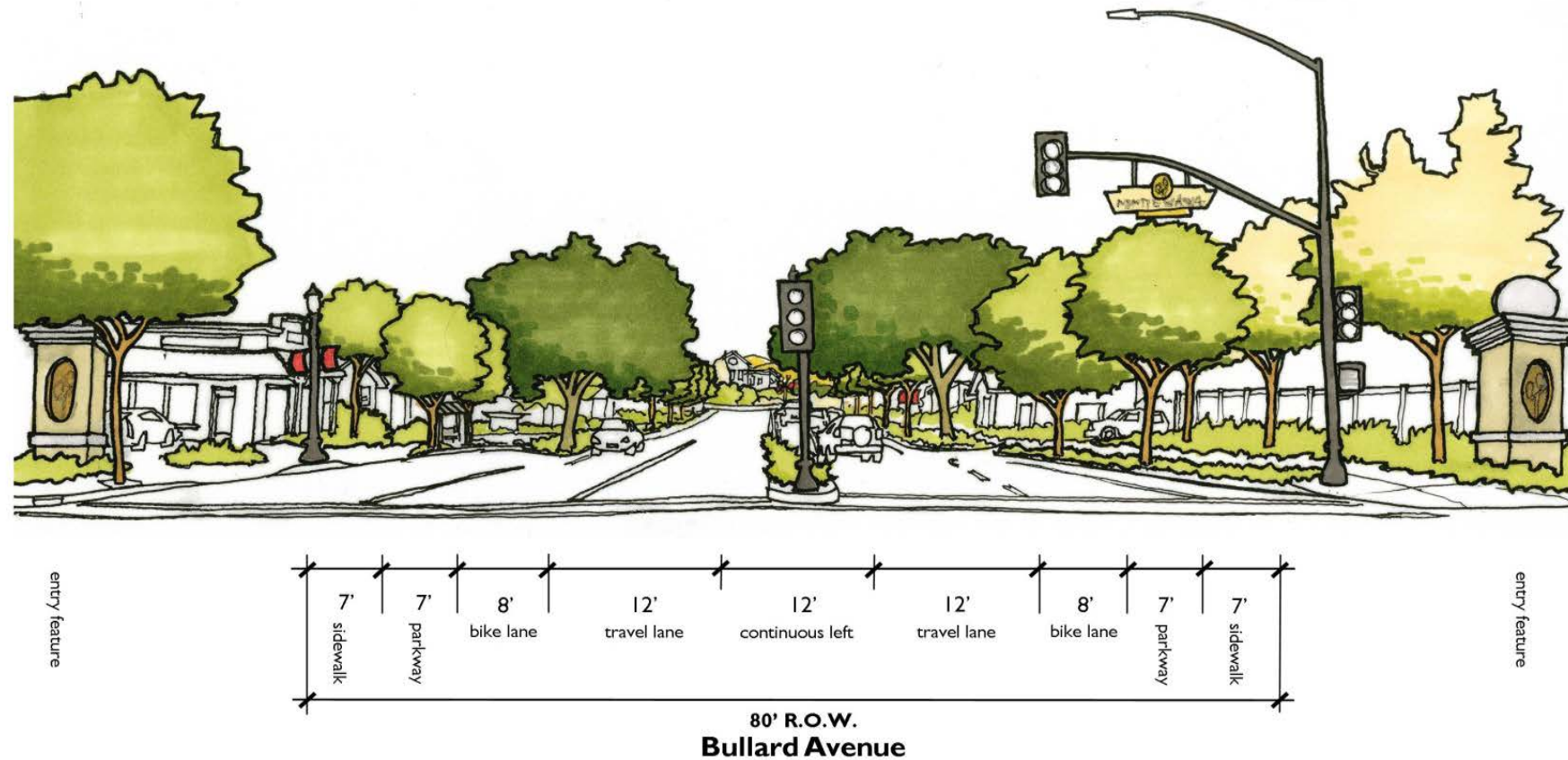
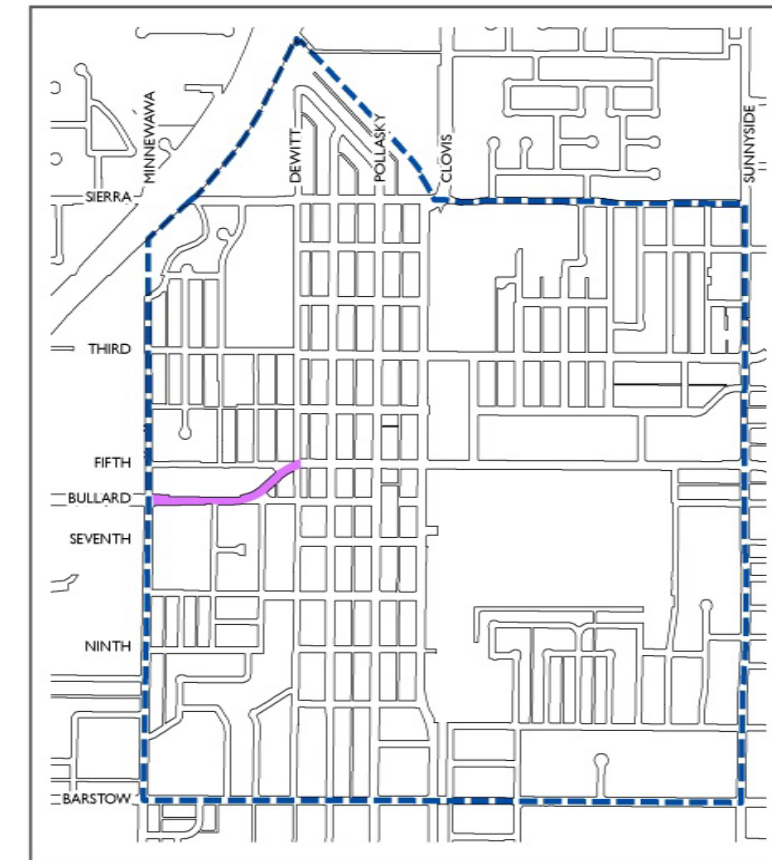
Sidewalk Dining Concept



COMMUNITY DESIGN DEVELOPMENT STANDARDS



Key Map



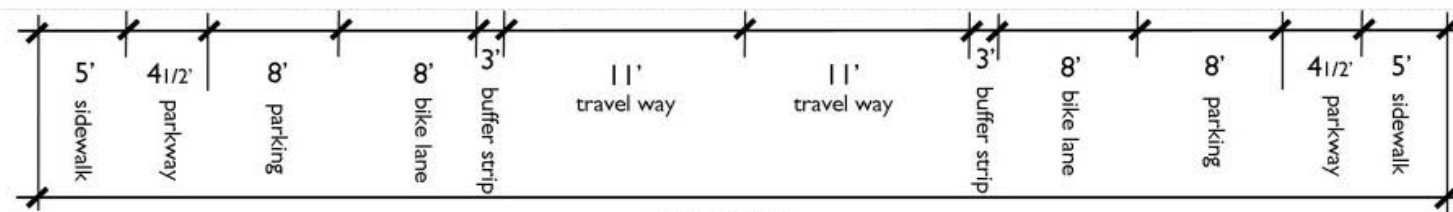
LANDSCAPE	
Tree Palette*	London Plane Tree Valley Oak "Gateway" Tree
*Tree Type(s) selected shall be consistently planted	
Pattern/Spacing	70' min
Groundcover	---
Tree Well	5x5' Gravel

LIGHTING	
Light Model with banner pole option	New Frontier Post with Reading Luminaire, single fixture. Two fixtures at street intersections
Placement and spacing	To be determined at final site plan review

STREETSCAPE FURNITURE/OTHER	
Furnishing(s)	6' 'Pullman' Bench (P26) by Keystone Ridge Designs or equivalent; 'Midtown' Litter Round Receptacle by Keystone Ridge Designs or equivalent, size per City of Clovis standards. Color-charcoal or equivalent.
Street Sign Post	Per site plan review
Other	All other street furniture, such as news racks, drinking fountains, bollards and bike racks, shall complement the color and design of other features and enforce this as a walkable Boulevard. Entry features and illuminated iconic street signs shall be placed at the intersection with Minnewawa Avenue. "Mirror" existing Valley Oak as entry feature.

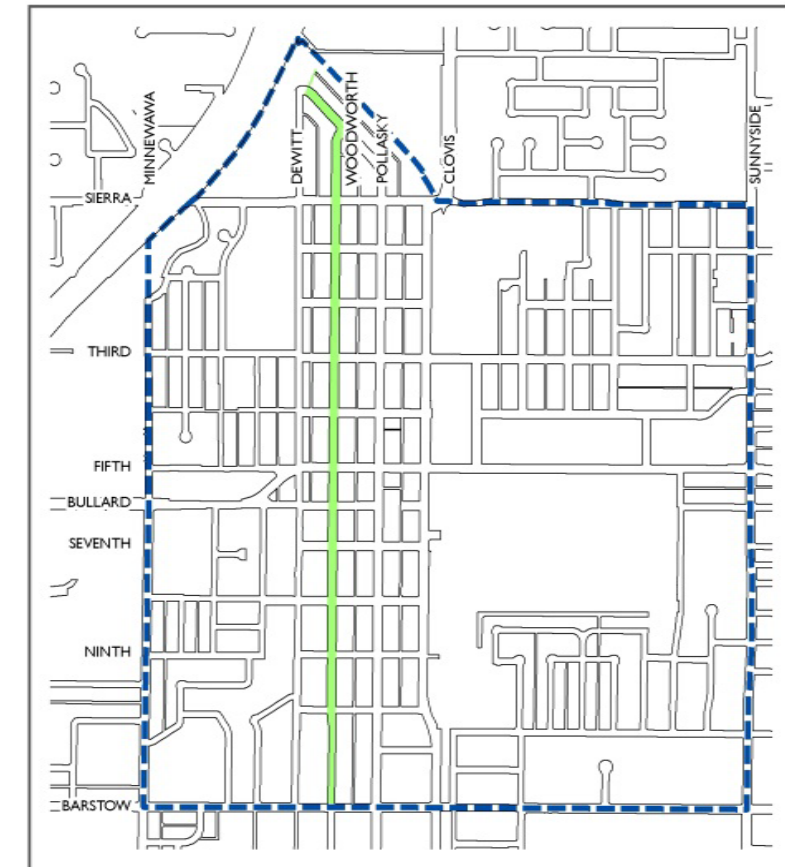


COMMUNITY DESIGN DEVELOPMENT STANDARDS



80' R.O.W.
Woodworth Avenue

Key Map



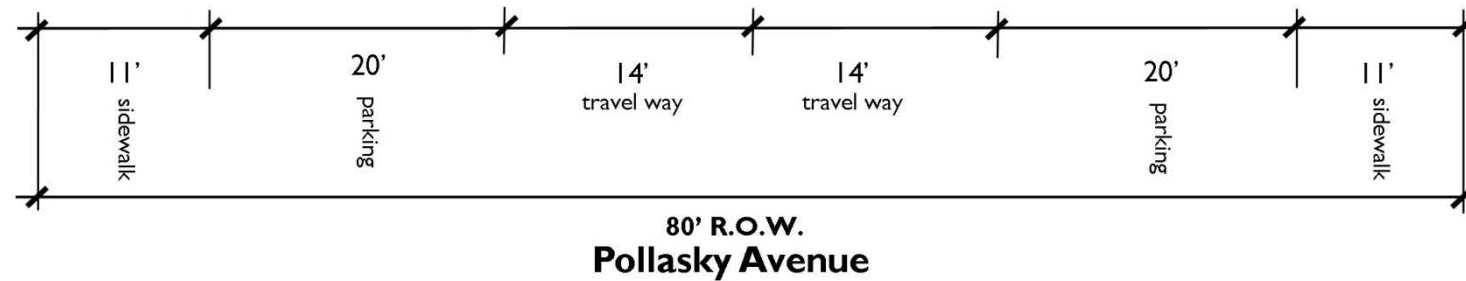
LANDSCAPE	
Tree Palette*	Crepe Myrtle or equivalent Valley Oak "Gateway" Tree
*Tree Type(s) selected shall be consistently planted	
Pattern/Spacing	40' min
Groundcover	---
Tree Well	4.5x5' Gravel

LIGHTING	
Light Model with banner pole option	PG&E supplied Hallophane single globe or equivalent.
Placement and spacing	To be determined at final site plan review

STREETSCAPE FURNITURE/OTHER	
Furnishing(s)	N/A
Street Sign Post	Per site plan review
Other	Portions of Woodward Avenue that have diagonal parking shall utilize "sharrows" for bicycle travel.



COMMUNITY DESIGN DEVELOPMENT STANDARDS



Key Map

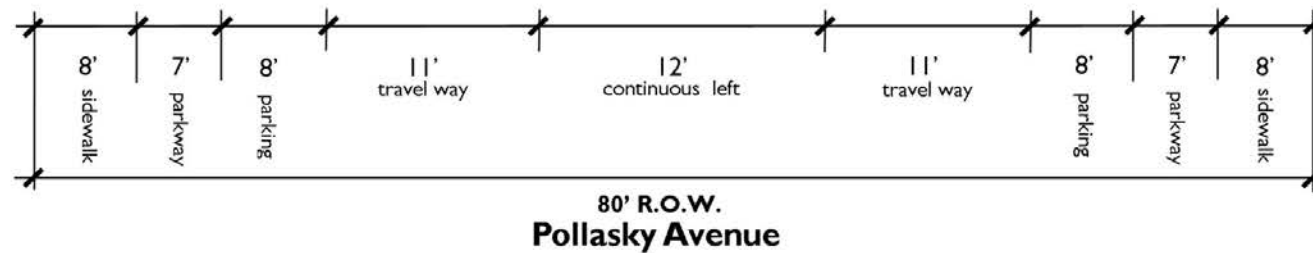


LANDSCAPE	
Tree Palette* *Tree Type(s) selected shall be consistently planted	Chinese Elm Crepe Myrtle
Pattern/Spacing	70' min
Groundcover	---
Tree Well	5x5' Gravel
LIGHTING	
Light Model with banner pole option	New Frontier Post with Reading Luminaire, single fixture. Two fixtures at street intersections
Placement and spacing	To be determined at final site plan review

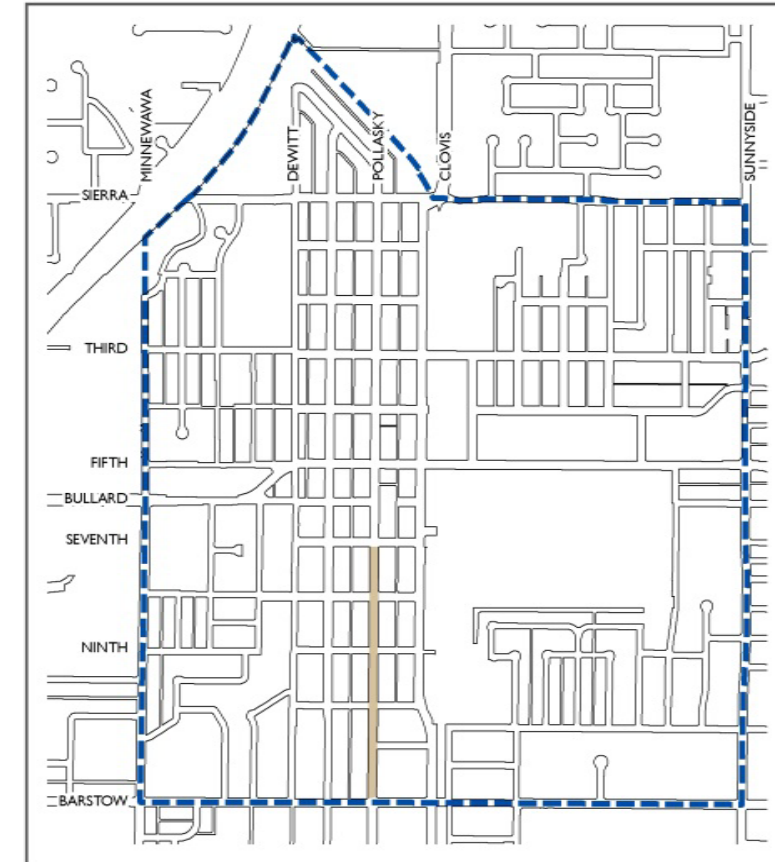
STREETScape FURNITURE/OTHER	
Furnishing(s)	6' 'Pullman' Bench (P26) by Keystone Ridge Designs or equivalent; 'Midtown' Litter Round Receptacle by Keystone Ridge Designs or equivalent, size per City of Clovis standards. Color-charcoal or equivalent.
Street Sign Post	Per site plan review
Other	All other street furniture, such as news racks, drinking fountains, bollards and bike racks, shall complement the color and design of other features.



COMMUNITY DESIGN DEVELOPMENT STANDARDS



Key Map



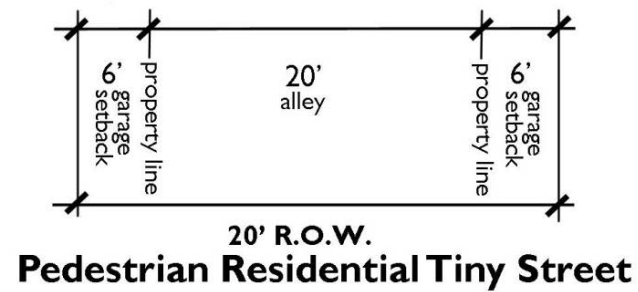
LANDSCAPE	
Tree Palette* *Tree Type(s) selected shall be consistently planted	Southern Live Oak
Pattern/Spacing	70' min
Groundcover	---
Tree Well	5x5' Gravel

LIGHTING	
Light Model with banner pole option	PG&E provided Hallophane single globe or equivalent.
Placement and spacing	To be determined at final site plan review

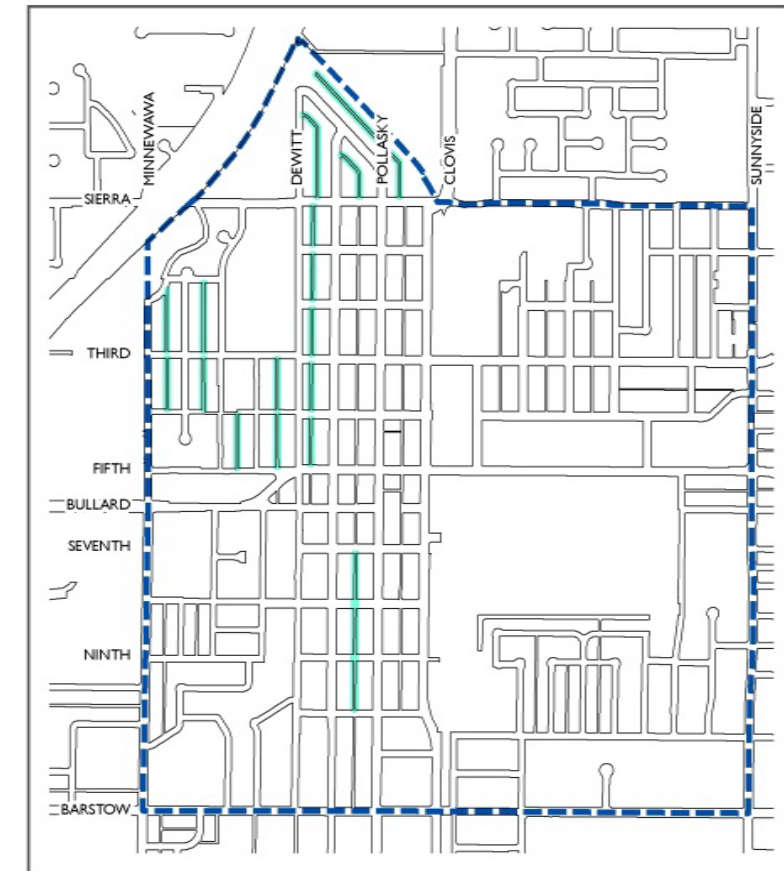
STREETSCAPE FURNITURE/OTHER	
Furnishing(s)	6' 'Pullman' Bench (P26) by Keystone Ridge Designs or equivalent; 'Midtown' Litter Round Receptacle by Keystone Ridge Designs or equivalent, size per City of Clovis standards. Color-charcoal or equivalent.
Street Sign Post	Per site plan review
Other	All other street furniture, such as news racks, drinking fountains, bollards and bike racks, shall complement the color and design of other features.



COMMUNITY DESIGN DEVELOPMENT STANDARDS



Key Map



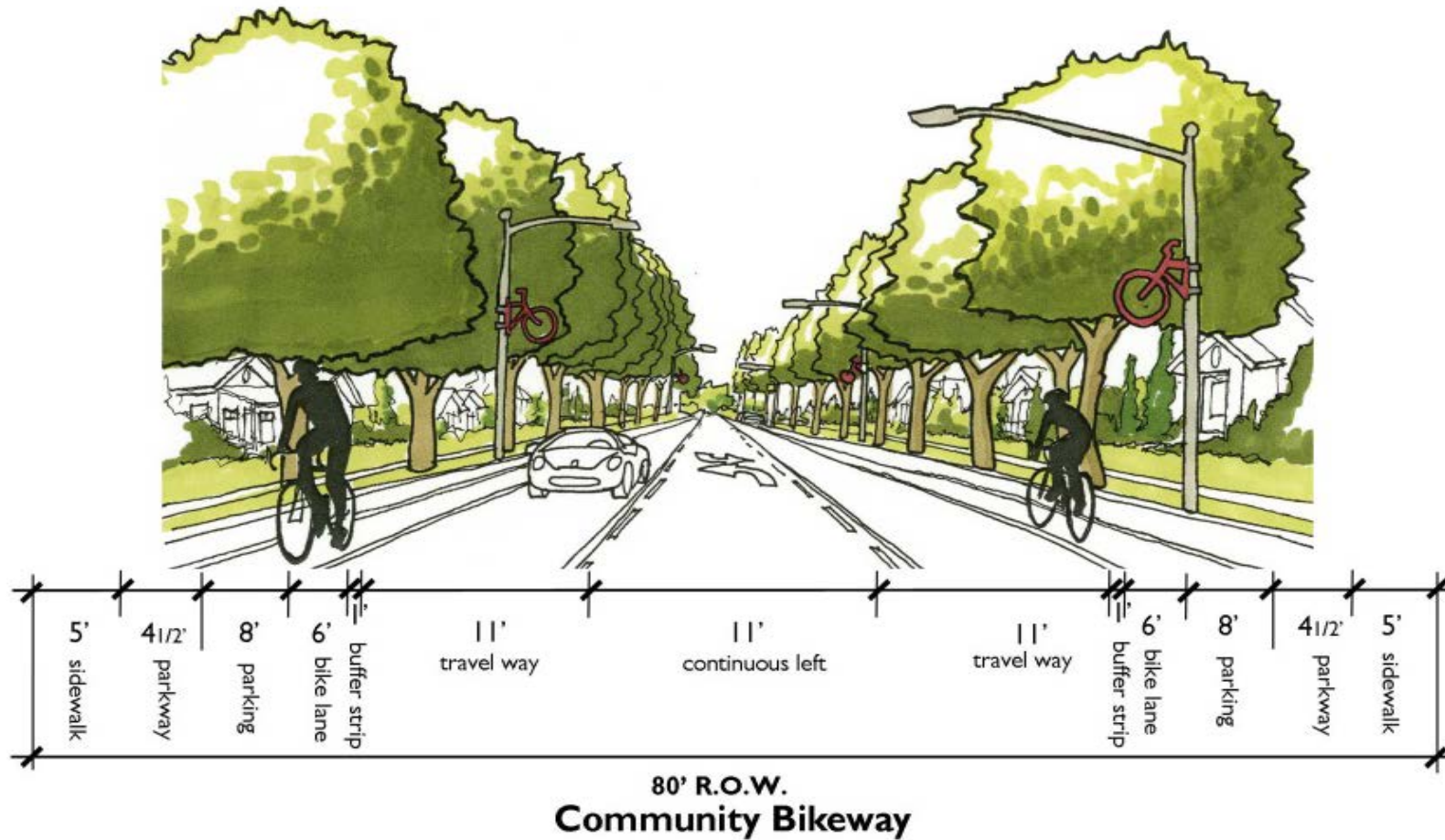
LANDSCAPE	
Tree Palette* *Tree Type(s) selected shall be consistently planted	Trees to be planted on private property, Shading trees encouraged
Pattern/Spacing	---
Groundcover	---
Tree Well	---

LIGHTING	
Light Model with banner pole option	Standard PG&E LED
Placement and spacing	To be determined at final site plan review

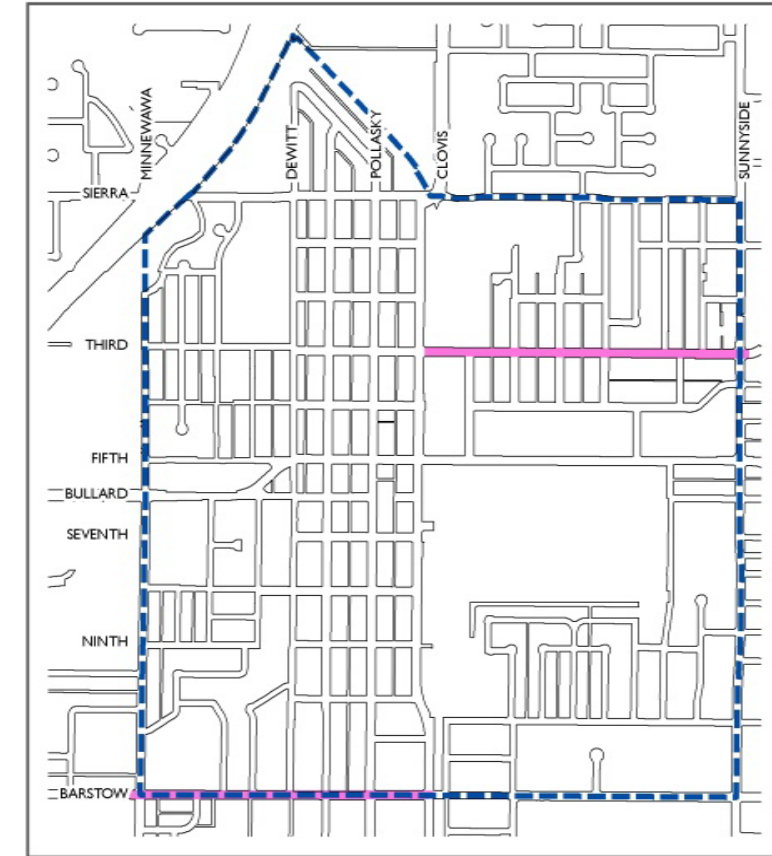
STREETSCAPE FURNITURE/OTHER	
Furnishing(s)	---
Street Sign Post	At end of each Alley
Other	



COMMUNITY DESIGN DEVELOPMENT STANDARDS



Key Map



LANDSCAPE	
Tree Palette* *Tree Type(s) selected shall be consistently planted	London Plane Tree Valley Oak "Gateway" Tree
Pattern/Spacing	70' min
Groundcover	---
Tree Well	5x5' Gravel

LIGHTING	
Light Model with banner pole option	Standard P.G & E. LED lighting.
Placement and spacing	To be determined at final site plan review

STREETScape FURNITURE/OTHER	
Furnishing(s)	N/A
Street Sign Post	Street signs shall be both standard for automobile traffic and bicyclist oriented. Bicyclist oriented signs should provide directions to specific destinations as well as distances.
Other	In conjunctions with bicyclist oriented signs, identifiable "emblems" shall be attached to street lighting poles to assist in identifying these rights of ways as high traffic community bicycle routes. All bicycle lanes as well as left turn pockets shall be provided with passively activated signal sensing equipment that are identified with street markings.

GENERAL DESCRIPTION

Community bicycle routes provide for moderate levels of both automobile and bicycle traffic. They are intended to provide a pleasant bicycling environment and to encourage bicycle use between key destinations such as Fresno State University and Old Town through the use of bicyclist oriented signage, signal activating equipment, pole mounted bicycle "emblems", and accentuated bicycle lane striping.

Street lighting should be analyzed for adequacy in handling nighttime bicycle traffic and deciduous shade trees used to create shade during periods of warm weather and open to the sky during winter. A one foot buffer strip shall be utilized to separate bicycle and automobile traffic.

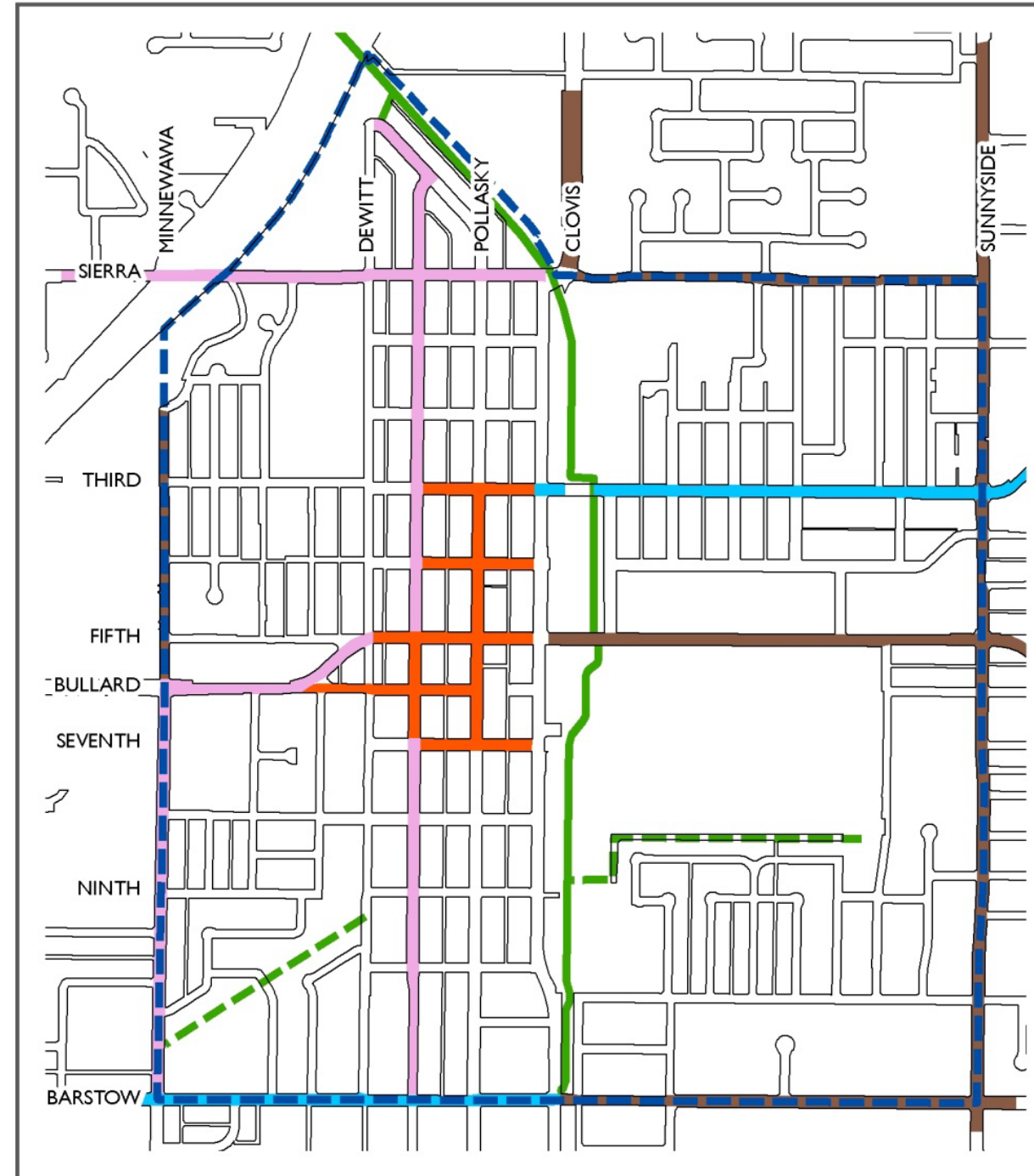




Bicycle Circulation Plan

The Clovis General Plan designates various categories of bicycle circulation ways throughout the City. These circulation ways are further specified for the Central Clovis area.

- ❖ **Class I Trails and Bikeways** are shared use trails intended to accommodate all pedestrians and bicyclists regardless of age. This includes the Old Town Trail and potential development of the Minnewawa and Pup Creek trails.
- ❖ **Class II Community Bicycle Route** is a street containing on-street bicycle lanes as well as “amplifying” elements such as bicyclist oriented directional signing and wayfinding, lighting, bicycle oriented traffic control equipment and bicyclist oriented amenities such as repair and refreshment stations. Barstow Avenue’s connection to Fresno State University makes it a prime thoroughfare in facilitating and encouraging bicycle travel to and from Old Town.
- ❖ **Class II Bicycle Lanes** are exclusive on-street lanes of at least 6’ in width allowing bicycle traffic to flow with the direction of vehicular traffic.
- ❖ **Class II “Sharrow” Streets** is a street marked to inform automobile drivers that bicyclists have equal access to travel lanes and indicate where people should preferably cycle.
- ❖ **Class III Bicycle Routes** are streets signed as a preferred route for bicycle travel but do not have designated bicycle lanes.



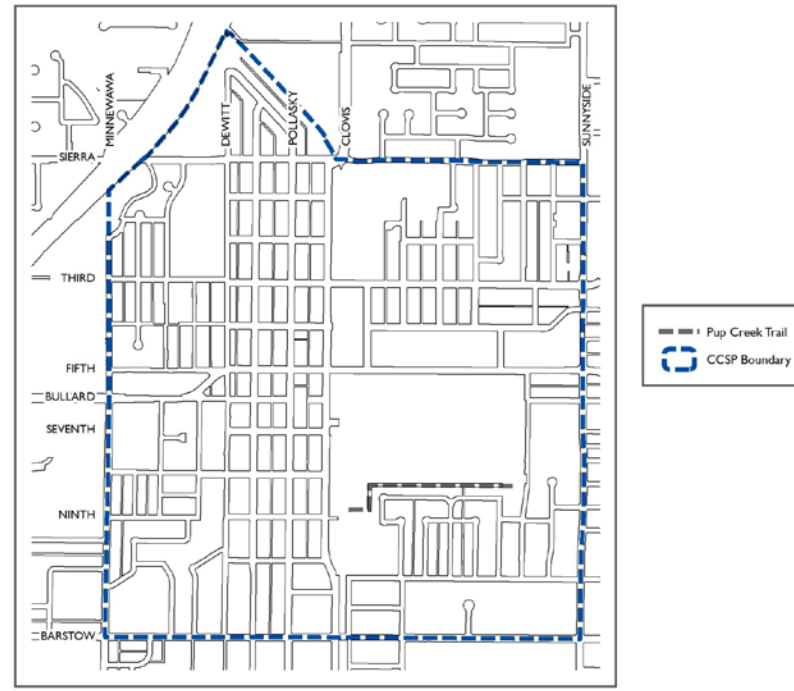
COMMUNITY DESIGN DEVELOPMENT STANDARDS



Clovis Old Town Trail



Potential Pup Creek Trail



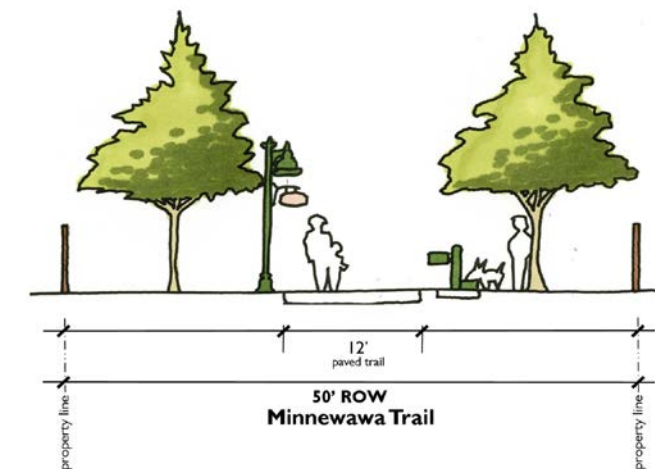
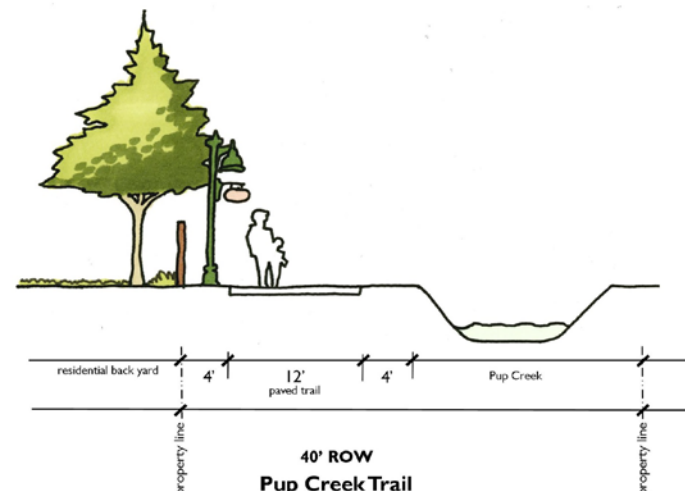
Potential Minnewawa Trail



LANDSCAPE	
Tree	Varies
Pattern/Spacing	40' maximum
LIGHTING	
Light Model	Sun Valley CS-6411 green or equivalent
TRAIL FURNITURE/OTHER	
Furnishings	Keystone green or equivalent.
Other	Utilize trail icon identifiers on light fixtures

LANDSCAPE	
Tree	London Plane Tree
Pattern/Spacing	70' maximum
LIGHTING	
Light Model	Sun Valley CS-6411 green or equivalent
TRAIL FURNITURE/OTHER	
Furnishings	Keystone green or equivalent.
Other	Utilize trail icon identifiers on light fixtures

LANDSCAPE	
Tree	Chinese Pistache
Pattern/Spacing	60' maximum
LIGHTING	
Light Model	Sun Valley CS-6411 green or equivalent
TRAIL FURNITURE/OTHER	
Furnishings	Keystone green or equivalent.
Other	Utilize trail icon identifiers on light fixtures



A 2 to 3' graded shoulder is encouraged to accommodate runners and joggers.





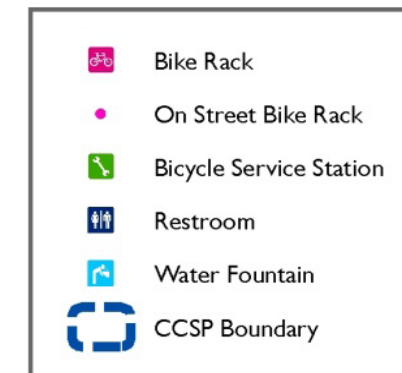
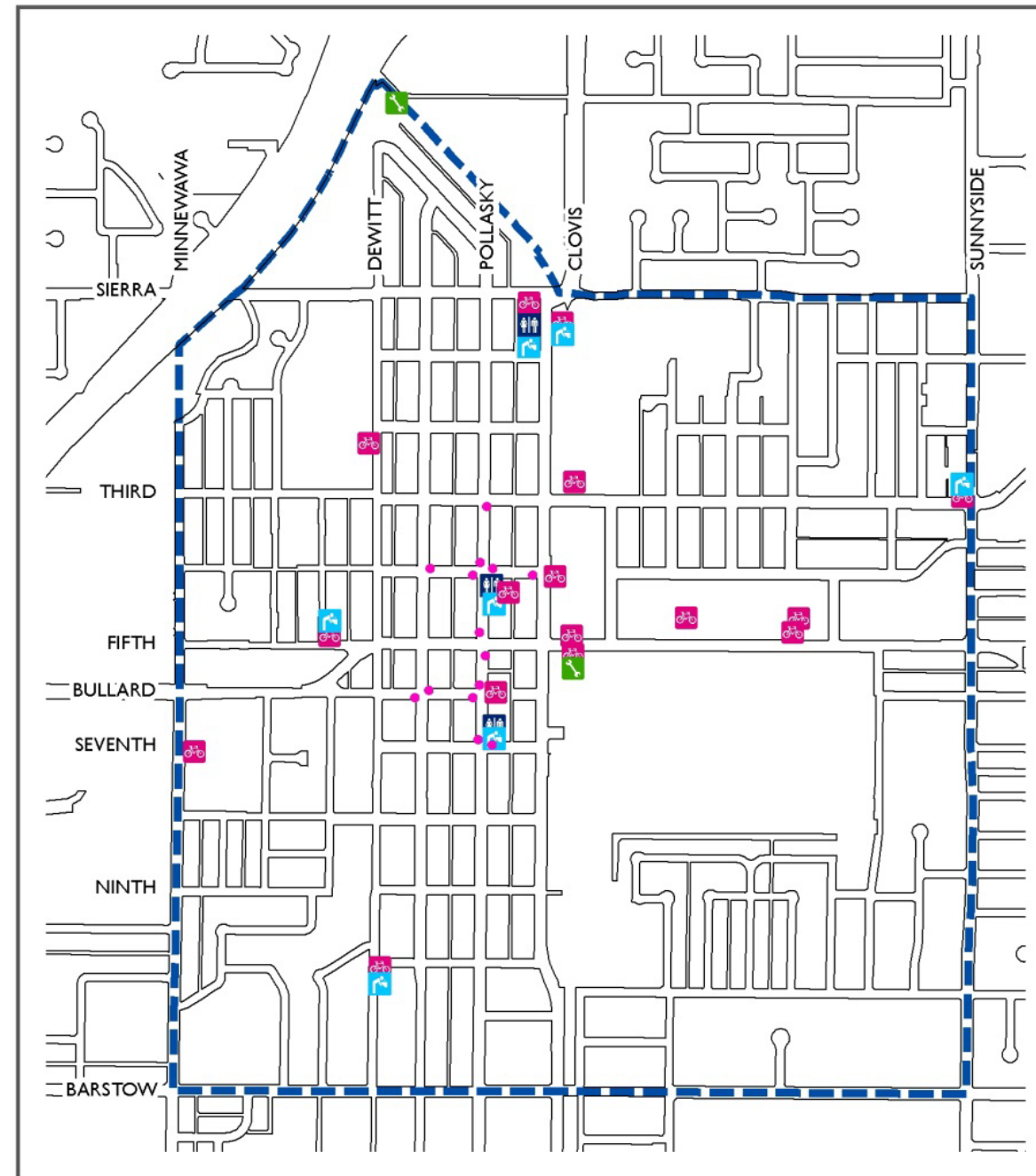
Pedestrian and Bicycle Facilities

Pedestrian and bicyclist facilities are an important component in attracting and facilitating non-automobile use in the Central Clovis area. Many of these improvements currently exist in the form of bicycle racks, restrooms and water fountains, however additional improvements are needed throughout the area to create a more “user friendly” environment. Two important additions to consider are on street bicycle racks and bicycle service stations.

- ❖ **On street bicycle racks** can be placed at the ends of blocks of parking stalls where residual area is available outside of vehicular parking stalls and travel lanes. The placement of bicycle racks in these locations reinforces the image of Old Town streets as bicycle friendly, provides bicycle parking closer to business destinations and does not add additional street furniture to pedestrian sidewalk areas.
- ❖ **Bicycle service stations** provide the bicyclist the ability to conduct brief maintenance on the bicycles such as inflating tires, tightening and adjusting seats and providing a service rack for chain lubrication. Such stations are more applicable to trail locations and should be developed in conjunction with shade and water facilities.

As with vehicular parking, a program for assisting users in locating these facilities is important. Such programs could include publically accessible maps or smartphone apps.

Locations of existing and future facilities are identified on the adjacent map.



CENTRAL CLOVIS SPECIFIC PLAN



LAND USE DEVELOPMENT STANDARDS



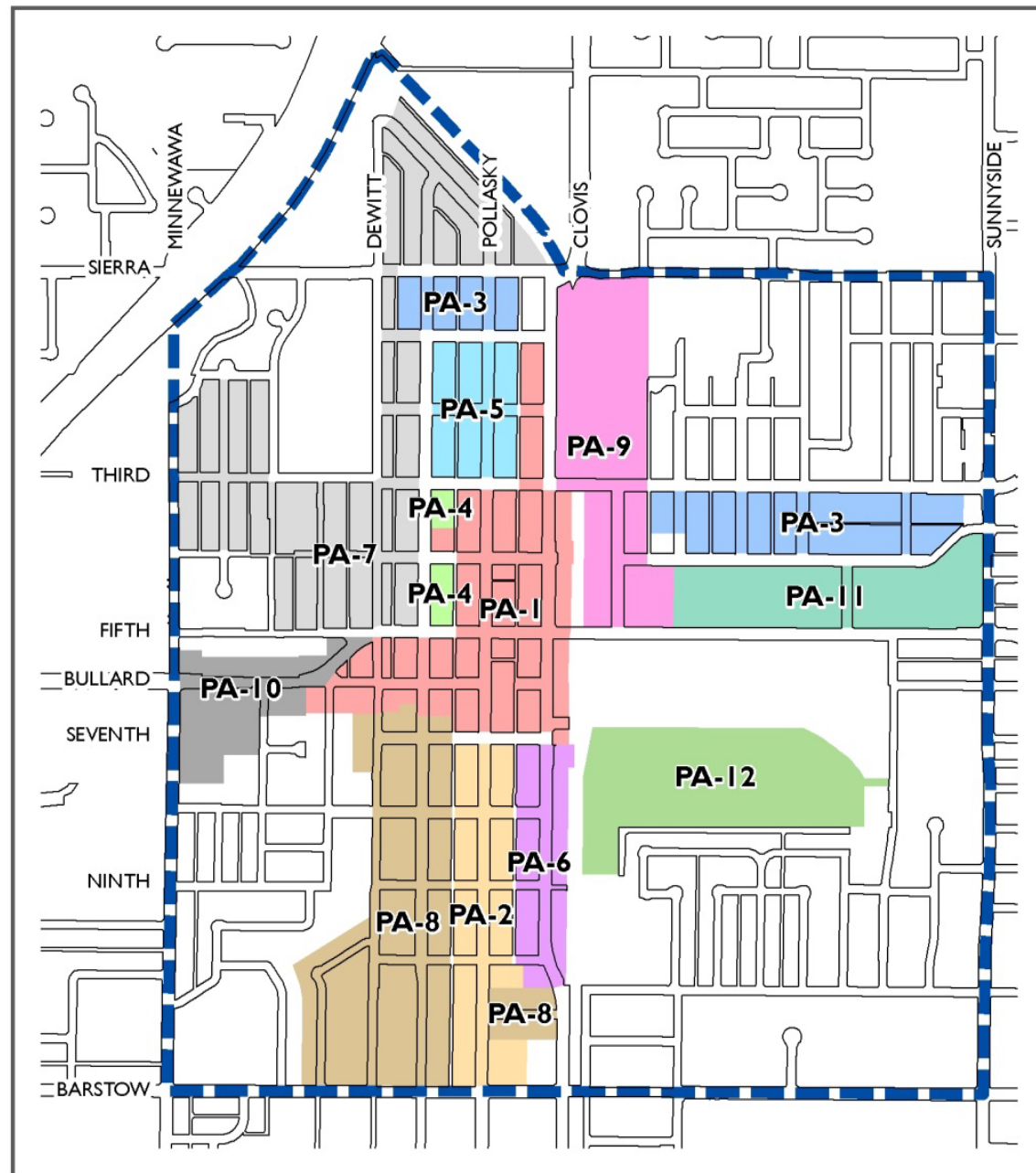


Planning Areas

While many portions of the specific plan rely on the underlying General Plan land use designations for development guidance, several areas are provided with more detailed direction. This is done with the intent of preserving and accentuating unique “districts” with specific development characteristics.

The Central Clovis Specific Plan is composed of twelve planning areas that are also overlying zoning districts. Each planning area includes a description of the “district”, a use schedule and associated development standards.

Key Map



LAND USE DEVELOPMENT STANDARDS



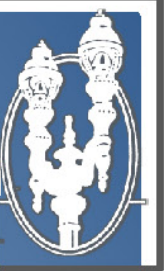
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PLANNING AREAS

RESIDENTIAL LAND USE		LAND USE / PRODUCT		DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE	
KEY MAP		OTC (Old Town Storefront Commercial)		STANDARD	NOTES	ARCHITECTURE	
		DESIGNATION					
		Planning Area(s)	I				
		Zone District	C-3				
		GP Density Range	15.0+ du/ac				
		Dwelling Units		Second floor and above with conditional use permit			
		Land Use	The use of land designated SFC shall comply with those uses identified in the C-3 (Central Trading District) Zone District.				
		BUILDING INTENSITY					
		Minimum Lot Area	None				
		Minimum Lot Width	None				
		Minimum Lot Depth	None				
Maximum Coverage	None						
Maximum Height	50 ft./4 stories	Additional Floors are allowable with a Conditional Use Permit.					
Curved/Cul-de-sac/Corner Lot	None						
BUILDING SETBACKS							
Front Yard	None	Structures should be sited directly upon the front property line.					
Side Yard (Interior)	None	Structures may be sited directly upon the side property line however provision of private patios and open space is allowable.					
Corner Lot/Reversed Corner Lot	None	Structures should be sited directly upon the side property line however patios and open space is allowable.					
Rear Yard	None						
OTC (Old Town Storefront Commercial)		LAND USE TOTAL AREA					
	53.10 acres						
DESCRIPTION		GARAGES/STREETS/PARKING					
<p>OTC (Old Town Storefront Commercial) is a "historic" neighborhood of pedestrian oriented commercial uses. This commercial neighborhood was created with a pedestrian and equine orientation and has an authentic connection to the "turn-of-the-century" history of Clovis. This district is the "defining historic element" of Old Town Clovis and forms the visual backdrop to community events. The OTC District maintains the pedestrian quality of the area and particular architectural attention is required in refurbishing and maintaining existing structures as well as in new construction.</p>		Sidewalks		See Streetscape Development Standard Section.			
		Parking	Off Street Parking	See Parking Standards of the C-3 Zone District			
			Within PBI (Parking Business Improvement Area)	None required when participating with PBI requirements. (see page 1.8)			
		Streets		See Streetscape Development Standard Section.			
On-Street Parking		See Streetscape Development Standard Section.					
PERMITTED USES		ACCESSORY USES					
<p>*All Uses not specifically identified in the list to the right are prohibited,</p>	<p>The use of land designated OTC shall comply with those uses identified in the C-3 (Central Trading District) Zone District and those listed under Permitted Uses</p>	Outdoor Activities					
		Sidewalk Dining and Merchandising		Requires approved sidewalk merchandising permit.			
		Building Mounted Signs (including fascia, window and canopy mounted signs)	1 sq. per lineal foot of frontage with a public entrance up to 50 sq.ft.	See Storefront Commercial Design Standards			
		Pedestrian Oriented Signs	2 sq. ft./1 per business.	See Storefront Commercial Design Standards			
				The Imagery conveys samples of the architectural character intended for these neighborhoods.			



LAND USE DEVELOPMENT STANDARDS



RESIDENTIAL LAND USE		LAND USE / PRODUCT	DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE
KEY MAP		GOR (Gateway Office Residential)	STANDARD	NOTES	ARCHITECTURE
		DESIGNATION			
		Planning Area(s)	2		
		Zone District	C-P		
		GP Density Range	N/A		
		Dwelling Units	N/A		
		Land Use	The use of land designated GOR shall comply with those uses identified in the C-P (Professional Office) Zone District.		
		BUILDING INTENSITY			
		Minimum Lot Area	None		
		Minimum Lot Width	None		
		Minimum Lot Depth	None		
		Maximum Coverage	None		
		Maximum Height	35 ft./2 stories	Additional Floors are allowable with a Conditional Use Permit.	
		Curved/Cul-de-sac/Corner Lot	None		
		BUILDING SETBACKS			
		Front Yard	10'	Structures should be oriented toward the Pollasky Avenue frontage with the front yard setback fully landscaped. No parking is allowed within this setback	
Side Yard (Interior)	5'				
Corner Lot/Reversed Corner Lot	10'	Street side yard setback shall be fully landscaped. No parking is allowed within this setback.			
Rear Yard	None				
GOR (Gateway Office Residential)		LAND USE TOTAL AREA			
		19.08 acres			
DESCRIPTION		GARAGES/STREETS/PARKING			
<p>GOR (Gateway Office Residential) provides a "boutique" office, residential and specialty commercial district that serves as the southern "Gateway" to the "Old Town" area. This land use type encourages the preservation and adaptive reuse of historic residential structures for both residential and office/commercial uses in a pedestrian friendly setting. Buildings are encouraged to face onto the Pollasky Avenue street frontage while utilizing private alley accessible parking facilities. Existing residential uses can be accommodated.</p>		Sidewalks		See Streetscape Development Standard Section.	
		Parking and Garages	Off Street Parking	See Parking Standards of the C-P, R-1 and R-2 Zone Districts.	
		Streets		See Streetscape Development Standard Section.	
		On-Street Parking		See Streetscape Development Standard Section.	
PERMITTED USES		ACCESSORY USES			
<p>*All Uses not specifically identified in the list to the right are prohibited,</p>	<p>The use of land designated GOR shall comply with those uses identified in the C-P (Professional Office) Zone District.</p>	Outdoor Activities		Required Administrative Use Permit.	
		Sidewalk Dining and Merchandising		Requires approved sidewalk merchandising permit.	
		Building Mounted Signs (including fascia, window and canopy mounted signs)	1 sq. per lineal foot of frontage with a public entrance up to 50 sq.ft.		
		Pedestrian Oriented Signs	2 sq. ft./1 per business.		
The Imagery conveys samples of the architectural character intended for these neighborhoods.					



LAND USE DEVELOPMENT STANDARDS



PA3

PLANNING AREAS

RESIDENTIAL LAND USE		LAND USE / PRODUCT		DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE	
KEY MAP		LDRH (Low Density Residential; Historic)		STANDARD	NOTES	ARCHITECTURE	
		DESIGNATION					
		Planning Area(s)	3				
		Zone District	R-1				
		GP Density Range	2.1 – 7.0 du/ac	Low/Medium Density Residential			
		Dwelling Units		One per lot excepting accessory and “Alley Neighborhood” units.			
		Land Use	The use of land designated LDRH shall comply with those uses listed under Permitted Uses (see bottom left)				
		BUILDING INTENSITY					
		Minimum Lot Area	6,000sqft				
		Minimum Lot Width	60'	*No lot shall have a maximum lot width to depth ratio of four to one.			
		Minimum Lot Depth	100'				
Maximum Coverage	45% / 50%	Two-story (*convertible plan N/A)/Single-story; includes all buildings, accessory and structures.					
Maximum Height	35'						
Curved/Cul-de-sac/Corner Lot		For street frontage/For lot depth on one side of lot; lot to provide adequate building envelope					
BUILDING SETBACKS							
Front Yard (Collector or Local)	20' min* / 12' min	To garage/To living area and side loaded garages *To garage measured from street, not corner cut off, for lots located at entry or roundabout.					
Side Yard (Interior)	5' min						
Corner Lot/Reversed Corner Lot	5' min/10' min	To side yard fence/To living area; not applicable to Community Collectors					
Rear Yard	15' min						
GARAGES/STREETS/PARKING							
Sidewalks	5' wide	Sidewalks between parkway/PL; alongside yards between parkway/landscape easement.					
Garages	2-car	20'x22'*min					
	3-car	30'x22'* min or 20'x22'* min w/ tandem 10'x18' min; swing-in garage 10'x20'min					
	*Historic garages shall be found conforming under an approved Administrative Use Permit						
Streets	N/A	Curb-to-curb; reference <i>Street Sections</i> .					
On-Street Parking	1 space/home min	Parking allowed on both sides of the street.					
ACCESSORY USES							
Walls/Fences	6' high max	Fencing style should be reflective of the era of the home.					
Trellises	12' high max						
Pools and Spas	5' minimum setback	Water portion to rear and side property lines. Pool and spa may not be located in front yard.					
Equipment	Pool, spa and fountain equipment allowed in side yard easement.						
Detached Covered Structures	12' high max	Covered structures and building additions are allowed provided that lot coverage standards are not exceeded and that a rear yard encroachment permit is obtained if encroachment into rear yard occurs. Covered Structures and additions should harmonize with the architecture of the main structure					
LDRH (Low Density Residential; Historic) LAND USE TOTAL AREA 23.78 acres							
DESCRIPTION		LDRH (Low Density Residential; Historic) is a “historic” neighborhood of single family detached homes. These neighborhoods have an authentic connection to the history of the Central Clovis area. Many homes in this district contain non-standard elements including garages and setbacks as well as heritage trees. The preservation and authentic enhancement of these homes is important in preserving the character of the area. The current configuration of these homes shall be deemed conforming.					
PERMITTED USES		*All Uses not specifically identified in the list to the right are prohibited, including on-site storage of recreational vehicles. <ul style="list-style-type: none"> ❖ Single Family dwellings of a permanent nature and accessory uses with not more than 1 du/lot ❖ All uses permitted under an R-1 zone ❖ Temporary sales offices and model homes ❖ Home occupations ❖ Open space 					
						The Imagery conveys samples of the architectural character intended for these neighborhoods.	



LOW DENSITY RESIDENTIAL; HISTORIC



LAND USE DEVELOPMENT STANDARDS



PA4

PLANNING AREAS

RESIDENTIAL LAND USE		LAND USE / PRODUCT	DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE		
KEY MAP	TRC (Transitional Residential/Commercial)	STANDARD	NOTES		ARCHITECTURE		
	DESIGNATION						
	Planning Area(s)		4				
	Zone District		R-1				
	GP Density Range		4.1 – 7.0 du/ac	Medium Density Residential			
	Dwelling Units			One dwelling unit per lot excepting accessory residential units.			
	Land Use		The use of land designated TRC shall comply with those uses listed under Permitted Uses (see bottom left)				
	BUILDING INTENSITY						
	Minimum Lot Area		6,000sqft				
	Minimum Lot Width		60'	*No lot shall have a maximum lot width to depth ratio of four to one.			
	Minimum Lot Depth		100'				
	Maximum Coverage		45% / 50%	Two-story (*convertible plan N/A)/Single-story; includes all buildings, accessory and structures.			
	Maximum Height		35'				
	Curved/Cul-de-sac/Corner Lot			For street frontage/For lot depth on one side of lot; lot to provide adequate building envelope			
	BUILDING SETBACKS						
	Front Yard		20' min* / 12' min	To garage/To living area and side loaded garages.			
Side Yard (Interior)		5' min					
Corner Lot/Reversed Corner Lot		5' min/10' min/20'	To side yard fence/To living area/To face of garage.				
Rear Yard		15'min					
TRC (Transitional Residential Commercial)) LAND USE TOTAL AREA 2.24 acres							
DESCRIPTION		GARAGES/STREETS/PARKING					
TRC (Transitional Residential Commercial) allows for the transition of pedestrian oriented commercial uses into established residential neighborhoods. The primary use within this planning area is single family residential homes. Commercial conversion of homes may be allowed subject to a conditional use permit when the use can be found consistent with the findings of fact and that adequate parking can be accommodated on-site. The use of residential (wood) fencing for commercial operations may be used subject to approval of a conditional use permit.		Sidewalks		5' wide	Sidewalks between parkway/PL; alongside yards between parkway/landscape easement.		
		Garages		2-car	20'x22'*min		
				3-car	30'x22'* min or 20'x22'* min w/ tandem 10'x18' min; swing-in garage 10'x20'min		
		Streets		N/A	Curb-to-curb; reference <i>Street Sections</i> .		
		Off-Street Commercial Parking		5 spaces/1000 sq.ft.	Parking allowed in rear yard setback; not allowed within side or front yard setbacks.		
PERMITTED USES		ACCESSORY USES					
*All Uses not specifically identified in the list to the right are prohibited, including on-site storage of recreational vehicles.		Walls/Fences		6'high max		Fencing style should be reflective of the era of the home.	
		Trellises		12' high max			
		Pools and Spas		5' minimum setback		Water portion to rear and side property lines. Pools and spas may not be located in front yard.	
		Equipment		Pool, spa and fountain equipment allowed in side yard easement.			
		Detached Covered Structures		12' high max	Covered structures and building additions are allowed provided that lot coverage standards are not exceeded and that a rear yard encroachment permit is obtained if encroachment into rear yard occurs. Covered Structures and additions should harmonize with the architecture of the main structure		
					The Imagery conveys samples of the architectural character intended for these neighborhoods.		



LAND USE DEVELOPMENT STANDARDS



PA5

PLANNING AREAS

RESIDENTIAL LAND USE		LAND USE / PRODUCT	DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE
KEY MAP		MOR Mixed Office/Residential	STANDARD	NOTES	ARCHITECTURE
		DESIGNATION Planning Area(s) 4 Zone District R-1 GP Density Range 4.1 – 7.0 du/ac Medium Density Residential Dwelling Units Land Use The use of land designated MOR shall comply with those uses listed under Permitted Uses (see bottom left)			
MOR (Mixed Office/Residential) LAND USE TOTAL AREA 11.06 acres		BUILDING INTENSITY Minimum Lot Area 6,000sqft Minimum Lot Width 60' *No lot shall have a maximum lot width to depth ratio of four to one. Minimum Lot Depth 100' Maximum Coverage 45% / 50% Two-story (*convertible plan N/A)/Single-story; includes all buildings, accessory and structures. Maximum Height 35' Curved/Cul-de-sac/Corner Lot For street frontage/For lot depth on one side of lot; lot to provide adequate building envelope			
DESCRIPTION		BUILDING SETBACKS Front Yard 20' min* / 12' min To garage/To living area and side loaded garages. Side Yard (Interior) 5' min Corner Lot/Reversed Corner Lot 5' min/10' min/20' To side yard fence/To living area/to face of garage. Rear Yard 15' min			
MOR (Mixed Office/Residential) encompasses an area that historically has accommodated office, apartment and single family residential development. The character of this area is generally single floor development utilizing single family residential setbacks. For Multiple Family and Office uses, parking shall be only accessible from the alley with no drives fronting onto streets.		GARAGES/STREETS/PARKING Sidewalks 5' wide Sidewalks between parkway/PL; alongside yards between parkway/landscape easement. Garages 2-car 20'x22'*min 3-car 30'x22'* min or 20'x22'* min w/ tandem 10'x18' min; swing-in garage 10'x20'min *Historic garages shall be found conforming under an approved Administrative Use Permit Streets N/A Curb-to-curb; reference <i>Street Sections</i> . Off-Street Office Parking 4 spaces/1000 sq.ft. Parking allowed in rear yard setback; not allowed in side or front yard setbacks.			
PERMITTED USES		ACCESSORY USES Walls/Fences 6'high max Fencing style should be reflective of the era of the home. Trellises 12' high max Pools and Spas 5' minimum setback Water portion to rear and side PLs. Pool and spa may not be located in front yard. Equipment Pool, spa and fountain equipment allowed in side yard easement. Detached Covered Structures 12' high max Covered structures and building additions are allowed provided that lot coverage standards are not exceeded and that a rear yard encroachment permit is obtained if encroachment into rear yard occurs. Covered Structures and additions should harmonize with the architecture of the main structure			The Imagery conveys samples of the architectural character intended for these neighborhoods.
*All Uses not specifically identified in the list to the right are prohibited, including on-site storage of recreational vehicles. <ul style="list-style-type: none"> ❖ Single family residential homes up to two floors ❖ Single floor office projects ❖ Single floor multiple family residential complexes ❖ Home occupations 					

MIXED OFFICE RESIDENTIAL



LAND USE DEVELOPMENT STANDARDS



RESIDENTIAL LAND USE		LAND USE / PRODUCT	DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE
KEY MAP		CCS Central Clovis Service	STANDARD	NOTES	ARCHITECTURE
		DESIGNATION			
		Planning Area(s)	4		
		Zone District	C-2		
		GP Density Range	N/A		
		Dwelling Units	N/A		
		Land Use	The use of land designated OTS shall comply with those uses listed under the C-2 Community Commercial Zone District.		
		BUILDING INTENSITY			
		Minimum Lot Area	6,000sqft		
		Minimum Lot Width	60'	*No lot shall have a maximum lot width to depth ratio of four to one.	
		Minimum Lot Depth	100'		
		Maximum Coverage	45% / 50%	Two-story (*convertible plan N/A)/Single-story; includes all buildings, accessory and structures.	
		Maximum Height	35'	Not to exceed two floors.	
		BUILDING SETBACKS			
		Front Yard	10'	Shall be fully landscaped.	
		Side Yard (Interior)	5' min		
		Corner Lot/Reversed Corner Lot	10'	Shall be fully landscaped.	
		Rear Yard	0'	When located adjacent to the Old Town Trail, buildings shall be architecturally treated on all elevations.	
		LAND USE TOTAL AREA			
CCS (Central Clovis Service)	11.90 acres				
DESCRIPTION		STREETS/PARKING			
<p>CCS (Central Clovis Service) provides for an area where automobile service and community level commercial uses may be located. The intent of this district is to provide for uses that require customers to stay for a moderate period of time (such as a tire store or oil change business) and where the customer may take advantage of the amenities of the pedestrian oriented Old Town area during their wait.</p> <p>The architecture of service uses should enhance the historic nature of the Old Town area. When located adjacent to the Old Town Trail, uses should also orient and connect to and enhance the trail frontage.</p>		Sidewalks	10' wide	Reference <i>Street Sections</i> and <i>Landscape Palette</i> .	
		Streets		Reference <i>Street Sections</i> and <i>Landscape Palette</i> .	
		Off-Street Commercial Parking	5 spaces/1000 sq. ft.	Parking allowed in rear yard setback; not encouraged in side or front yard setbacks.	
		PERMITTED USES		FENCES/SIGNS	
<p>All uses allowed in the C-2 Community Commercial Zone District.</p>		Walls/Fences	6'high max	Fencing style should be reflective of the building architecture.	
		Stored Materials		Shall be visually screened from all public view	
		Signs		Shall comply with the commercial sign ordinance. All signs shall either be externally illuminated or utilize individual channelized lettering in a style that harmonizes with the architecture of the building.	
		The Imagery conveys samples of the architectural character intended for these neighborhoods.			



LAND USE DEVELOPMENT STANDARDS



PA7

PLANNING AREAS

RESIDENTIAL LAND USE		LAND USE / PRODUCT	DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE
KEY MAP		Pedestrian Residential	STANDARD	NOTES	ARCHITECTURE
		DESIGNATION			
		Planning Area(s)	7		
		Zone District	R-1		
		GP Density Range	4.1 – 7.0 du/ac	Medium Density Residential	
		Dwelling Units		One dwelling unit per lot. Lots with side street or alley access may have one additional unit not to exceed 400 square feet.	
		Land Use		The use of land designated PR shall comply with those uses listed under Permitted Uses (see bottom left)	
		BUILDING INTENSITY			
		Minimum Lot Area	6,000sqft		
		Minimum Lot Width	60'	*No lot shall have a maximum lot width to depth ratio of four to one.	
		Minimum Lot Depth	100'		
		Maximum Coverage	50%		
		Maximum Height	35'		
		Curved/Cul-de-sac/Corner Lot		For street frontage/For lot depth on one side of lot; lot to provide adequate building envelope	
		BUILDING SETBACKS			
		Front Yard	20' min* / 12' min	To garage/To living area and side loaded garages.	
		Side Yard (Interior)	5' min		
PR (Pedestrian Residential)	LAND USE TOTAL AREA	Corner Lot/ Reversed Corner Lot	0'/10'/20' min 15'/15'/20' min	To side yard fence/To living area/To face of garage.	
	58.16 acres	Rear Yard	20'min	Excepting garages and second units subject to a rear yard encroachment.	
DESCRIPTION		GARAGES/STREETS/PARKING			
<p>PR (Pedestrian Residential) allows for standard Single Family Residential homes as allowed under the R-1 Zone District development standards. When an alley or side street access is available, it allows for an additional (or second) residential unit up to 400 square feet. This Planning Area encourages the creation pedestrian scale neighborhoods facing onto alleys and trails. Each second unit shall have at least one 9' x 20' covered or uncovered parking space dedicated to that unit. Separate utilities are not required.</p>		Sidewalks	5' wide	Sidewalks between parkway/PL; alongside yards between parkway/landscape easement.	
		Garages	2-car	20'x22'*min	
			3-car	30'x22'* min or 20'x22'* min w/ tandem 10'x18' min; swing-in garage 10'x20'min	*Historic garages shall be found conforming under an approved Administrative Use Permit. Minimum 26'back-up area from garage door.
		Streets	N/A	Curb-to-curb; reference <i>Street Sections</i> .	
PERMITTED USES		ACCESSORY USES			
<p>*All Uses not specifically identified in the list to the right are prohibited, including on-site storage of recreational vehicles.</p>	<ul style="list-style-type: none"> ❖ Single Family dwellings of a permanent nature and accessory residential uses with not more than 2 du/lot ❖ All uses permitted under an R-1 zone ❖ Temporary sales offices and model homes ❖ Home occupations ❖ Open space 	Walls/Fences	6'high max	Fencing style should be reflective of the era of the home.	
		Trellises	12' high max		
		Pools and Spas	5' minimum setback	Water portion to rear and side PLs. Pool and spa may not be located in front yard.	
		Equipment		Pool, spa and fountain equipment allowed in side yard easement.	
		Detached Covered Structures	12' high max	Covered structures and additions should harmonize with the architecture of the main structure	
<p>The Imagery conveys samples of the architectural character intended for these neighborhoods.</p>					

PEDESTRIAN RESIDENTIAL



LAND USE DEVELOPMENT STANDARDS



PAS

PLANNING AREAS

RESIDENTIAL LAND USE		LAND USE / PRODUCT	DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE
KEY MAP		GR (Garden Residential)	STANDARD	NOTES	ARCHITECTURE
		DESIGNATION Planning Area(s): 8 Zone District: R-1-MD GP Density Range: 2.1 – 7.0 du/ac Dwelling Units: Land Use: The use of land designated G R shall comply with those uses listed under Permitted Uses (see bottom left)			
		BUILDING INTENSITY Minimum Lot Area: 4,000sqft Minimum Lot Width: 50' Minimum Lot Depth: 90' Maximum Coverage: 45% / 50% Maximum Height: 35' 1/2 stories Curved/Cul-de-sac/Corner Lot:		*No lot shall exceed a lot width to depth ratio of four to one. Two-story (*convertible plan N/A)/Single-story; includes all buildings, accessory and structures. For street frontage/For lot depth on one side of lot; lot to provide adequate building envelope	
		BUILDING SETBACKS Front Yard (Collector or Local): 20' min* / 12' min Side Yard (Interior): 5' min Corner Lot/Reversed Corner Lot: 5' min/10' min Rear Yard: 15' min		To garage/To living area and side loaded garages *To garage measured from street, not corner cut off, for lots located at entry or roundabout. To side yard fence/To living area; not applicable to Community Collectors	
GR (Garden Residential) LAND USE TOTAL AREA 3.34 acres		GARAGES/STREETS/PARKING Sidewalks: 5' wide Garages: 2-car (20'x22*min), 3-car (30'x22*min or 20'x22*min w/ tandem 10'x18' min; swing-in garage 10'x20' min) Streets: N/A Off-Street Parking: 2 space/home min		Sidewalks between parkway/PL; alongside yards between parkway/landscape easement. *Historic garages shall be found conforming under an approved Administrative Use Permit Curb-to-curb; reference <i>Street Sections</i> . At least one space shall be covered.	
DESCRIPTION GR (Garden Residential) is a unique "historic" neighborhood of boutique scale single family detached homes. This neighborhood originally provided an area of worker housing serving the lumber mill and ancillary businesses and has an authentic connection to the history of the Central Clovis area. This area is intended to further provide boutique scale housing in context with the "SoFi" (South of Fifth) commercial district with an orientation toward pedestrian oriented home grown produce sales. Many homes in this district contain non-standard elements including garages and setbacks as well as heritage trees. The preservation and authentic enhancement of these homes is important in preserving the character of the area. Multiple Family residential uses may be considered subject to a conditional use permit.		ACCESSORY USES Walls/Fences: 6' high max Trellises: 12' high max Pools and Spas: 5' minimum setback Equipment: Pool, spa and fountain equipment allowed in side yard easement.			
PERMITTED USES *All Uses not specifically identified in the list to the right are prohibited, including on-site storage of recreational vehicles.		Single Family dwellings of a permanent nature and accessory uses with not more than 1 du/lot All uses permitted under an R-1 zone Temporary sales offices and model homes Home occupations Open space Locally grown produce sales subject to an Administrative Use Permit Low Density Multiple Family Residential attached housing subject to a conditional use permit.		Detached Covered Structures: 12' high max Covered structures and building additions are allowed provided that lot coverage standards are not exceeded and that a rear yard encroachment permit is obtained if encroachment into rear yard occurs. Covered Structures and additions should harmonize with the architecture of the main structure	
				The Imagery conveys samples of the architectural character intended for these neighborhoods.	

GARDEN RESIDENTIAL



LAND USE DEVELOPMENT STANDARDS



RESIDENTIAL LAND USE		LAND USE / PRODUCT	DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE
KEY MAP		L-D (Landmark District)	STANDARD	NOTES	ARCHITECTURE
		DESIGNATION			
		Planning Area	9		
		Zone District	M-U		
		GP Density Range	15.0+25 du/ac	Residential not to exceed 50% of Planning Area	
		Dwelling Units		Second floor and above with conditional use permit	
		Land Use	See permitted uses.		
		BUILDING INTENSITY			
		Minimum Lot Area	None	Established through Mixed Use Zone District master plan.	
		Minimum Lot Width	None	Established through Mixed Use Zone District master plan.	
		Minimum Lot Depth	None	Established through Mixed Use Zone District master plan.	
Maximum Coverage	None	Established through Mixed Use Zone District master plan.			
Maximum Height	50 ft./4 stories	Additional Floors are allowable with a Conditional Use Permit.			
Curved/Cul-de-sac/Corner Lot	None				
BUILDING SETBACKS					
Front Yard	None	Established through Mixed Use Zone District master plan.			
Side Yard (Interior)	None	Established through Mixed Use Zone District master plan.			
Corner Lot/Reversed Corner Lot	None	Established through Mixed Use Zone District master plan.			
Rear Yard	None				
L-D (Landmark District) LAND USE TOTAL AREA 28.60 acres		GARAGES/STREETS/PARKING			
DESCRIPTION		ACCESSORY USES			
The Landmark District is an area of historic significance representing the railroad and lumber industry that catalyzed Clovis and contains active community serving uses with an opportunity for transit oriented residential development. Predominant uses include public facilities such as a library, senior center, transit center and a community museum. Secondary uses include residential and ancillary supportive commercial. This site is a major community attractor to "Old Town" and requires a defining and comprehensive architectural style built upon the railroad, lumber and agricultural warehousing industries as well as contemporary architecture. Development design shall incorporate the "Old Town" trail and transit center as pivotal transportation opportunities. Parcels without street frontage may be created prior to the adoption of an M-U (Mixed Use) Zone District by the City of Clovis.		Sidewalks		Established through Mixed Use Zone District master plan.	
PERMITTED USES		Parking	Off Street Parking	Established through Mixed Use Zone District master plan.	
Planning Area 9 requires the adoption of a Mixed Use (M-U) Zone District to establish a master plan a site specific land uses.	General Land Uses include; <ul style="list-style-type: none"> ❖ Public Facilities ❖ Supportive commercial ❖ Residential not to exceed 50% of the site 		Within PBIA (Parking Business Improvement Area)	None required when participating with PBIA requirements. (see page 1.8)	
		Streets		Established through Mixed Use Zone District master plan.	
		On-Street Parking		Established through Mixed Use Zone District master plan.	
		Outdoor Activities		Established through Mixed Use Zone District master plan.	
		Sidewalk Dining and Merchandising		Established through Mixed Use Zone District master plan.	
		Building Mounted Signs (including fascia, window and canopy mounted signs)		Established through Mixed Use Zone District master plan.	
		Pedestrian Oriented Signs		Established through Mixed Use Zone District master plan.	

The Imagery conveys samples of the architectural character intended for these neighborhoods.



LAND USE DEVELOPMENT STANDARDS



PA10

PLANNING AREAS

RESIDENTIAL LAND USE		LAND USE / PRODUCT	DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE
KEY MAP		GOC Gateway Office/Commercial	STANDARD	NOTES	ARCHITECTURE
		DESIGNATION			
		Planning Area(s)	10		
		Zone District	C-3		
		GP Density Range	15.0+ du/ac		
		Dwelling Units		Second floor and above with conditional use permit	
		Land Use	The use of land designated GOC shall comply with those uses identified in the C-3 (Central Trading District) and C-2 (Community Commercial) Zone Districts.		
		BUILDING INTENSITY			
		Minimum Lot Area	None		
		Minimum Lot Width	None		
		Minimum Lot Depth	None		
Maximum Coverage	None				
Maximum Height	50 ft./4 stories	Additional Floors are allowable with a Conditional Use Permit.			
Curved/Cul-de-sac/Corner Lot	None				
BUILDING SETBACKS					
Front Yard	10'	Measured from property line to parking or building.			
Side Yard (Interior)	5'				
Corner Lot/Reversed Corner Lot	5'	Measured from property line to parking or building.			
Rear Yard	5'	When adjacent to residential, the adjacent residential setback shall be used.			
GOC (Gateway Office/Commercial)		LAND USE TOTAL AREA			
		11.97 acres			
DESCRIPTION		GARAGES/STREETS/PARKING			
<p>GOC (Gateway Office/Commercial) provides for a boulevard style commercial/office district that serves as the western gateway to the "Old Town" area. This corridor also serves as a link between community shopping and service facilities at Minnewawa and Bullard Avenues and neighborhoods in the Central Clovis area. Buildings are encouraged to face onto Bullard Avenue however parking facilities should be accessible from the street. Grouped driveways are encouraged when practical.</p>		Sidewalks		See Streetscape Development Standard Section.	
		Parking	Off Street Parking	See Parking Standards of the C-2 and C-3 Zone Districts.	
			On-Street Parking		
		Streets		See Streetscape Development Standard Section.	
PERMITTED USES		ACCESSORY USES			
<p>*All Uses not specifically identified in the list to the right are prohibited.</p> <p>The use of land designated GOC shall comply with those uses identified in the C-3 (Central Trading District) and C-2 Community Commercial Zone Districts and those listed under Permitted Uses. Drive-in and Drive-through uses are prohibited.</p>	Outdoor Activities		Requires Administrative Use Permit		
	Sidewalk Dining and Merchandising	n/a	Not allowed		
	Building Mounted Signs (including fascia, window and canopy mounted signs)	1 sq. per lineal foot of frontage with a public entrance up to 50 sq.ft.			
	Pedestrian Oriented Signs	2 sq. ft./1 per business.			
The Imagery conveys samples of the architectural character intended for these neighborhoods.					



LAND USE DEVELOPMENT STANDARDS



RESIDENTIAL LAND USE		LAND USE / PRODUCT	DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE
KEY MAP		Civic District (CD)	STANDARD	NOTES	ARCHITECTURE
		DESIGNATION			
		Planning Area(s)	11		
		Zone District	P-F		
		GP Density Range	N/A		
		Land Use	The use of land designated CD shall comply with those uses identified in the P-F (Public Facilities) Zone.		
		BUILDING INTENSITY			
		Minimum Lot Area	None		
		Minimum Lot Width	None		
		Minimum Lot Depth	None		
		Maximum Coverage	None		
		Maximum Height	40 ft./3 stories	Maximum heights for accessory structures shall be determined by the Director.	
		Curved/Cul-de-sac/Corner Lot	None		
		BUILDING SETBACKS			
		Front Yard	35'		
		Side Yard (Interior)	10'	Measured from any residential district.	
		Corner Lot/Reversed Corner Lot	10'	Measured from any residential district.	
		Rear Yard	10'	Measured from any residential district.	
		GARAGES/STREETS/PARKING			
		Sidewalks		See Streetscape Development Standard Section.	
		Parking	Off Street Parking	See Parking Standards of the P-F Zone District	
		Streets		See Streetscape Development Standard Section.	
		On-Street Parking		See Streetscape Development Standard Section.	
		ACCESSORY USES			
		Outdoor Activities		Civic events with ancillary food service.	
		Sidewalk Dining and Merchandising		Requires approved sidewalk merchandising permit.	
		Building Mounted Signs (including fascia, window and canopy mounted signs)		See Clovis Municipal Code, Division 9, Development Code standards.	
<p>Civic District</p> <p>LAND USE TOTAL AREA</p> <p>19.50 acres</p>					<p>Entry and Plaza Concept</p>
<p>DESCRIPTION</p> <p>CD (Civic District) contains the Clovis Civic Center Complex and uses along the western Sunnyside Avenue frontage. The purpose of this planning area is to sustain and amplify the combining characteristics of the Civic Center.</p> <p>A focal point of the planning area shall be on Fifth Street adjacent to the Civic Center. Bus stops, pedestrian drop-off areas and a civic plaza are encouraged in this area and should integrate with Clark Intermediate School on the south side of Fifth Street.</p>					
<p>PERMITTED USES</p> <p>*All Uses not specifically identified in the list to the right are prohibited.</p> <p>The use of land designated CD shall comply with those uses identified in the P-F (Public Facilities) Zone District.</p>					
<p>The Imagery conveys samples of the architectural character intended for these neighborhoods.</p>					





RESIDENTIAL LAND USE		LAND USE / PRODUCT	DEVELOPMENT STANDARDS		IMAGERY / PRODUCT SITE PLAN PROTOTYPE
KEY MAP		Rodeo District (RD)	STANDARD	NOTES	
		DESIGNATION			
		Planning Area(s)	12		
Zone District	C-R				
GP Density Range	N/A				
Land Use	The use of land designated RD shall comply with those uses identified in the C-R (Commercial Recreation) Zone.				
BUILDING INTENSITY					
Minimum Lot Area	4 acres				
Minimum Lot Width	100				
Minimum Lot Depth	150				
Maximum Coverage	33%				
Maximum Height	35 ft./4 stories	Maximum heights for accessory structures shall be determined by the Director.			
Curved/Cul-de-sac/Corner Lot	None				
BUILDING SETBACKS					
Front Yard	30' structures 20' parking				
Side Yard (Interior)	(see front yard)	Measured from any residential district.			
Corner Lot/Reversed Corner Lot	(see front yard)	Measured from any residential district.			
Rear Yard	None				
Rodeo District		LAND USE TOTAL AREA			
		27.36 acres			
DESCRIPTION		GARAGES/STREETS/PARKING			
RD (Rodeo District) contains the Clovis Rodeo Grounds located on the east side of Clovis Avenue, south of Clarke Intermediate School. The purpose of this planning area is to sustain and amplify the facility that accommodates the annual Clovis Rodeo.		Sidewalks		See Streetscape Development Standard Section.	
This land use and facility is a significant focal point to the "Old Town" area and a major attractor during Rodeo Weekend. The underlying C-R (Commercial Recreation) Zone District allows the Rodeo as a permitted use with the ability to have additional entertainment and outdoor functions with a temporary use permit or conditional use permit.		Parking	Off Street Parking	See Parking Standards of the C-R Zone District	
Development of Clovis Avenue should amplify the entrance to this facility at 7 th Street.					
PERMITTED USES		Streets		See Streetscape Development Standard Section.	
<p>*All Uses not specifically identified in the list to the right are prohibited.</p> <p>The use of land designated CD shall comply with those uses identified in the C-R (Commercial Recreation) Zone District.</p>		ACCESSORY USES			
		Outdoor Activities		Established under use requirements of the C-R Zone District	
		Sidewalk Dining and Merchandising	N/A		
		Building Mounted Signs (including fascia, window and canopy mounted signs)		See Clovis Municipal Code, Division 9, Development Code standards.	
		<p>Rodeo Grounds Entry Concept</p>			
The Imagery conveys samples of the architectural character intended for these neighborhoods.					





Parks, Open Spaces and Public Places

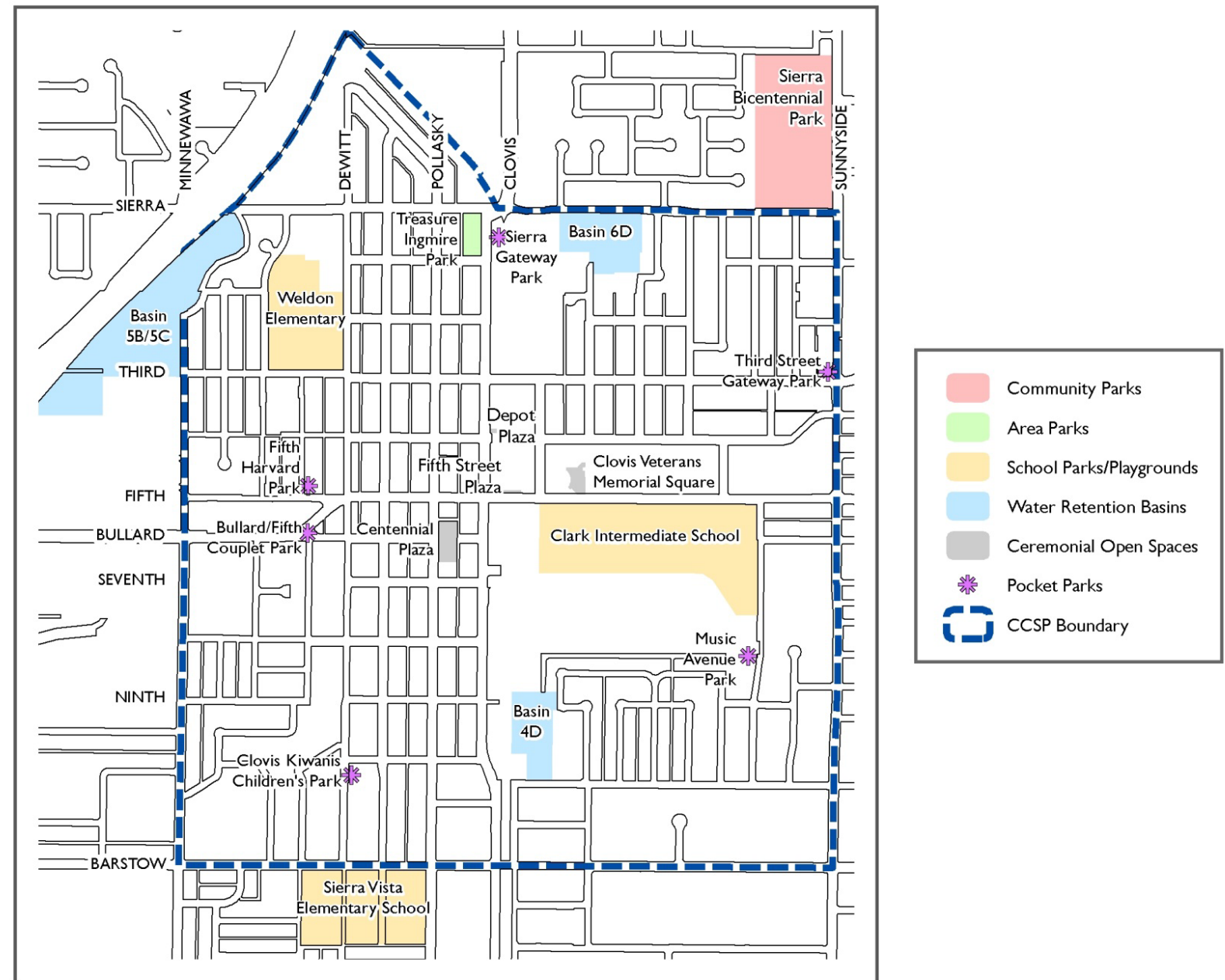
A broad variety of parks, open spaces and public places are found throughout the Central Clovis Specific Plan area providing recreation, open areas and celebration amenities. These facilities are an important component in servicing and enhancing the quality of the Central Clovis environment.

Community Parks provide community serving open space and recreational needs. These parks often include active sports facilities. Although not in the plan area, Sierra Bicentennial Park lies adjacent to the plan area at the northwest corner of Sierra and Sunnyside Avenues and is an important asset to neighborhoods in the Central Clovis area.

Area Parks provide neighborhood serving recreational amenities which include active open space, play equipment, picnicking and restroom facilities. 1.19 acre Treasure-Ingmire Park, located at the southwest corner of Clovis and Sierra Avenues is one of Clovis' original recreational facilities and provides these facilities in close proximity to the Old Town Trail.

Pocket Parks are an intimate and passive open space that often includes picnic and sitting areas and occasionally some small play equipment. They are generally shady places with easy access and visibility from adjacent residences. Six Pocket Parks are found in the Central Clovis area and include;

- ❖ **Fifth Harvard Park** located at the northeast corner of Fifth Street and Harvard Avenue,
- ❖ **Clovis Kiwanis Children's Park** located at the southeast corner of Tenth Street and DeWitt Avenue,
- ❖ **Music Avenue Park** located on the west side of Music Avenue adjacent to the Rodeo Grounds,
- ❖ **Bullard/Fifth Couplet Park** located near Bullard and Harvard Avenues, and,
- ❖ **Sierra Gateway Park** located near the southeast corner of Sierra and Clovis Avenues, and,
- ❖ **Third Street Gateway Park** located at the northwest corner of Third Street and Sunnyside Avenue.





School Park/Playgrounds also serve community recreational and open space needs. The City maintains an “open gate” policy with the Clovis Unified School District (CUSD) that allows for use of District lands and recreational facilities after normal hours and during summer.

- ❖ **Weldon Elementary School**, located at the northwest corner of DeWitt and Third Street provides open space grass fields for after-hours community use.
- ❖ **Clark Intermediate School**, located on the south side of Fifth Street and east of Clovis Avenue provides open space grass fields as well as community accessible sports and swimming facilities.
- ❖ **Sierra Vista Elementary School** lies just south of the project area at the southwest corner of Pollasky and Barstow Avenues and provides open space grass fields for after-hours community use.

Water Retention Basins can provide a view shed and wildlife viewing opportunities. Three viewable basins are located within or in close proximity to the plan area and include;

- ❖ **Basins 5B/5C** located on the west side of Minnewawa Avenue at Second Street,
- ❖ **Basin 6D** located on the south side of Sierra Avenue east of Clovis Avenue, and,
- ❖ **Basin 4D** located east of the Old Town Trail, north of Jefferson Avenue.

Ceremonial Open Spaces provide amenities for citizens and visitors to experience the heritage and history of Clovis in very unique ways. Four such spaces are found in the plan area;

- ❖ **Clovis Veterans Memorial Square** located on the north side of Fifth Street, east of Veterans Parkway provides a shady outdoor venue that often accommodates civic, Memorial District and Clovis Unified School District events, and,
- ❖ **Centennial Plaza** located at Pollasky and Bullard Avenues is designed as the hub of the “SoFi” district providing a venue for outdoor dining, public celebrations, outdoor entertainment and the focal point for Old Town events.
- ❖ **Fifth Street Plaza** located on the north side of Fifth Street east of Clovis Avenue provides a formal urban space that celebrates public sculpture art and the Clovis “time capsule”.
- ❖ **Tarpey Depot Plaza** located at the northeast corner of Fourth Street and Clovis Avenue provides a place reflecting on the railroad history of Clovis.



Centennial Plaza 2016





Public Art

The Central Clovis area is known for public art that expresses Clovis' heritage and history. Citizens and visitors alike enjoy visiting these art pieces both on-foot and by bicycle in a venue unique to the "Valley". Recently bicycle art tours have exposed area citizens to these remarkable one-of-a-kind works.

Sculptural Art

The predominant art forms are physical sculptures. The "Heritage Walk on the Old Town Trail" currently showcases seven art pieces, five of which are located in the specific plan area. These pieces represent the values, history and cultural depth of the community. The City of Clovis has established art guidelines and a review committee for the consideration of additional works. A noteworthy work, "Festus", is located in the center of "Old Town" and has served as a whimsical artistic centerpiece for the past 25 years.

In addition to the "Heritage Walk", opportunities exist for the placement of physical art at "district gateways" to the Old Town Area as well as central nodes such as Centennial Plaza. The City should consider expanding art guidelines to govern the creation and placement of these pieces.

Wall Art

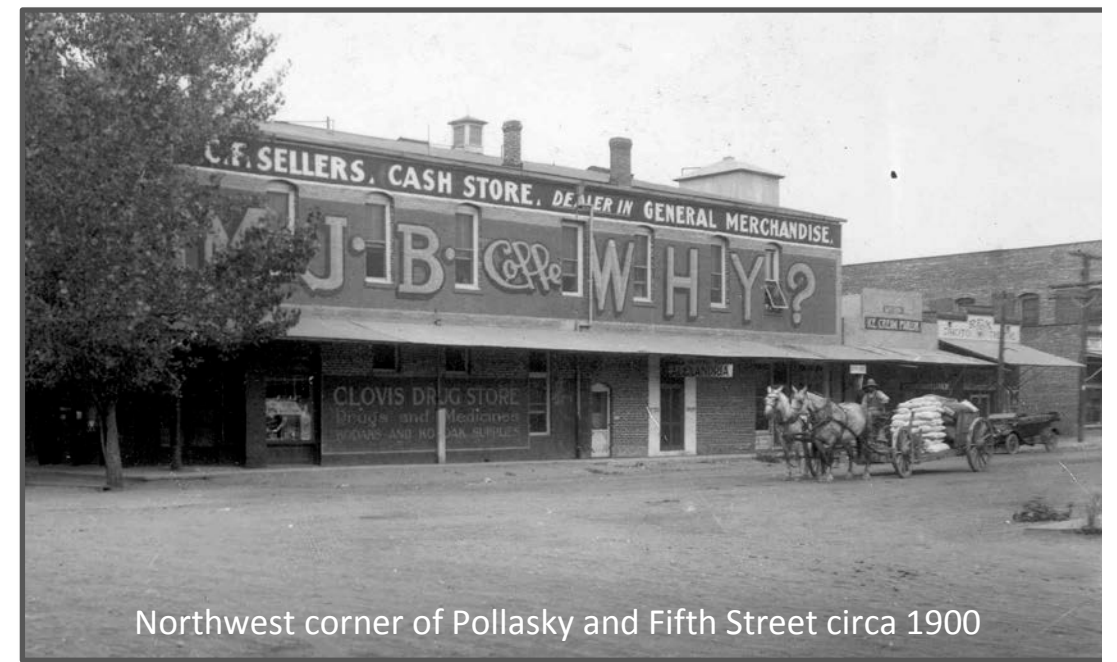
Many original historic business signs can be found on masonry buildings throughout "Old Town". These signs advertised business locations and many remarkably remain today. Extreme care should be put forward to preserve these works in a state of "arrested decay". This plan proposes a program to inventory historic signs and to identify methods for their preservation.

Several "Valley" communities have adopted mural programs as an attractor to their historic central business districts. When unique, such programs can serve to create a specific "sense of place". However repetitive use of this program by similar area communities can diminish the distinctive artistic qualities of individual downtown areas. It is recommended that historic mural programs not be pursued in "Old Town" but rather the recreation of historic and documented wall signs be considered for application to new structures. This pursuit would run parallel with the trend of capturing design elements of lost historic architecture in new "Old Town" building construction. Public elements such as directional parking lot signs could be based upon historic sign examples and applied to building facades.

In no case should historic wall signs be destroyed, amplified, painted over or modified.



"The Walking Doctor" on the Old Town Trail at Third Street



Northwest corner of Pollasky and Fifth Street circa 1900



CENTRAL CLOVIS SPECIFIC PLAN

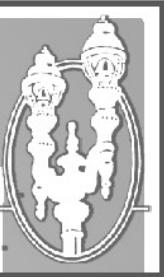


The Robert E. L. Good Store at the southwest corner of 4th Street and Clovis Avenue circa 1920



ADMINISTRATION



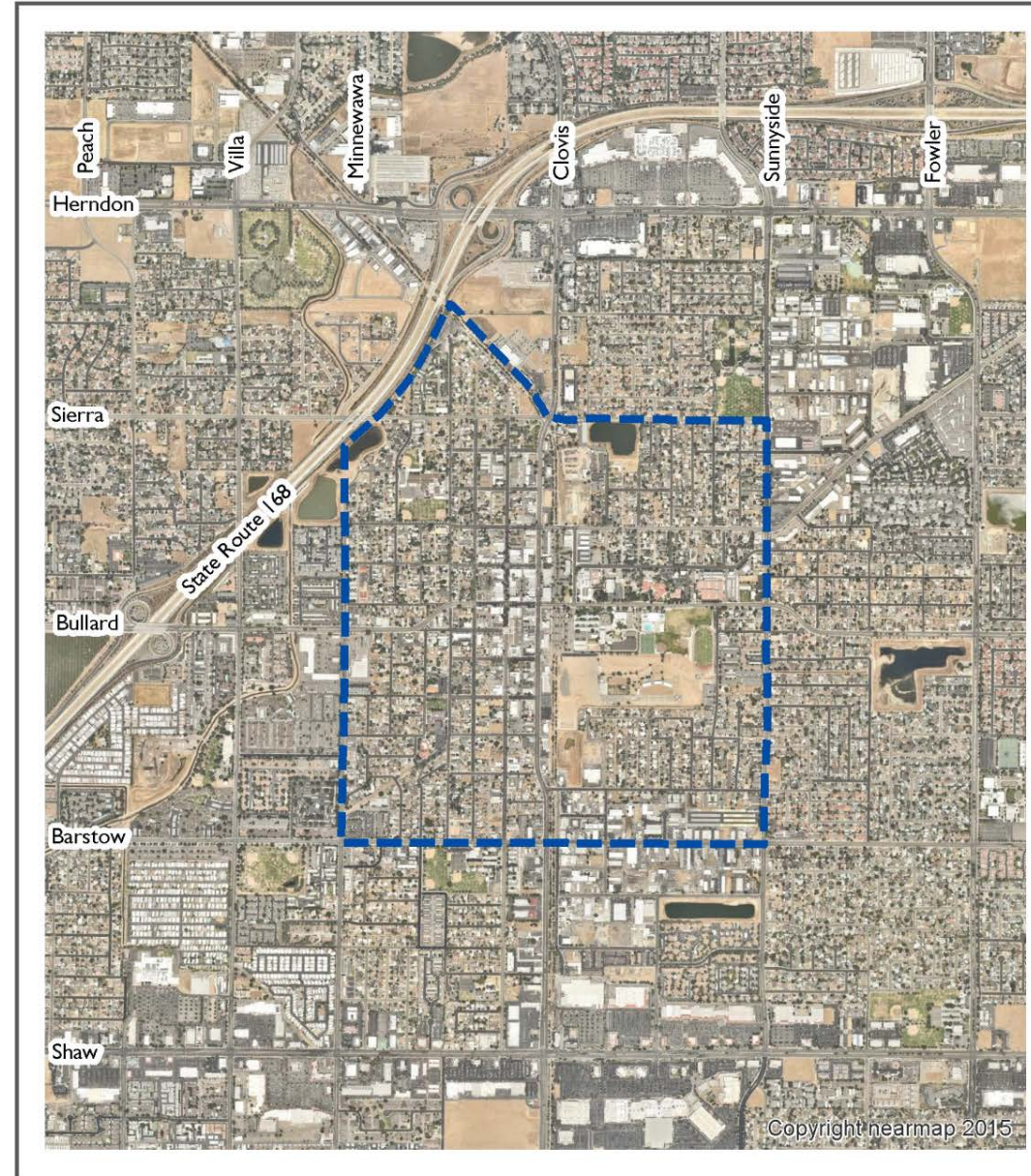


Legal Description

CENTRAL CLOVIS SPECIFIC PLAN AREA

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

BEGINNING AT THE INTERSECTION OF SIERRA AVENUE AND SUNNYSIDE AVENUE; THEN SOUTH ALONG SUNNYSIDE AVENUE TO THE INTERSECTION OF BARSTOW AVENUE; THEN WEST ALONG BARSTOW AVENUE TO THE INTERSECTION OF MINNEWAWA AVENUE; THEN NORTH ALONG MINNEWAWA AVENUE TO THE INTERSECTION OF THE SOUTH LINE OF STATE ROUTE 168; THEN NORTHEASTERLY ALONG THE SOUTH LINE OF STATE ROUTE 168 TO THE INTERSECTION OF THE OLD TOWN TRAIL; THEN SOUTHEASTERLY ALONG THE OLD TOWN TRAIL TO THE INTERSECTION OF SIERRA AVENUE; THEN EAST ALONG SIERRA AVENUE TO THE INTERSECTION OF SUNNYSIDE AVENUE AND THE POINT OF BEGINNING.



Regional Location





PA1

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

BEGINNING AT THE INTERSECTION OF FIRST STREET AND CLOVIS AVENUE; THEN SOUTH ALONG CLOVIS AVENUE TO THIRD STREET; THEN EAST TO THE NORTHEAST CORNER OF PARCEL B OF PARCEL MAP 78-14 (ORIGINAL) AS RECORDED IN BOOK 30 OF PARCEL MAPS AT PAGE 73, FRESNO COUNTY RECORDS; THEN SOUTH TO THE SOUTHEAST CORNER OF SAID PARCEL B; THEN EAST APPROXIMATELY 14 FEET ALONG THE EASTERLY PROLONGATION OF THE NORTHERLY LINE OF PARCEL A OF PARCEL MAP 79-7 AS RECORDED IN BOOK 37 OF PARCEL MAPS AT PAGE 24, FRESNO COUNTY RECORDS; THEN SOUTH 150 FEET ALONG A LINE PARALLEL WITH AND 18 FEET EAST OF THE EAST LINE OF SAID PARCEL A; THEN WEST 18 FEET TO THE SOUTHEAST CORNER OF SAID PARCEL A; THEN SOUTH TO A POINT BEING THE INTERSECTION OF A LINE 100 FEET EAST OF THE EAST LINE OF CLOVIS AVENUE AND THE EASTERLY PROLONGATION OF THE SOUTH LINE OF SEVENTH STREET; THEN WEST APPROXIMATELY 100 FEET TO THE EAST LINE OF CLOVIS AVENUE; THEN NORTH ALONG CLOVIS AVENUE APPROXIMATELY 100 FEET TO THE EASTERLY PROLONGATION OF THE NORTH LINE OF SEVENTH STREET; THEN WEST ALONG SEVENTH STREET TO THE INTERSECTION OF THE WOODWORTH-POLLASKY ALLEY; THEN NORTH ALONG THE ALLEY TO THE SOUTHEAST CORNER OF PARCEL B OF PARCEL MAP AS RECORDED IN BOOK 3 OF PARCEL MAPS AT PAGE 19, FRESNO COUNTY RECORDS; THEN WEST ALONG THE SOUTH PROPERTY LINE OF SAID PARCEL B TO WOODWORTH AVENUE; THEN TO A POINT ON THE WEST SIDE OF WOODWORTH APPROXIMATELY 100 FEET SOUTH OF BULLARD AVENUE AND THE SOUTHEAST CORNER OF LOT 6 OF BLOCK 3 OF CLOVIS CITY AS RECORDED IN BOOK 1 OF MISCELLANEOUS MAPS AT PAGE 9, FRESNO COUNTY RECORDS; THEN WEST ALONG THE SOUTH LINE OF SAID LOT 6 TO THE SOUTHWEST CORNER OF SAID LOT 6; THEN SOUTH APPROXIMATELY 50 FEET TO THE SOUTHEAST CORNER OF LOT 19 OF BLOCK 3 OF CLOVIS CITY RECORDED IN BOOK 1 OF MISCELLANEOUS MAPS AT PAGE 9, FRESNO COUNTY RECORDS; THEN WEST ALONG THE SOUTH LINE OF SAID LOT 19 TO A POINT BEING THE SOUTHWEST CORNER OF INSTRUMENT NO. 2007-0020348, FRESNO COUNTY RECORDS; THEN NORTH TO THE SOUTHEAST CORNER OF LOT 7 OF BRUMBACH VILLA TRACT AS RECORDED IN BOOK 7 OF PLATS AT PAGE 86, FRESNO COUNTY RECORDS; THEN WEST TO THE SOUTHWEST CORNER OF LOT 44 OF SAID BRUMBACH VILLA TRACT; THEN NORTH ALONG THE PROLONGATION OF THE WEST LINE OF SAID LOT 44 TO THE INTERSECTION OF

BULLARD AVENUE; THEN EASTERLY AND NORTHEASTERLY FOLLOWING THE BULLARD AVENUE COUPLET TO THE INTERSECTION OF FIFTH STREET AND THE WOODWORTH-POLLASKY ALLEY, THEN NORTH ALONG THE ALLEY TO THE INTERSECTION OF FOURTH STREET; THEN WEST ALONG FOURTH STREET TO THE INTERSECTION OF WOODWORTH AVENUE; THEN NORTH ALONG WOODWORTH AVENUE TO THE NORTHWEST CORNER OF LOT 22 OF BLOCK 20 OF TOWN OF CLOVIS AS RECORDED IN BOOK 1 OF RECORD OF SURVEYS AT PAGE 1, FRESNO COUNTY RECORDS; THEN EAST ALONG THE NORTH LINE OF SAID LOT 22 TO THE WOODWORTH-POLLASKY ALLEY, THEN NORTH ALONG THE ALLEY TO THE INTERSECTION OF THIRD STREET; THEN EAST ALONG THIRD STREET TO THE INTERSECTION OF THE CLOVIS-POLLASKY ALLEY; THEN NORTH ALONG THE ALLEY TO THE INTERSECTION OF FIRST STREET, THEN EAST ALONG FIRST STREET TO THE INTERSECTION OF CLOVIS AVENUE AND THE POINT OF BEGINNING.

PA2

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

BEGINNING AT THE INTERSECTION OF SEVENTH STREET AND THE CLOVIS-POLLASKY ALLEY; THEN SOUTH ALONG THE ALLEY TO THE INTERSECTION OF TENTH STREET; THEN EAST ALONG TENTH STREET TO A POINT ON THE NORTHERLY PROLONGATION OF THE WEST LINE OF PARCEL A OF SUPPLEMENTARY MAP OF CLOVIS CITY AS RECORDED IN RECORD OF SURVEYS BOOK 2 AT PAGE 20, FRESNO COUNTY RECORDS; THEN SOUTH ALONG THE WEST LINE OF SAID PARCEL A TO THE SOUTH LINE OF SAID PARCEL A; THEN WEST ALONG THE WESTERLY PROLONGATION OF THE SOUTH LINE OF SAID PARCEL A TO THE INTERSECTION OF POLLASKY AVENUE; THEN SOUTH ALONG POLLASKY AVENUE TO A POINT ON THE NORTH LINE OF LOT 16 OF PETROSINO TRACT RECORDED IN BOOK 13 OF PLATS AT PAGE 28, FRESNO COUNTY RECORDS; THEN EAST TO THE NORTHEAST CORNER OF LOT 4 OF SHEPHERD & TEAGUE ALLUVIAL TRACT NO. 3, RECORDED IN BOOK 2 OF RECORD OF SURVEYS AT PAGE 24, FRESNO COUNTY RECORDS; THEN SOUTH ALONG THE EAST LINE OF SAID LOT 4 TO THE INTERSECTION OF BARSTOW AVENUE; THEN WEST TO THE INTERSECTION OF THE WOODWORTH-POLLASKY ALLEY; THEN NORTH ALONG THE ALLEY TO THE INTERSECTION OF SEVENTH STREET; THEN EAST ALONG SEVENTH STREET TO THE INTERSECTION OF THE CLOVIS-POLLASKY ALLEY AND THE POINT OF BEGINNING.





PA3

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

BEGINNING AT THE INTERSECTION OF SIERRA AVENUE AND THE CLOVIS-POLLASKY ALLEY; THEN SOUTH ALONG THE ALLEY TO THE INTERSECTION OF FIRST STREET; THEN WEST ALONG FIRST STREET TO THE INTERSECTION OF THE DEWITT-WOODWORTH ALLEY; THEN NORTH ALONG THE ALLEY TO THE INTERSECTION OF SIERRA AVENUE; THEN EAST ALONG SIERRA AVENUE TO THE INTERSECTION OF THE CLOVIS-POLLASKY ALLEY AND THE POINT OF BEGINNING.

TOGETHER WITH PORTIONS OF LAND BEGINNING AT THE INTERSECTION OF THIRD STREET AND THE HUGHES-OSMUN ALLEY; THEN EAST ALONG THIRD STREET TO A POINT BEING THE INTERSECTION OF THIRD STREET AND THE NORTHERLY PROLONGATION OF THE EAST LINE OF INSTRUMENT NO. 2006-0068918, FRESNO COUNTY RECORDS; THEN SOUTH ALONG THE PROLONGATION OF SAID EAST LINE TO THE INTERSECTION OF FOURTH STREET; THEN WESTERLY ALONG THE NORTH LINE OF FOURTH STREET TO THE INTERSECTION OF OSMUN AVENUE; THEN NORTH TO A POINT BEING THE INTERSECTION OF OSMUN AVENUE AND THE EASTERLY PROLONGATION OF THE SOUTH LINE OF LOT 11 OF BLOCK 22 OF EAST CLOVIS AS RECORDED IN BOOK 2 OF RECORD OF SURVEYS AT PAGE 47, FRESNO COUNTY RECORDS; THEN WEST ALONG THE PROLONGATION OF THE SOUTH LINE OF SAID LOT 11 TO THE INTERSECTION OF THE HUGHES-OSMUN ALLEY; THEN NORTH ALONG THE ALLEY TO THIRD STREET AND THE POINT OF BEGINNING.

PA4

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

LOTS 23 THROUGH 32, INCLUSIVE, OF BLOCK 20 OF TOWN OF CLOVIS AS RECORDED IN BOOK 1 OF RECORD OF SURVEYS AT PAGE 1, FRESNO COUNTY RECORDS.

TOGETHER WITH LOTS 17 THROUGH 32, INCLUSIVE, OF SAID BLOCK 20.

PA5

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

PORTIONS OF LAND GENERALLY BOUNDED BY FIRST STREET TO THE NORTH, THE CLOVIS-POLLASKY ALLEY TO THE EAST, THIRD STREET TO THE SOUTH, AND WOODWORTH AVENUE TO THE WEST.

PA6

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

BEGINNING AT THE INTERSECTION OF SEVENTH STREET AND THE CLOVIS-POLLASKY ALLEY; THEN EAST ALONG SEVENTH STREET TO THE NORTHEAST CORNER OF INSTRUMENT NO. 2001-0098108, FRESNO COUNTY RECORDS; THEN SOUTH TO THE SOUTHEAST CORNER OF SAID INSTRUMENT; THEN WEST ALONG THE SOUTH LINE OF SAID INSTRUMENT TO A POINT APPROXIMATELY 100 FEET EAST OF CLOVIS AVENUE; THEN SOUTH AND APPROXIMATELY 100 FEET PARALLEL TO CLOVIS AVENUE TO A POINT APPROXIMATELY 154 FEET SOUTH OF TENTH STREET; THEN WEST TO A POINT BEING THE SOUTHWEST CORNER OF LOT A OF SUPPLEMENTARY MAP OF CLOVIS CITY AS RECORDED IN BOOK 2 OF RECORD OF SURVEYS AT PAGE 20, FRESNO COUNTY RECORDS; THEN NORTH ALONG THE NORTHERLY PROLONGATION OF THE WEST LINE OF SAID LOT A TO THE INTERSECTION OF TENTH STREET; THEN WEST ALONG TENTH STREET TO THE INTERSECTION OF THE CLOVIS-POLLASKY ALLEY; THEN NORTH ALONG THE ALLEY TO THE INTERSECTION OF SEVENTH STREET AND THE POINT OF BEGINNING.





PA7

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

LOTS 1 THROUGH 38, INCLUSIVE, AND LOTS 40 THROUGH 54, INCLUSIVE, OF TRACT 1307 RECORDED IN BOOK 16 OF PLATS AT PAGE 86, FRESNO COUNTY RECORDS.

TOGETHER WITH PORTIONS OF LAND GENERALLY BOUND BY SAID LOT 54 TO THE NORTH, THE CLOVIS OLD TOWN TRAIL TO THE EAST, SIERRA AVENUE TO THE SOUTH, AND POLLASKY AVENUE TO THE WEST.

TOGETHER WITH PORTIONS OF LAND BEGINNING AT THE INTERSECTION SIERRA AND DEWITT AVENUES; THEN EAST ALONG SIERRA AVENUE TO THE INTERSECTION OF THE DEWITT-WOODWORTH ALLEY; THEN SOUTH ALONG THE ALLEY TO THE INTERSECTION OF FIRST STREET; THEN EAST ALONG FIRST STREET TO THE INTERSECTION OF WOODWORTH AVENUE; THEN SOUTH ALONG WOODWORTH AVENUE TO THE INTERSECTION OF FIFTH STREET; THEN WEST ALONG FIFTH STREET TO THE INTERSECTION OF OXFORD AVENUE; THEN NORTH ALONG OXFORD AVENUE TO THE INTERSECTION OF FOURTH STREET; THEN WEST ALONG FOURTH STREET TO THE INTERSECTION OF MINNEWAWA AVENUE; THEN NORTH ALONG MINNEWAWA AVENUE TO THE INTERSECTION OF DRY CREEK; THEN NORTHERLY AND EASTERLY ALONG DRY CREEK TO THE INTERSECTION OF SECOND STREET; THEN EAST ALONG SECOND STREET TO THE INTERSECTION OF OXFORD AVENUE; THEN SOUTH ALONG OXFORD AVENUE TO THE INTERSECTION OF THIRD STREET; THEN EAST ALONG THIRD STREET TO THE INTERSECTION OF DEWITT AVENUE; THEN NORTH ALONG DEWITT AVENUE TO THE INTERSECTION OF SIERRA AVENUE AND THE POINT OF BEGINNING.

PA8

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

LOTS 1 THROUGH 15, INCLUSIVE, OF PETROSINO TRACT RECORDED IN BOOK 13 OF PLATS AT PAGE 28, FRESNO COUNTY RECORDS.

TOGETHER WITH LOTS 14 THROUGH 17, INCLUSIVE, OF BLOCK 2 OF CLOVIS CITY AS RECORDED IN BOOK 1 OF MISCELLANEOUS MAPS AT PAGE 9, FRESNO COUNTY RECORDS.

TOGETHER WITH LOTS 7 THROUGH 18, INCLUSIVE, OF BLOCK 3 OF SAID CLOVIS CITY.

TOGETHER WITH LOTS 1 THROUGH 32, INCLUSIVE, OF BLOCK 4 OF SAID CLOVIS CITY.

TOGETHER WITH LOTS 17 THROUGH 32, INCLUSIVE, OF BLOCK 5 OF SAID CLOVIS CITY.

TOGETHER WITH LOTS 17 THROUGH 32, INCLUSIVE, OF BLOCK 8 OF SAID CLOVIS CITY.

TOGETHER WITH LOTS 1 THROUGH 32, INCLUSIVE, OF BLOCK 9 OF SAID CLOVIS CITY.

TOGETHER WITH LOTS 1 THROUGH 34, INCLUSIVE, OF BLOCK 10 OF SUPPLEMENTARY MAP OF CLOVIS CITY AS RECORDED IN BOOK 2 OF RECORD OF SURVEYS AT PAGE 20, FRESNO COUNTY RECORDS.

TOGETHER WITH LOTS 17 THROUGH 34, INCLUSIVE, OF BLOCK 11 OF SAID SUPPLEMENTARY MAP OF CLOVIS CITY.

TOGETHER WITH LOTS 8 THROUGH 13, INCLUSIVE, OF BLOCK 15 OF SAID SUPPLEMENTARY MAP OF CLOVIS CITY.

TOGETHER WITH LOTS 1 THROUGH 9, INCLUSIVE, OF BLOCK 17 OF SAID SUPPLEMENTARY MAP OF CLOVIS CITY.

TOGETHER WITH LOTS 92 THROUGH 129, INCLUSIVE, OF TRACT MAP NO. 1650 AS RECORDED IN BOOK 19 OF PLATS AT PAGE 40, FRESNO COUNTY RECORDS.

TOGETHER WITH THE SOUTHEAST QUARTER OF LOT 18 OF SHEPHERD AND TEAGUE ALLUVIAL TRACT NO. 3 AS RECORDED IN BOOK 2 OF RECORD OF SURVEYS AT PAGE 24, FRESNO COUNTY RECORDS.

TOGETHER WITH PORTIONS OF LAND GENERALLY BOUND TO THE NORTH BY A LINE BEING THE PROLONGATION OF THE NORTH LINE OF PARCEL A OF PARCEL MAP NO. 131 AS RECORDED IN BOOK 23 OF PARCEL MAPS AT PAGE 84, FRESNO COUNTY RECORDS, TO THE EAST BY THE WOODWORTH-POLLASKY ALLEY, TO THE SOUTH BY BARSTOW AVENUE, AND TO THE WEST BY DEWITT AVENUE.





PA9

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

PORTIONS OF LAND GENERALLY BOUND ON THE NORTH BY THIRD STREET, TO THE EAST BY THE HUGHES-OSMUN ALLEY, TO THE SOUTH BY FIFTH STREET, AND TO THE WEST BY A LINE PARALLEL WITH AND APPROXIMATELY 114 FEET EAST OF CLOVIS AVENUE.

TOGETHER WITH PORTIONS OF LAND GENERALLY BOUND ON THE NORTH BY FOURTH STREET, TO THE EAST BY THE OSMUN AVENUE ALIGNMENT, TO THE SOUTH BY FIFTH STREET, AND THE WEST BY THE HUGHES-OSMUN ALLEY.

TOGETHER WITH PORTIONS OF LAND GENERALLY BOUND ON THE NORTH BY SIERRA AVENUE, TO THE EAST BY THE HUGHES-OSMUN ALLEY, TO THE SOUTH BY THIRD STREET, AND THE WEST BY CLOVIS AVENUE.

PA10

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

PARCELS H, I, AND J, INCLUSIVE, OF PARCEL MAP 99 RECORDED IN BOOK 19 OF PARCEL MAPS AT PAGE 74, FRESNO COUNTY RECORDS.

TOGETHER WITH PORTIONS OF LAND GENERALLY BOUND ON THE NORTH BY A LINE PARALLEL WITH AND APPROXIMATELY 148 FEET NORTH OF BULLARD AVENUE, ON THE EAST BY THE BULLARD COUPLET, ON THE SOUTH BY BULLARD AVENUE, AND ON THE WEST BY PARCEL I OF SAID PARCEL MAP 99.

TOGETHER WITH PORTIONS OF LAND GENERALLY BOUND ON THE NORTH BY FIFTH AVENUE, TO THE EAST BY THE BULLARD COUPLET, ON THE SOUTH BY A LINE PARALLEL WITH AND APPROXIMATELY 148 FEET NORTH OF BULLARD AVENUE, AND TO THE WEST BY A LINE PARALLEL WITH AND APPROXIMATELY 300 FEET WEST OF DEWITT AVENUE.

TOGETHER WITH PORTIONS OF LAND GENERALLY BOUND ON THE NORTH BY BULLARD AVENUE, TO THE EAST BY A LINE PARALLEL WITH AND APPROXIMATELY 250 FEET EAST OF OXFORD AVENUE, TO THE SOUTH BY A LINE PARALLEL WITH AND APPROXIMATELY 192 FEET SOUTH OF BULLARD AVENUE, AND TO THE WEST BY OXFORD AVENUE.

TOGETHER WITH LOTS 2 THROUGH 10, INCLUSIVE, OF GOOD ADDITION AS RECORDED IN BOOK 10 OF PARCEL MAPS AT PAGE 39, FRESNO COUNTY RECORDS.

TOGETHER WITH PORTIONS OF LAND GENERALLY BOUND ON THE NORTH BY BULLARD AVENUE, TO THE EAST BY THE SOUTH PROLONGATION OF THE WEST LINE OF LOT 5 OF SAID GOOD ADDITION, TO THE SOUTH BY THE WEST PROLONGATION OF THE SOUTH LINE OF LOT 15 OF SAID GOOD ADDITION, AND TO THE WEST BY MINNEWAWA AVENUE.

PA11

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

PORTIONS OF LAND GENERALLY BOUND ON THE NORTH BY FOURTH STREET, ON THE EAST BY SUNNYSIDE AVENUE, ON THE SOUTH BY FIFTH STREET, AND ON THE WEST BY THE OSMUN AVENUE ALIGNMENT.

PA12

ALL PORTIONS OF LAND WITHIN THE FOLLOWING DESCRIBED BOUNDARY:

LOT A OF CLOVIS MILL SITE TRACT RECORDED IN BOOK 10 OF PLATS AT PAGE 96, FRESNO COUNTY RECORDS.





Administration and Implementation

CENTRAL CLOVIS SPECIFIC PLAN MASTER PLAN COMMUNITY OVERLAY ZONING DISTRICT ADMINISTRATION

This Specific Plan and Master Plan Community (M-P-C) Zoning District represents a framework of development for the Central Clovis area. Implementation of these policies and zoning districts requires the approval of this M-P-C handbook and any subsequent submittals over the life of the plan. This section sets forth the procedures needed to implement and administer both the Central Clovis Specific Plan and the M-P-C overlay district, and those procedures required for its amendment, if necessary.

IMPLEMENTATION

The Central Clovis Specific Plan and Master Plan Community (M-P-C) Zoning will be implemented through the adoption of this document and the maps, street plans, text discussions, development standards and design guidelines contained herein or attached as a part of this submittal. Subsequent submittals may be required for the modification of this document.

The City's approval of the Central Clovis Specific Plan and Master Plan Community (M-P-C) Zoning, shall constitute sufficient findings to justify any waivers, variances, exceptions or deviations set forth in the M-P-C Zoning District Overlay to those provisions of the Clovis Municipal Code that would otherwise be required. Such waivers, variances, exceptions or deviations shall be deemed granted.

This document contains several Planning Areas that have specific directives regarding land use and development standards. Development within these areas shall be consistent with the directives of this document. Land use and development standards for those areas not included as Planning Areas shall be governed by the land uses assigned by the Clovis General Plan and associated zoning.

PROCEDURES

Development within the Central Clovis Specific Plan area shall comply with the development standards approved in this Specific Plan and M-P-C document. Amendments to this adopted Specific Plan and M-P-C document shall be filed with the Department of Planning and Development Services. The Planning and Development Services Director shall determine if the proposed modification is considered "minor" or "major," and the request or proposal shall be processed accordingly.

Minor and Major Modification. Procedures for and determination of minor and major modification requests shall be consistent with Section 9.18.030 of the Clovis Municipal Code – M-P-C (Master Plan Community) Overlay Zoning.

PROCESS FOR SITE PLAN REVIEW APPLICATIONS WITHIN A M-P-C DISTRICT

The individual project approval process requires the preparation of a site plan review application for all non-single family residential projects consistent with Section 9.56 of the Clovis Municipal Code.





Action Items

Implementation of the Central Clovis Specific Plan will generally happen as development and redevelopment activity occurs in the plan area in a manner consistent with the plan's development standards. However several action items are proposed to assist in executing implementation efforts.

- ❖ Prepare and modify design guidelines for the various planning areas.
- ❖ Develop and adopt a program for the inventory, preservation and recreation of historic painted wall advertising art for use in the Old Town Commercial Planning Area.
- ❖ Prepare "permit ready" residential plans for Pedestrian Tiny Street neighborhoods.
- ❖ Include and schedule improvements to the Clovis Avenue Storefront Commercial streetscape as part of Clovis' Community Investment Program.
- ❖ Conduct an analysis of and implement vehicular parking and way finding programs to more efficiently direct users to parking facilities.
- ❖ Prepare and adopt guidelines, standards and development plans for the various gateways.
- ❖ Prepare and adopt a policy for outdoor entertainment related to the Old Town Plaza.
- ❖ Prepare and adopt policies for outdoor dining.
- ❖ Align Clovis' Active Transportation Plan to the pedestrian and bicycle directives of the Central Clovis Specific Plan.
- ❖ Design and implement a street sign program for the Central Clovis area.



CENTRAL CLOVIS SPECIFIC PLAN



L.W. Gibson Store, northwest corner of 5th Street and Pollasky Avenue



APPENDIX/DESIGN GUIDELINES





Introduction

These design guidelines are intended to serve as a guide for the conservation, adaptive use and enhancement of buildings and streetscapes contained within the Central Clovis Specific Plan. It is a manual designed to meet the needs of many users including architects, designers, building contractors and business owners. Each of these interests has a vital role to play in the success of Old Town.

The major content of the manual is the provision of practical guidelines for the restoration and rehabilitation of buildings and storefronts which contribute to the distinct and exceptional character of Old Town. It also serves as a guide for new replacement and infill construction within various design areas.

The information and illustrations address various facets of design when, as considered as a whole, will provide a depth and comprehensiveness in quality to the Old Town experience.

Applicability

These design guidelines shall be used as a basis for considering and approving Site Plan Review and Exterior Amendments to Site Plan Reviews for all applicable commercial buildings.





OTC Old Town Storefront Commercial

Background

Old Town's Storefront Commercial District was initially developed between the 1880 and 1920 and reflects the pre-automobile era. The first commercial buildings to appear in Old Town were simple wood structures often including an architecturally embellished store front. The intent of this design was to assist in the identification of the use directly from the street front and to be able to visually merchandise wares to those passing by.

As Old Town matured, building types began to transition to fire resistant masonry and brick construction while maintaining the direct street front orientation.

Most first floor environments utilized ceiling heights of 12 or more feet in conjunction with transom windows and shade awnings. This configuration allowed buildings to be passively ventilated (prior to air conditioning) during warm days through high ceiling vents while allowing natural lighting to illuminate the interior via storefront and transom windows.

Visual storefront symmetry was also an important element of the period in creating an architectural aura of "significance".

Much of the architectural "charm" of Old Town relates to these basic elements and thus it is important to incorporate these factors in the rehabilitation of authentic structures.

Over the years many Storefront Commercial buildings were replaced by new structures that reflected the design relevant to the era of construction. While building orientation, setback and viewability to the street front remained important, several buildings reflect distinct architectural eras which include, "Mission Revival", stainless steel outfitted "Streamline Moderne" and mid-century concrete block. Such styles are legitimate in their own context and illustrate the depth of evolving history in Old Town.

In the 1960's and 70's, many storefronts were "modernized" in an attempt to produce a contemporary character that might appeal to shoppers. These efforts generally disguised authentic storefronts with facades reflective of automobile oriented shopping centers of that time. In several cases this work caused irreparable damage to masonry structures through the application of stucco and similar materials and the destruction of transom windows. In other circumstances, many plywood facades "protected" original architectural elements allowing for their rediscovery.





Purpose

These Storefront Commercial guidelines encourage the recognition, preservation and enjoyment of all authentic architectural styles while preserving and enhancing the pedestrian environment. They also provide guidance for new construction, signs, colors and materials.

The primary goal of the Storefront Commercial Design Guidelines is to preserve and enhance the attractiveness of the business core where people prefer to walk rather than drive and where the pleasant sidewalks, shading trees and a variety of shops, restaurants and other activities encourage people to spend time, slow their pace and engage one another. The design of buildings and setting, circulation and public spaces in Old Town have, and will continue to play a crucial role in maintaining this character and vitality.

Street Orientation. Buildings in the Storefront area of Old Town should be located at the back of the sidewalk unless space between buildings and sidewalk is to be used for pedestrian features such as plazas, courtyards or outdoor eating areas.

Height, Scale. Multi-story buildings are desirable because they can provide opportunities for upper floor offices, restaurants and residential units and can increase the numbers of potential customers for ground floor retail uses. Differing building heights that are significantly taller or shorter than adjacent buildings provide important visual interest.

- ❖ For large projects that occupy several lots, variable roof heights and architectural features that penetrate the roof line are encouraged to provide visual interest and establish a more “human-scale” environment.
- ❖ Reinforce established horizontal lines particularly those that describe the storefront commercial sidewalk setting.
- ❖ Maintain a distinction between the first and second floors by having a more transparent ground floor. On upper floors, use windows and other architectural features that reinforce the typical rhythm of upper story windows found on traditional commercial buildings and provide architectural interest on all four sides of the building.
- ❖ Large buildings should be clearly expressed at the street frontage by changing material or setback to respect the historic lot pattern and rhythm of Old Town.
- ❖ Use roof overhangs, cornices, dentals, moldings, awnings and other decorative features to decrease the vertical appearance of the walls.
- ❖ Use recesses and projections and color to visually reduce the size, bulk and scale of the building.

- ❖ Use planter walls and other pedestrian oriented features on the ground floor such as windows, wall detailing and public art.
- ❖ Consider the quality of natural and reflected light in public spaces within and around the project site and choose materials and colors to enhance lighting effects with respect to available solar exposure.





Visible Service Infrastructure. The following guidelines are established in recognition of the particular service demands of the buildings in Old Town. Planning for the following considerations must be done early so that proposed building designs correctly depict final construction.

- ❖ Utility boxes for phone, cable, electricity, natural gas, information systems etc. should be located along service alleys, within the building or in a sub-grade vault.
- ❖ Location of backflow prevention devices and fire sprinkler risers must be identified on project plans and shall be located inside of the building or in a permanently screened location when located on a street frontage. (see Storefront Commercial Design Guidelines).

Façade Design. New structures and remodels should provide storefront windows, doors, entries, transom windows, awnings, cornice treatments and other architectural features that complement existing structures, without copying their architectural style.

- ❖ **Overall Character.** In general, buildings should have either flat or stepped rooflines with parapets and essentially flat facades. Walls with round or curvilinear lines or large pointed or slanted rooflines should generally be avoided.
- ❖ **Proportions in relation to context.** Buildings should be designed with consideration of the characteristic proportions of existing adjacent facades as well as the rhythm, proportion and spacing of their existing door and window openings.
- ❖ **Storefront Rhythm.** A new building façade that is proposed to be much wider than the existing characteristic facades on the street should be divided into a series of bays or components defined by columns or masonry piers that frame windows, doors and bulkheads. Creating and reinforcing a façade rhythm helps tie the street together visually and provides pedestrians with features to mark their progress down the street.
- ❖ **Individual storefront proportions.** Storefronts should not overpower the building façade and should be confined to the area framed by the support piers and lintel above, consistent with the classic Old Town architecture.

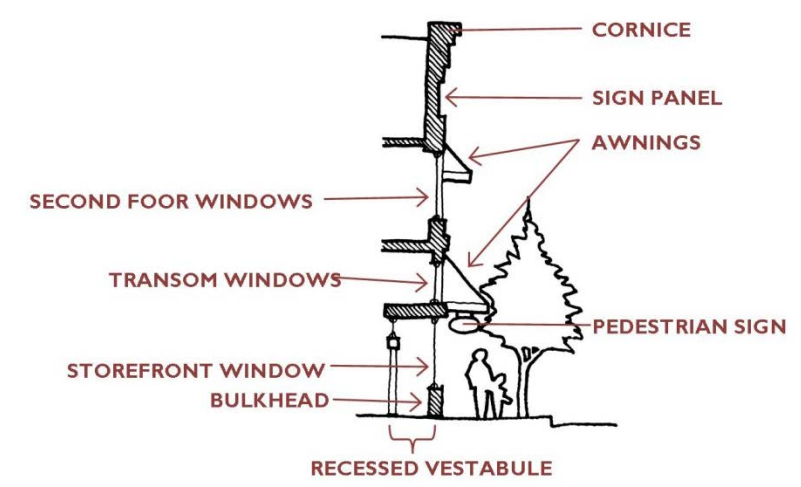




- ❖ **Wall surfaces.** Wall surfaces, particularly at the street level, should be varied and interesting, rather than unbroken and monolithic as blank walls discourage pedestrian traffic. This can be achieved in a number of ways including;
 - ❖ Dividing the façade in a series of display windows with smaller panes of glass;
 - ❖ Constructing the façade with small human scale material such as brick or decorative tile along bulkheads;
 - ❖ Providing traditional recessed entries; and
 - ❖ Careful sizing, placement and overall design of signs.
- ❖ **Doorways.** Doorways should be recessed to provide a space for pedestrians to stop prior to entering a building.
- ❖ **Bulkheads.** Storefront windows should not begin at the level of the sidewalk, but should sit above the base, commonly called a bulkhead, of 18 to 36 inches in height. Bulkheads should be designed as prominent and visible elements of the building façade and should be treated sensitively to ensure compatibility with the overall appearance of the building. Desirable materials for the bulkhead facing include those already common in Old Town including wood and ornamental glazed tile.
- ❖ **Materials and architectural details.** While Old Town buildings have a variety of materials and architectural details, several consistent themes in these aspects of design have helped define its distinctive character.
- ❖ **Finish materials.** The exterior materials of the Old Town buildings involve several aspects including color, texture and materials. Materials with integral color such as smooth troweled plaster, tile, stone, and brick are encouraged. If the building's exterior design is complicated with many design features, the wall texture should be simple and subdued. However if the building design is simple, a finely textured material can greatly enrich the building's overall character. Materials should complement those on adjacent buildings.
- ❖ **Exterior Colors.** Exterior colors of all Storefront Commercial buildings shall utilize a palette complimentary to the era and style of building. Use of historic color charts and professional consulting is encouraged.



STOREFRONT COMMERCIAL DESIGN ELEMENTS



STOREFRONT COMMERCIAL DESIGN ELEMENTS





Remodeling. Storefront remodeling often covers original details or retains them only as visual “leftovers”. Existing details should not be wasted in remodeling efforts. If enough remain, they can be restored as part of the original design. If only a few remain, they can be incorporated as a design feature in a new storefront. In either case, design changes to a façade should grow out of the remaining traditional details and create a harmonious background that emphasizes those details.

- ❖ All exposed existing brick faces shall be preserved and shall not be painted over or covered. Removal of paint from brick surfaces shall be accomplished only through a chemical process and not sand blasted or high pressure washed.
- ❖ Weather-worn turn-of-the-century signs painted on brick present an authentic historical record of Old Town and shall not be damaged or covered.
- ❖ Alleys and parking lot sides of structures are encouraged to retain historic infrastructure including piping, fire doors, security grills etc. in maintaining the authentic utility environment of Old Town.

Doorways. Doors and storefront systems should be of materials and have details and ornament appropriate to the building wall materials (for example, an older brick building would more appropriately have wood and glass doors with brass fittings rather than aluminum framed doors).

- ❖ Storefront entrance doors should be recessed within the building façade to provide an area for pedestrians to transition from the interior space to the public sidewalk. The appropriate depth of the recess will depend upon the storefront design and available space, but should be at least the width of the entrance door.
- ❖ Doors themselves should be primarily of glass to avoid conflicts between entering and exiting patrons.
- ❖ Door and entry designs and materials should be compatible with the other storefront materials. Terrazzo and tile pavers are attractive and appropriate paving materials common to Old Town while indoor/outdoor carpeting and wood planking are inappropriate materials.





Windows. Windows that allow pedestrians to see activities within the ground floor of Old Town buildings are important in maintaining the pedestrian orientation of Old Town. Ground floor windows adjacent to sidewalks encourage pedestrians to linger, while extensive blank walls do not.

- ❖ When windows are added or changed, it is important that the design be compatible with the themes common in the same block.
- ❖ Use of clear glass (at least 88 percent light transmission) on the first floor is recommended. Introducing or changing the location or size of windows or other openings that alter the architectural rhythm or character of the original building is discouraged.
- ❖ Permanent fixed security grates or grills in front windows are not permitted. Any necessary security grills should be placed inside, behind the window display area.
- ❖ Traditional storefront transom windows should be retained whenever feasible. If the ceiling inside the structure had been lowered, the ceiling should be stepped up to meet the transom so that light will penetrate the interior of the building.
- ❖ Existing windows should be maintained and not “Walled-in” or darkened to provide more interior wall or storage space.
- ❖ Restaurants and similar uses are encouraged to utilize “foldable” windows that allow the interior space to expand into the public right-of-way.

Awnings. Awnings should be retained and/or incorporated where feasible and compatible with the storefront.

- ❖ Where the façade of a commercial building is divided into distinct bays (sections defined by vertical architectural elements, such as masonry piers), awnings should be placed within the vertical elements rather than overlapping them. The awning design should respond to the scale, proportion and rhythm created by the bay elements and fit into the space created by the bay.
- ❖ Awning shape should relate to the window or door opening. Barrel-shaped awnings should be used to compliment arched windows while square awnings should be used on rectangular windows.
- ❖ Awnings may not be internally illuminated.
- ❖ Awnings can either be fixed or retractable.
- ❖ The materials and color of awnings need to be carefully chosen. The use of second floor awnings shall be coordinated with the lower storefront awnings. Canvas is the most appropriate material for awnings. Plastic (vinyl) or other glossy materials are not appropriate. Corrugated metal awnings may be used when appropriate with the storefront architecture.
- ❖ Awnings should be functional and at least four feet wide.
- ❖ A single building face with multiple tenants should use consistent awning design and color on each floor, unless the building architecture differentiates the separate tenancies.



BEFORE



AFTER

STOREFRONT COMMERCIAL DESIGN ELEMENTS





Other Details. A number of other details should be incorporated into the exterior building design to add a degree of visual richness and interest while meeting functional needs. These details include such items as:

- ❖ Light fixtures, wall mounted or hung with decorative metal brackets.
- ❖ Metal grillwork, at vent openings or as decorative features at windows, doorways or gates.
- ❖ Decorative scuppers, catches and down-spouts.
- ❖ Balconies, rail, finials, corbels, plaques, etc.
- ❖ Crafted artworks.
- ❖ Architectural lighting and outdoor dining lighting should only be allowed when it complements the design theme of the building.
- ❖ Seasonal lighting shall be removed following seasonal events.

Public spaces, plazas and courtyards. Public spaces on Old Town sites should be designed as extensions of the public sidewalk by providing pedestrian amenities such as benches and fountains and by continuing the pavement treatment of the sidewalk.

- ❖ Plazas and courtyards are encouraged within Old Town.
- ❖ Primary access to public plazas and courtyards should be from the street; secondary access may be from retail shops, restaurants, offices and other uses.
- ❖ Shade Trees or architectural elements that provide shelter and relief from direct sunlight should be provided.
- ❖ Courtyards should be buffered from parking areas or drive aisles by low walls, landscaping or other features to clearly define the edges of pedestrian space. Portable shade structures, umbrellas and other temporary structures that oar out of context with the adjacent architecture are prohibited.
- ❖ Ample seating should be provided.
- ❖ Bicycle parking should be provided.





Signs. Proper signs on storefront commercial structures in Old Town are particularly important in that they not only identify the use, but are a facet of the design of buildings and the overall streetscape. Most storefront commercial building facades incorporated sign areas in their design as well as used window and canopy signs that oriented to both the street and pedestrian environment.

- ❖ Fascia signs should be placed and fitted to areas provided on storefront architecture.
- ❖ All signs should use graphics and font types reflective of the era that the building was constructed.
- ❖ With the exception of the Clovis Avenue frontage, all signs shall be externally illuminated. Along the Clovis Avenue frontage individual channelized lettering and “halo” signs may be used with fonts that harmonize with the style of the structure. Plexiglas panel “can” signs and exposed raceways are expressly prohibited.
- ❖ Window and canopy signs are allowed and shall coordinate with the graphics of the main panel sign. Window and canopy sign square footage shall be included in calculating permissible sign area.
- ❖ Double sided pedestrian oriented projecting signs are limited to 2 square feet and shall coordinate with the overall sign program. Graphics that illustrate the items sold or served in the store are encouraged.
- ❖ Privilege, automated or flashing and illuminated “open” signs are prohibited.
- ❖ “A” and “I” frame signs and other portable freestanding signs are prohibited from display in the public right-of-way.
- ❖ Menu boards should be wall mounted and incorporated into the architectural style of the building



EXHIBIT “-”

STOREFRONT COMMERCIAL AWNING & SIGN PLACEMENT





Outdoor Merchandising. Outdoor merchandising and sidewalk dining can add to the pedestrian experience of the Old Town area when treated in context with the business it serves and the streetscape design.

- ❖ Merchandise items displayed in the public right of way shall relate specifically to the adjacent business and harmonize with items displayed in the storefront windows.
- ❖ Outdoor dining, tables and chairs are allowed when it does not conflict with the pedestrian flow of the sidewalk and overhang of vehicles parked along the curb face.
- ❖ All outdoor merchandising and dining shall meet American Disabilities Act requirements and requires a permit from the City of Clovis.

